Faster remote graphical interfaces with VNC

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Graphics on SciNet



Even at SciNet interactive graphics are sometimes useful.

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Graphics over VNC

Graphics on SciNet



• One can use ssh X forwarding if an X server has been installed locally (for Linux and MacOS this is often already there by default):

```
$ ssh -X login.scinet.utoronto.ca
```

- \$ ssh -X gpc02
- This can be slow on low-bandwidth/high-latency connections such as home internet connections.
- VNC offers a more suitable protocol for such remote connections.





- VNC = Virtual Network Computing
- VNC behaves as if taking continuous desktop snapshots.
- It uses compression techniques to reduce the required bandwidth, and transfers only the parts of the desktop that are changed.
- Using VNC with an SSH tunnel and a password is quick and secure.



Often X is just fine, but:

- Remote X graphics applications require a local X server and transmit many little events and data messages. On a network with high latency, the number of roundtrips needed makes X slow and less responsive.
- VNC typically requires fewer roundtrip is often more responsive.
- X's speed depends more on the type of application than VNC. (E.g. java applications tend to be very slow over X, but are okay over VNC).
- VNC has some convenient additional functionality, such as view-only connections, file transfer, scaled remote displays, ...



What does it look like?



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What does it look like behind the scenes?



On your local machine:

- Install a VNC client on your local machine. *TightVNC clients are a good option.*
- Install an ssh client.

On Windows, you can install PuTTY, MobaXterm, or Cygwin. Linux and Mac include an ssh client.

On the GPC:

- The VNC server and scripts are in the module vnc.
- This module requires the Xlibraries module.
- You can add module load Xlibraries vnc to the .bashrc.



STEP 1: Start the VNC server on a GPC devel node

STEP 2: SSH tunnel from your local machine to the GPC

STEP 3: Start the VNC client



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STEP 1: Start the VNC session

- First connect with ssh to login.scinet.utoronto.ca
- Once you get a prompt, ssh further to gpc01, gpc02, gpc03 or gpc04.
- Then type

```
$ module load Xlibraries vnc
$ vnc start
```

The command will ask for a password to use (don't leave this blank!)

Note down the port number that this command prints out.

Alternative

- Have module load Xlibraries vnc in your .bashrc.
- From a terminal, type

ssh login.scinet.utoronto.ca ssh gpc01 vnc start

• This starts the VNC server, shows the **PORT** and waits.

STEP 2: Setup a secure SSH tunnel

- All external traffic has to go through ssh to login.scinet.utoronto.ca.
- Luckily, ssh has a feature called port forwarding, which can take a port on your local machine and forward it to the port on the devel node that the VNC server is listening to:

\$ ssh login.scinet.utoronto.ca -L5900:gpc01:PORT -N

- This assumes the VNC server runs on gpc01, and uses the value **PORT** for the port number that **vnc start** returned.
- Do not exit this shell, or the tunnel will collapse.

TIP

All communication will go through the tunnel, which should be as fast as possible. Consider using the following extended ssh command:

\$ ssh -C -c arcfour login.scinet.utoronto.ca -L5900:gpc01:PORT -N

STEP 3: Starting the VNC client

- Any local VNC viewer can now attach to the remote VNC server, e.g.
 - \$ vncviewer localhost:5900
- Type in the password for the VNC server.
- You will get a 'desktop' with an Xterm (more about the environment later)

TIP

For efficiency, consider explicitly requesting encodings, e.g.:

\$ vncviewer -encodings 'copyrect tight hextile' localhost:5900

or

\$ vncviewer -PreferredEncoding 'copyrect tight hextile' localhost:5900



One can combine steps 2+3 when using the TightVNC viewer

\$ vncviewer -via login.scinet.utoronto.ca gpc03:PORT

or

\$ vncviewer -via login.scinet.utoronto.ca gpc03:ALTPORT

where **ALTPORT**=**PORT**-5900.

TIP

• To control compression for TightVNC's combined steps 2+3, can set the environment variable **VNC_VIA_CMD**, e.g.

\$ export VNC_VIA_CMD='ssh -C -c arcfour -f -L %L:%H:%R %G sleep 20'



What do you get?



You're in, now what?

The light-weight window manager twm has been pre-configured for GPC:

- Xterm is started by default.
- Icon, close, maximize and resize buttons are found in title bars.
- Ctrl-Tab brings successive windows to the foreground.

• A left mouse click on the background pops up the twm menu. Important: Use the 'Exit' option from the twm menu to terminate VNC.

Implementation

- Xvfb for the X server
- x11vnc for the VNC server.

Client-side demonstration



Server-side usage

vnc stop Stop the VNC and X servers, killing any X applications.

vnc status Probes whether the VNC server and the X server are running.

vnc detach Restarts the VNC server while keeping the X server and all applications running. The VNC client will disconnect, but a new connection can be made from anywhere. This option is in the twm menu as well.

vnc help Display a help message about the VNC/X/twm environment. This option is in the twm menu as well.

vnc start Has a number of additional options:

- -r RESOLUTION Set X's resolution (default:800x544x16)
- -s FRACTION Use x11vnc's scaling feature
- -v 0|1|any Also attach a viewer
- -n Switch on x11vnc's ncache feature
- -b Blank background

- "/.xinitrc Initialization of X: start window manager twm and xterm.
 - "/.twmrc Settings file for the window manager twm
 - "/.vnc Directory with encrypted VNC passwords and other settings.
 - "/.fr Directory with settings for FileRunner.



Server-side demonstration



- Closing the VNC viewer window instead of using Exit in the twm menu keeps the X server running on the devel node without VNC reconnectivity.
- No VNC server on compute nodes. But you can X forward from within VNC to a compute node on which you've got a job running.
- Client-side caching is supported by x11vnc and invoked with vnc start -n, but the buffers are visible in the client.
- Not on the tcs, p7, arc, or bgq.

