

Intro to Research Computing with Python: NumPy & SciPy

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Today's class

Today we will discuss the following topics:

- NumPy: exciting features!
- SciPy: exciting features!

Lists aren't the ideal data type

Lists can do funny things that you don't expect, if you're not careful.

- Lists are just a collection of items, of any type.
- If you do mathematical operations on a list, you won't get what you expect.
- These are not the ideal data type for scientific computing.
- Arrays are a much better choice, but are not a native Python data type.

```
In [1]: a = [1, 2, 3, 4]
```

```
In [2]: a
```

```
Out[2]: [1, 2, 3, 4]
```

```
In [3]: b = [3, 5, 5, 6]
```

```
In [4]: b
```

```
Out[4]: [3, 5, 5, 6]
```

```
In [5]: 2 * a
```

```
Out[5]: [1, 2, 3, 4, 1, 2, 3, 4]
```

```
In [6]: a + b
```

```
Out[6]: [1, 2, 3, 4, 3, 5, 5, 6]
```

Arrays are what we want to use

Almost everything that you want to do starts with NumPy.

- Contains arrays of various types and forms: zeros, ones, linspace, etc.
- linspace takes 2 or 3 arguments, the default number of entries is 50.

```
In [7]: from numpy import zeros,  
ones, linspace
```

```
In [8]: zeros(5)  
Out[8]: array([ 0., 0., 0., 0., 0.]
```

```
In [9]: ones(5, dtype = int)  
Out[9]: array([ 1, 1, 1, 1, 1])
```

```
In [10]: zeros([2,2])
```

```
Out[10]:  
array([[ 0., 0.],  
       [ 0., 0.]])
```

```
In [11]: arange(5)
```

```
Out[11]: array([ 0, 1, 2, 3, 4])
```

```
In [12]: linspace(1,5)
```

```
Out[12]: array([ 1., 1.08163265,  
1.16326531, 1.24489796,  
. ,  
. ,  
4.67346939, 4.75510204,  
4.83673469, 4.91836735, 5. ])
```

```
In [13]: linspace(1, 5, 6)
```

```
Out[13]: array([ 1., 1.8, 2.6, 3.4,  
4.2, 5.])
```

Accessing array elements

Elements of arrays are accessed using square brackets.

- Python is *row major* (like C++, Mathematica), NOT *column major* (like Fortran, MATLAB, R).
- This means the first index is the row, not the column.
- Indexing starts at zero.

```
In [14]: zeros([2, 3])
Out[14]:
array([[ 0.,  0.,  0.],
       [ 0.,  0.,  0.]])
```

```
In [15]: a = zeros([2,3])
```

```
In [16]: a[1,2] = 1
```

```
In [17]: a[0,1] = 2
```

```
In [18]: a
Out[18]:
array([[ 0.,  2.,  0.],
       [ 0.,  0.,  1.]])
```

```
In [19]: a[2,1] = 1
```

```
-----
IndexError Traceback
<ipython-input-21-83f146d6c508> in
<module>()
----> 1 a[2,1] = 1
IndexError: index (2) out of range
(0<=index<2) in dimension 0
```

```
In [20]:
```

Copying array variables

Use caution when copying array variables. There's a 'feature' here that is unexpected.

```
In [20]: a = 10; b = a; a = 20
```

```
In [21]: a, b
```

```
Out[21]: (20, 10)
```

```
In [22]: a = array([[1,2,3],[2,3,4]])
```

```
In [23]: b = a
```

```
In [24]: a[1,0] = -10
```

```
In [25]: a
```

```
Out[25]:
```

```
array([[1, 2, 3],  
       [-10, 3, 4]])
```

```
In [26]: b
```

```
Out[26]:
```

```
array([[1, 2, 3],  
       [-10, 3, 4]])
```

```
In [27]: b = a.copy()
```

```
In [28]: a[1,0] = 16
```

```
In [29]: a
```

```
Out[29]:
```

```
array([[1, 2, 3],  
       [16, 3, 4]])
```

```
In [30]: b
```

```
Out[30]:
```

```
array([[1, 2, 3],  
       [-10, 3, 4]])
```

vector-vector & vector-scalar multiplication

1-D arrays are often called 'vectors'.

- When vectors are multiplied you get element-by-element multiplication.
- When vectors are multiplied by a scalar (a 0-D array), you also get element-by-element multiplication.

```
In [31]: a = arange(4)
```

```
In [32]: a
```

```
Out[32]: array([0, 1, 2, 3])
```

```
In [33]: b = arange(4.) + 3
```

```
In [34]: b
```

```
Out[34]: array([ 3., 4., 5., 6.])
```

```
In [35]: c = 2
```

```
In [36]: c
```

```
Out[36]: 2
```

```
In [37]: a * b
```

```
Out[37]: array([ 0., 4., 10., 18.])
```

```
In [38]: a * c
```

```
Out[38]: array([0, 2, 4, 6])
```

```
In [39]: b * c
```

```
Out[39]: array([ 6., 8., 10., 12.])
```

matrix-vector multiplication

A 2-D array is sometimes called a 'matrix'.

- Matrix-scalar multiplication gives element-by-element multiplication.
- Matrix-vector multiplication DOES NOT give the standard result!

```
In [40]: a = array([[1,2,3],[2,3,4]])
In [41]: a
Out[41]:
array([[1, 2, 3],
       [2, 3, 4]])
In [42]: b = arange(3) + 1
In [43]: b
Out[43]: array([1, 2, 3])

In [44]: a * b
Out[44]:
array([[ 1,  4,  9],
       [ 2,  6, 12]])
```

Normal matrix-vector multiplication:

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} * \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} a_{11} * b_1 + a_{12} * b_2 + a_{13} * b_3 \\ a_{21} * b_1 + a_{22} * b_2 + a_{23} * b_3 \\ a_{31} * b_1 + a_{32} * b_2 + a_{33} * b_3 \end{bmatrix}$$

matrix-matrix multiplication

Not surprisingly, matrix-matrix multiplication doesn't work as expected either, instead doing the same thing as vector-vector multiplication.

```
In [45]: a = array([[1,2,3],[2,3,4]])
In [46]: b = array([[1,2,3],[2,3,4]])
In [47]: a
Out[47]:
array([[1, 2, 3],
       [2, 3, 4]])
In [48]: a * b
Out[48]:
array([[ 1, 4, 9],
       [ 4, 9, 16]])
```

Normal matrix-matrix multiplication:

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} * \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} = \begin{bmatrix} a_{11} * b_{11} + a_{12} * b_{21} & a_{11} * b_{12} + a_{12} * b_{22} \\ a_{21} * b_{11} + a_{22} * b_{21} & a_{21} * b_{12} + a_{22} * b_{22} \end{bmatrix}$$

How to do matrix algebra?

There are two solutions to these matrix multiplication problems.

- The specially built-in array fixes (using 'array' types).
- The matrix module (using 'matrix' types).

The latter option is a bit clunkier, so we recommend the 'fixes'.

```
In [49]: from scipy import dot
```

```
In [50]: a = array([[1,2,3],[2,3,4]])
```

```
In [51]: b = array([[1,2,3],[2,3,4]])
```

```
In [52]: a
```

```
Out[52]:
```

```
array([[1, 2, 3],  
       [2, 3, 4]])
```

```
In [53]: a.transpose()
```

```
Out[53]:
```

```
array([[1, 2],  
       [2, 3],  
       [3, 4]])
```

```
In [54]: dot(a.transpose(), b)
```

```
Out[54]:
```

```
array([[ 5, 8, 11],  
       [ 8, 13, 18],  
       [11, 18, 25]])
```

```
In [55]: dot(b, a.transpose())
```

```
Out[55]:
```

```
array([[14, 20],  
       [20, 29]])
```

```
In [56]: c = arange(3) + 1
```

```
In [57]: dot(a,c)
```

```
Out[57]: array([14, 20])
```

The linalg module

The linalg module contains useful functions for matrix algebra.

- Typical matrix functions: inv, det, norm...
- More advanced functions: eig, SVD, cholesky...
- Both NumPy and SciPy have a linalg module. Use SciPy, because it is always compiled with BLAS/LAPACK support.

```
In [58]: from scipy import dot, linalg
```

```
In [59]: a = array([[1,2,3], [3,4,5], [1,1,2]])
```

```
In [60]: linalg.det(a)
```

```
Out[60]: -2.0
```

```
In [61]: dot(a, linalg.inv(a))
```

```
Out[61]:
```

```
array([[ 1.00000000e+00,  0.00000000e+00,  0.00000000e+00],
       [ 2.77555756e-16,  1.00000000e+00,  0.00000000e+00],
       [ 0.00000000e+00,  5.55111512e-17,  1.00000000e+00]])
```

Solving systems of equations

The linalg module comes with an important function: solve.

- linalg.solve is used to solve the system of equations $Ax = b$.

```
In [62]: a = array([[1,2,3], [3,4,5],  
                  [1,1,2]])
```

```
In [63]: a
```

```
Out[63]:
```

```
array([[ 1,  2,  3],  
       [ 3,  4,  5],  
       [ 1,  1,  2]])
```

```
In [64]: b = array([3, 4, 2])
```

```
In [65]: b
```

```
Out[65]: array([3, 4, 2])
```

```
In [66]: x = linalg.solve(a, b)
```

```
In [67]: x
```

```
Out[67]: array([-0.5, -0.5, 1.5])
```

$$\begin{bmatrix} 1 & 2 & 3 \\ 3 & 4 & 5 \\ 1 & 1 & 2 \end{bmatrix} * \begin{bmatrix} -0.5 \\ -0.5 \\ 1.5 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 2 \end{bmatrix}$$

Statistics

SciPy contains all of the statistical functions that you'll probably ever need.

- The `scipy.stats` module is based around the idea of a 'random variable' type.
- A whole variety of standard distributions are available:
 - ▶ Continuous distributions: Normal, Maxwell, Cauchy, Chi-squared, Gumbel Left-scewed, Gilbrat, Nakagami, ...
 - ▶ Discrete distributions: Poisson, Binomial, Geometric, Bernoulli, ...
- The 'random variables' have all of the statistical properties of the distributions built into them already: cdf, pdf, mean, variance, moments, ...

Statistics, continued

```
In [68]:
```

Statistics, continued

```
In [68]: from scipy.stats import norm
```

```
In [69]:
```

Statistics, continued

```
In [68]: from scipy.stats import norm
```

```
In [69]: x = linspace(-5, 5, 100)
```

```
In [70]:
```

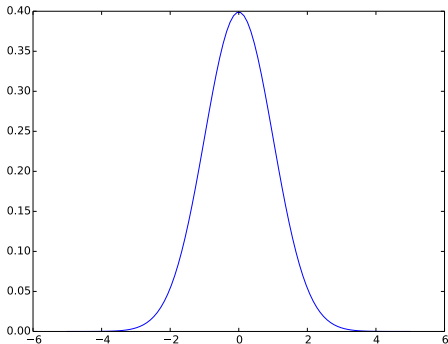

Statistics, continued

```
In [68]: from scipy.stats import norm
```

```
In [69]: x = linspace(-5, 5, 100)
```

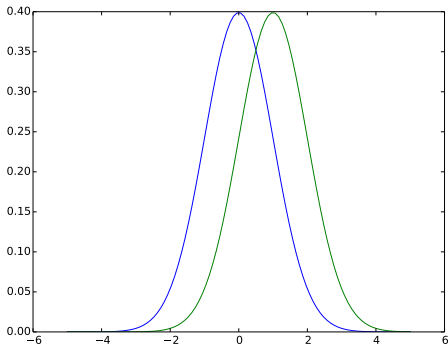
```
In [70]: plot(x, norm.pdf(x))
```

```
In [71]:
```



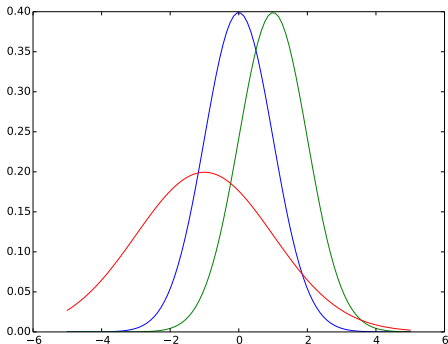
Statistics, continued

```
In [68]: from scipy.stats import norm  
In [69]: x = linspace(-5, 5, 100)  
In [70]: plot(x, norm.pdf(x))  
In [71]: plot(x, norm.pdf(x, loc = 1))  
In [72]:
```



Statistics, continued

```
In [68]: from scipy.stats import norm
In [69]: x = linspace(-5, 5, 100)
In [70]: plot(x, norm.pdf(x))
In [71]: plot(x, norm.pdf(x, loc = 1))
In [72]: plot(x, norm.pdf(x,
    loc = -1, scale = 2))
```



All continuous distributions take *loc* and *scale* as keyword parameters to adjust the location and scale of the distribution. In general the distribution of a random variable X is obtained from $(X - loc)/scale$. The default values are *loc* = 0 and *scale* = 1.

Statistics, continued

```
In [73]:
```

Statistics, continued

```
In [73]: from pylab import hist
```

```
In [74]:
```

Statistics, continued

```
In [73]: from pylab import hist
```

```
In [74]: norm.mean(loc = -1,  
            scale = 2)
```

```
Out[74]: -1.0
```

```
In [75]:
```

Statistics, continued

```
In [73]: from pylab import hist
```

```
In [74]: norm.mean(loc = -1,  
            scale = 2)
```

```
Out[74]: -1.0
```

```
In [75]: norm.std(loc = -1, scale = 2)
```

```
Out[75]: 2.0
```

```
In [76]:
```

Statistics, continued

```
In [73]: from pylab import hist
```

```
In [74]: norm.mean(loc = -1,  
              scale = 2)
```

```
Out[74]: -1.0
```

```
In [75]: norm.std(loc = -1, scale = 2)
```

```
Out[75]: 2.0
```

```
In [76]: norm.moment(3, loc = -1,  
              scale = 2)
```

```
Out[76]: -13.0
```

```
In [77]:
```


Statistics, continued

```
In [73]: from pylab import hist
```

```
In [74]: norm.mean(loc = -1,  
            scale = 2)
```

```
Out[74]: -1.0
```

```
In [75]: norm.std(loc = -1, scale = 2)
```

```
Out[75]: 2.0
```

```
In [76]: norm.moment(3, loc = -1,  
            scale = 2)
```

```
Out[76]: -13.0
```

```
In [77]: samples = norm.rvs(  
            size = 1000, loc = -1, scale = 2)
```

```
In [78]:
```

Statistics, continued

```
In [73]: from pylab import hist
```

```
In [74]: norm.mean(loc = -1,  
          scale = 2)
```

```
Out[74]: -1.0
```

```
In [75]: norm.std(loc = -1, scale = 2)
```

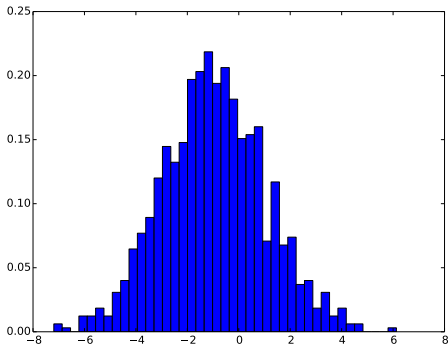
```
Out[75]: 2.0
```

```
In [76]: norm.moment(3, loc = -1,  
          scale = 2)
```

```
Out[76]: -13.0
```

```
In [77]: samples = norm.rvs(  
          size = 1000, loc = -1, scale = 2)
```

```
In [78]: h = hist(samples, bins = 41,  
                normed = True)
```



```
In [79]:
```

Statistics, continued

```
In [73]: from pylab import hist
```

```
In [74]: norm.mean(loc = -1,  
          scale = 2)
```

```
Out[74]: -1.0
```

```
In [75]: norm.std(loc = -1, scale = 2)
```

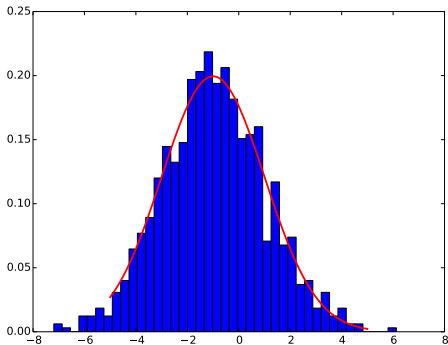
```
Out[75]: 2.0
```

```
In [76]: norm.moment(3, loc = -1,  
          scale = 2)
```

```
Out[76]: -13.0
```

```
In [77]: samples = norm.rvs(  
          size = 1000, loc = -1, scale = 2)
```

```
In [78]: h = hist(samples, bins = 41,  
                normed = True)
```



```
In [79]: plot(x, norm.pdf(x,  
                loc = -1, scale = 2), 'r',  
                linewidth = 2)
```

Statistics, a discrete example

```
In [80]:
```

Note that discrete distributions have Probability Mass Functions (PMF) instead of Probability Distribution Functions (PDF).

Statistics, a discrete example

```
In [80]: from scipy.stats import  
         poisson
```

```
In [81]:
```

Note that discrete distributions have Probability Mass Functions (PMF) instead of Probability Distribution Functions (PDF).

Statistics, a discrete example

```
In [80]: from scipy.stats import  
        poisson
```

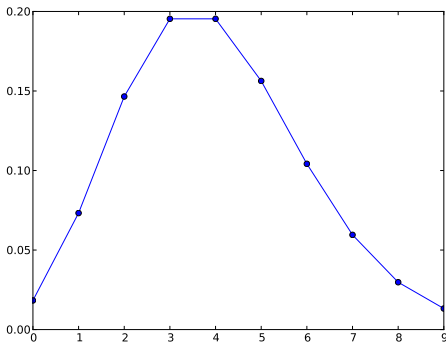
```
In [81]: x = arange(10)
```

```
In [82]:
```

Note that discrete distributions have Probability Mass Functions (PMF) instead of Probability Distribution Functions (PDF).

Statistics, a discrete example

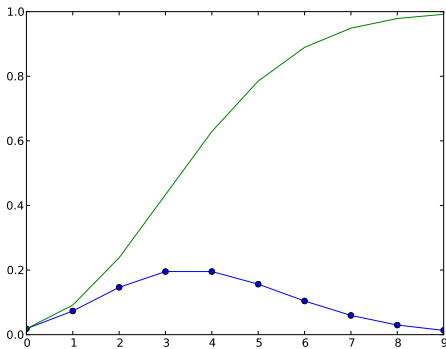
```
In [80]: from scipy.stats import  
         poisson  
  
In [81]: x = arange(10)  
  
In [82]: plot(x, poisson.pmf(x, 4),  
             'o-')  
  
In [83]:
```



Note that discrete distributions have Probability Mass Functions (PMF) instead of Probability Distribution Functions (PDF).

Statistics, a discrete example

```
In [80]: from scipy.stats import  
         poisson  
  
In [81]: x = arange(10)  
  
In [82]: plot(x, poisson.pmf(x, 4),  
             'o-')  
  
In [83]: plot(x, poisson.cdf(x, 4))  
  
In [84]:
```



Note that discrete distributions have Probability Mass Functions (PMF) instead of Probability Distribution Functions (PDF).

Statistics, a discrete example

```
In [80]: from scipy.stats import
         poisson

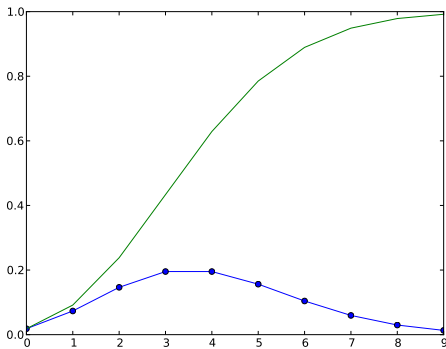
In [81]: x = arange(10)

In [82]: plot(x, poisson.pmf(x, 4),
              'o-')

In [83]: plot(x, poisson.cdf(x, 4))

In [84]: poisson.mean(4)
Out[84]: 4.0

In [85]:
```



Note that discrete distributions have Probability Mass Functions (PMF) instead of Probability Distribution Functions (PDF).

Statistics, a discrete example

```
In [80]: from scipy.stats import
         poisson

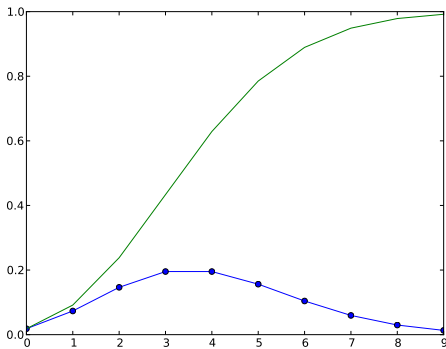
In [81]: x = arange(10)

In [82]: plot(x, poisson.pmf(x, 4),
              'o-')

In [83]: plot(x, poisson.cdf(x, 4))

In [84]: poisson.mean(4)
Out[84]: 4.0

In [85]: poisson.var(4)
Out[85]: 4.0
```



Note that discrete distributions have Probability Mass Functions (PMF) instead of Probability Distribution Functions (PDF).

poly1d, a strange module

numpy.poly1d allows manipulation of polynomials in symbolic form.

- Very powerful in certain contexts (linear stability analyses).

```
In [86]: from numpy import poly1d
```

```
In [87]: p = poly1d([2,2,3])
```

```
In [88]: p
```

```
Out[88]: poly1d([2, 2, 3])
```

```
In [89]: print p
```

```
____2
```

```
2 x + 2 x + 3
```

That last print statement is supposed to be $2x^2 + 2x + 3$.

```
In [90]: p(1.2)
```

```
Out[90]: 8.2800000000000011
```

```
In [91]: p.c
```

```
Out[91]: array([2, 2, 3])
```

```
In [92]: q = poly1d([3, 4, 5, 6])
```

```
In [93]: (p * q).order
```

```
Out[93]: 5
```

```
In [94]: print p * q
```

```
Out[94]:  $6x^5 + 14x^4 + 27x^3 + 34x^2 + 27x + 18$ 
```

```
In [95]: q.roots
```

```
Out[95]:
```

```
array([-1.26532809+0.j,  
-0.03400262+1.2567663j,  
-0.03400262-1.2567663j])
```

Polynomial fitting

In [96]:

Polynomial fitting

```
In [96]: from numpy import arange, zeros  
        polyfit, polyval
```

```
In [97]:
```

Polynomial fitting

```
In [96]: from numpy import arange, zeros  
        polyfit, polyval
```

```
In [97]: import random
```

```
In [98]:
```

Polynomial fitting

```
In [96]: from numpy import arange, zeros  
        polyfit, polyval
```

```
In [97]: import random
```

```
In [98]: x = arange(50.)
```

```
In [99]:
```

Polynomial fitting

```
In [96]: from numpy import arange, zeros  
         polyfit, polyval  
In [97]: import random  
  
In [98]: x = arange(50.)  
  
In [99]: y = zeros(50.)  
  
In [100]:
```


Polynomial fitting

```
In [96]: from numpy import arange, zeros  
        polyfit, polyval
```

```
In [97]: import random
```

```
In [98]: x = arange(50.)
```

```
In [99]: y = zeros(50.)
```

```
In [100]: for i in arange(50.):  
          y[i] = x[i] + 50.0 * random.random()
```

```
In [101]:
```

Polynomial fitting

```
In [96]: from numpy import arange, zeros  
        polyfit, polyval
```

```
In [97]: import random
```

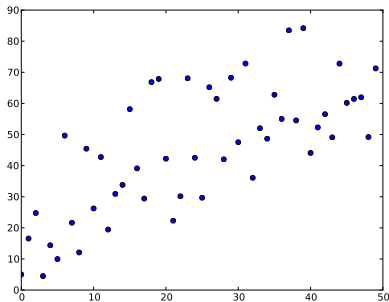
```
In [98]: x = arange(50.)
```

```
In [99]: y = zeros(50.)
```

```
In [100]: for i in arange(50.):  
          y[i] = x[i] + 50.0 * random.random()
```

```
In [101]: plot(x, y, 'o')
```

```
In [102]:
```



Polynomial fitting

```
In [96]: from numpy import arange, zeros  
        polyfit, polyval
```

```
In [97]: import random
```

```
In [98]: x = arange(50.)
```

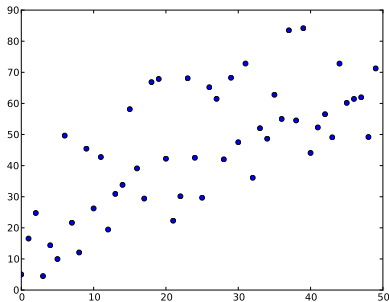
```
In [99]: y = zeros(50.)
```

```
In [100]: for i in arange(50.):  
          y[i] = x[i] + 50.0 * random.random()
```

```
In [101]: plot(x, y, 'o')
```

```
In [102]: fit = polyfit(x, y, 1)
```

```
In [103]:
```



Polynomial fitting

```
In [96]: from numpy import arange, zeros  
        polyfit, polyval
```

```
In [97]: import random
```

```
In [98]: x = arange(50.)
```

```
In [99]: y = zeros(50.)
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In [100]: for i in arange(50.):  
          y[i] = x[i] + 50.0 * random.random()
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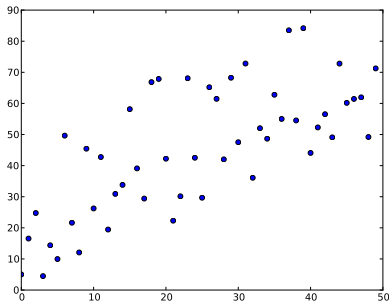
```
In [101]: plot(x, y, 'o')
```

```
In [102]: fit = polyfit(x, y, 1)
```

```
In [103]: fit
```

```
Out[103]: array([ 1.0073584,  
                20.64695036])
```

```
In [104]:
```



Polynomial fitting

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In [96]: from numpy import arange, zeros  
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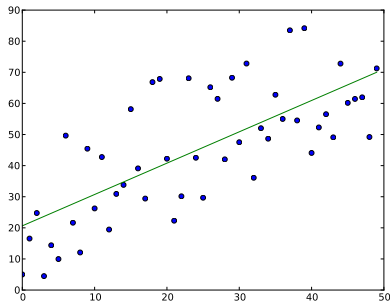
```
In [101]: plot(x, y, 'o')
```

```
In [102]: fit = polyfit(x, y, 1)
```

```
In [103]: fit
```

```
Out[103]: array([ 1.0073584,  
                20.64695036])
```

```
In [104]: plot(x, polyval(fit, x))
```



```
In [105]:
```

Polynomial fitting

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In [96]: from numpy import arange, zeros  
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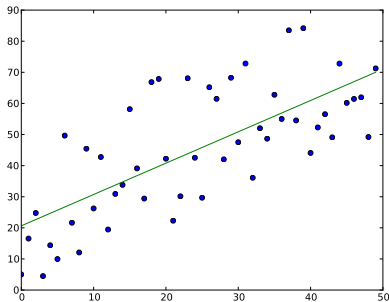
```
In [101]: plot(x, y, 'o')
```

```
In [102]: fit = polyfit(x, y, 1)
```

```
In [103]: fit
```

```
Out[103]: array([ 1.0073584,  
                20.64695036])
```

```
In [104]: plot(x, polyval(fit, x))
```



```
In [105]: fit = polyfit(x, y, 2)
```

```
In [106]:
```

Polynomial fitting

```
In [96]: from numpy import arange, zeros  
        polyfit, polyval
```

```
In [97]: import random
```

```
In [98]: x = arange(50.)
```

```
In [99]: y = zeros(50.)
```

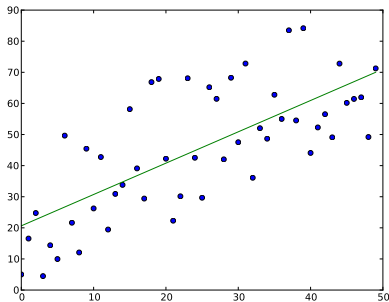
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In [100]: for i in arange(50.):  
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```

```
In [102]: fit = polyfit(x, y, 1)
```

```
In [103]: fit  
Out[103]: array([ 1.0073584,  
                20.64695036])
```

```
In [104]: plot(x, polyval(fit, x))
```



```
In [105]: fit = polyfit(x, y, 2)
```

```
In [106]: fit  
Out[106]: array([ -0.02520835,  
                 2.24256777, 10.76527546])
```

```
In [107]:
```

Polynomial fitting

```
In [96]: from numpy import arange, zeros  
        polyfit, polyval
```

```
In [97]: import random
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In [98]: x = arange(50.)
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```
In [99]: y = zeros(50.)
```

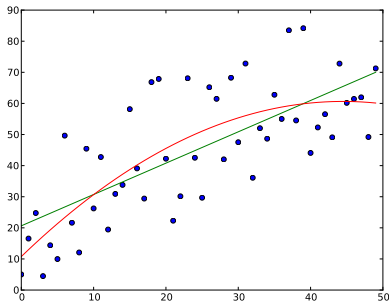
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Out[103]: array([ 1.0073584,  
                20.64695036])
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In [105]: fit = polyfit(x, y, 2)
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Out[106]: array([ -0.02520835,  
                 2.24256777, 10.76527546])
```

```
In [107]: plot(x, polyval(fit, x))
```


Useful websites

If there is some functionality that you hope exists, it probably does.

- NumPy: http://wiki.scipy.org/Tentative_NumPy_Tutorial
- SciPy:
<http://docs.scipy.org/doc/scipy/reference/tutorial>

Summary

- When manipulating numbers in blocks, use the array type, not lists.
- Use the `copy()` function to copy array variables.
- Array types do element-by-element multiplication, addition, etc.
- If you want to do standard array arithmetic, use the built-in `scipy.linalg` functions: `dot`, `inv`, `det`, `eig`, etc.
- SciPy comes with fairly complete set of statistical distributions, tests, and functions. If you need it it's probably there.
- `numpy.poly1d` can really simplify your life in certain circumstances.

Homework 2

- 1 In the following two questions, use version control on your answers. Submit the output of 'hg log' for each question. We expect to see several commits.
- 2 Consider a product of two variables which are drawn from known distributions: $\mathbf{X} = \mathbf{a} \times \mathbf{b}$. \mathbf{a} is from a normal distribution, centered on -2, with a standard deviation of 1.5. \mathbf{b} is from a generalized logistic distribution (type I, sometimes called the skew-logistic distribution), with $c = 5$.

Write a Python program which plots a histogram of \mathbf{X} , for 10000 samples of \mathbf{a} and \mathbf{b} . Save the output figure using the 'savefig' command. By interpreting the histogram, print an estimate of the most probable value of \mathbf{X} .

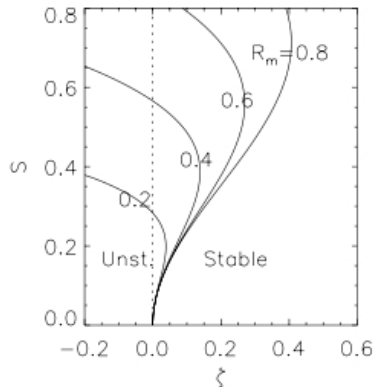
This is an example of a Monte Carlo simulation, a class of simulations which involve calculating quantities from variables that come from probability distributions, rather than variables that have exact values.

Homework 2, continued

- 3 Write a Python program which calculates the roots of the equation

$$S^4 + S^2(\zeta - 2) + \zeta = 0$$

and plots the result as a function of ζ . Only consider $0.0 \leq S \leq 0.8$ and $0.0 \leq \zeta \leq 0.6$. Plot the curve, and submit it with your program.



The above equation is a special case of this equation:

$$\zeta \geq \frac{2S^2}{S^2 - 1} - \frac{S^4(1 + \epsilon^2)}{2R_m^2(S^2 + 1)}$$

which is equation 3 in MNRAS **325**, L1-L5 (2001), with $\epsilon = 1$ and $R_m = 1$. The figure above shows the solutions for various other values of R_m .