Remote Graphics on the GPC Client-Server Application and VNC

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SciNet User Group Meeting

October 14, 2015









4 Alternative remote visualization: paraview









▼ Remote graphics using X

ssh X forwarding – if an X server has been installed locally (for Linux and MacOS this is often already there by default)

\$ ssh -Y login.scinet.utoronto.ca \$ ssh -Y gpc0x

This can be slow, depending on various factors, eg. low-bandwidth/high-latency connections (e.g. home internet connections).

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(gpc and debugjob forward X, but ssh or qsub would need explicit -X options

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▼ Let's have some fun...
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$ module load gnuplot
$ gnuplot
or ...
$ module load grace
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- VNC: Virtual Network Computing
- VNC uses an X server on the remote machine, and a local viewer.
- VNC behaves as if taking continuous desktop snapshots
- It uses compression techniques to reduce the required bandwidth, and trasnfers only the parts of the desktop that have changed.
- Using VNC with an SSH tunnel and a password is quick and secure



- X forwarding will work and be just fine in many cases
- VNC offers a potentially more suitable protocol for such remote connections
- Remote X graphics applications require a local X server, and transmit many little events and data messages. On a network with high latency, the number of roundtrips needed makes X slow and less responsive.
- X's speed depends more on the type of application than VNC (eg. java applications tend to be very slow over X, but are OK over VNC).
- VNC typically requires fewer roundtrip, hence is often more responsive.



A bit about client-server setups





- The server may be running may services *e.g. sshd, http, gfps, vnc, ...*
- To distinguish these services, they listen to different "ports".
- The clients talk to these services. *e.g., ssh, vncviewer, ...*
- Clients are specific to the service.
- To connect, they need to know the hostname of the server and the port number.



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Prerequisites

- ➡ on your local machines
- Install an ssh client
 - Linux and MacOS: come with them!
 - Windows: MobaXterm, Cygwin, PuTTY

Install a VNC client

- Linux and MacOS: most likely are there already
- If not: TightVNC or TigerVNC are a good option
- ➡ on the remote machine (on GPC@SciNet)
- Require a VNC server
 - we will be using *modules*
 - module load vnc ~> VNC server & scripts
 - This module requires the Xlibraries module.

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- Log into scinet.
- 2 Log into a devel node (gpc01, ...).
- Stay there.
- Start a VNC server on that node
- Using ssh, forward a local port from your local machine to a port on that devel node, via login.scinet.
- Start the VNC client on local machine



Log into scinet.

- 2 Log into a devel node (gpc01, ...).
- **3** Get an interactive compute node using qsub -I or debugjob.
- Start a VNC server on a compute node.
- Using ssh, forward a local port from your local machine to a port on that compute node, via login.scinet.
- Start the VNC client on local machine



1) connect with ssh to login.scinet.utoronto.ca

\$ ssh login.scinet.utoronto.ca

2) connect with ssh to a development node: gpc[01-04]

\$ ssh gpc0x # or just type gpc

3) Hop to a compute node using qsub

\$ qsub -I -q debug -l nodes=1:ppn=8,walltime=02:00:00

(or just type debugjob)

4) finally, load modules & start vnc

\$ module load Xlibraries vnc \$ vnc start prompts for password
 Do not leave it blank!
 Note down the

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Remote Graphics on GPC

October 14, 2015 13 / 25

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Remote Graphics on GPC

Setting up a VNC session - Setup a secure SSH tunnel

All external traffic has to go through login.scinet.utoronto.ca
 5) ssh allows for port forwarding, which takes a port on a local machine and forwards it to a port on the devel/compute node

\$ ssh login.scinet.utoronto.ca -Lxxxx:nodeName:PORT -N

nodeName: gpc[01-04] or a compute node
 xxxx: port one local machine (usually 5900 or 15900, your choice!)
 PORT: port of VNC server as returned by vnc start.
 do not exit this shell, or the *tunnel* will collapse

\$ssh login.scinet.utoronto.ca -L15900:gpc03:11950 -N

For faster communication try the following ssh extended command:

\$ssh -C -c arcfour login....ca -L15900:gpc03:11950 -N



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6) any VNC viewer, can now be attached to the remote VNC server
type the password for the VNC server
you will get a 'desktop' with an Xterm
there may be options to improve the efficiency of the connection.
```

vncviewer -PreferedEncoding 'copyrect tight hextile' localhost:15901

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♦ 6) any VNC viewer, can now be *attached* to the remote VNC server
 → eg. in Linux,

\$ vncviewer localhost:15901

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→ eg. in MacOS,
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\$ open vnc://localhost:15901

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• it is possible to combine steps 5+6, when using eg. TightVNC viewer,

\$ vncviewer -via login.scinet.utoronto.ca gpc03:PORT

or

\$ vncviewer -via login.scinet.utoronto.ca gpc03:ALTPORT

where ALTPORT=PORT-5900

to control compression for TightVNC's combining steps 5+6,
 set environment variable VNC_VIA_CMD, e.g.

```
$ VNC_VIA_CMD='ssh -C -c arcfour -f -L %L:%H:%R %G sleep 20'
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What does it look like?





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Remote Graphics on GPC

October 14, 2015 18 / 25

Light-weight window manager twm

- Xterm starts by default
- lcon, close, maximize and resize buttons are found in title bars
- Ctrl-Tab brings successive windows to the foreground
- left mouse click on the background pops up the twm menu
- use 'Exit' option from the twm menu to terminate VNC

Implementation

- Xvfb for the Xserver
- \$ x11vnc for the VNC server



VNC scripts available

vnc	stop	Stop the VNC servers, killing any X applications
vnc	status	Probes whether the VNC server and the X server are running
vnc	detach	Stop the VNC servers, killing any X applications
vnc	help	Display a help message about VNC/X/twm environment
vnc	start	Has some additional options: -r RESOLUTION → set X's resolution (default: 800x544x16) -s FRACTION → use x11vnc's scaling feature -v 0 1 any → also attach a viewer -n → switch on x11vnc's ncache feature -b → use a blank background

~/.xinitrc ~/.twmrc	Initialization of X: start window manager twm and xterm Settings file for window manager twm
~/.vnc	Directory with encrypted VNC password and other settings
~/.fr	Directory with settings for FileRunner



Closing the VNC viewer window instead of using Exit in the twm menu, keeps the X server running on the remote devel/compute node

- try, for instance doing so, and reconnecting the local viewer
- also useful, when the connection is lost...

SciNet usage

only available on GPC system



Alternative remote visualization: paraview

- Some visualization packages have a built-in server-client setup
- Paraview is a prime example.
- Still need to do port forwarding.
- Server and client versions of paraview must match.

Example

- Setup tunnel:
 - \$ ssh login.scinet.utoronto.ca -L11111:nodeName:11111 -N

2 Start paraview server

- \$ module load intel/15.0.2 gcc/4.8.1 python/2.7.5
- \$ module load openmpi/intel/1.6.4 extras paraview/4.1.0
- \$ mpirun -np 8 pvserver -use-offscreen-rendering

Start local paraview gui and select "File->Connect".

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We are planning to repurpose a couple of nodes dedicated as visualization nodes

- Longer than usual interactive jobs
- Large memory pool (~ 128 GB)
- Software available: eg. Vislt, ParaView, VMD, ...
- Available both interactively and through job submission



Dedicated Viz Nodes- preloaded modules?

```
Xlibraries
vnc
git
gcc/4.8.1
intel/15.0.2
python/2.7.5
openmpi/intel/1.6.4
paraview/4.1.0
gnuplot/4.6.1
grace/5.1.22
vmd/1.9
visit/2.6.3
ImageMagick/6.6.7
ffmpeg/2.1.3
hdf5/187-v18-serial-intel
octave/4.0.0
pgplot/5.2.2-intel
ncl/6.1.0
```

We welcome your input as we set this up!

