

Welcome to the
**Ontario Summer
School on HPC**



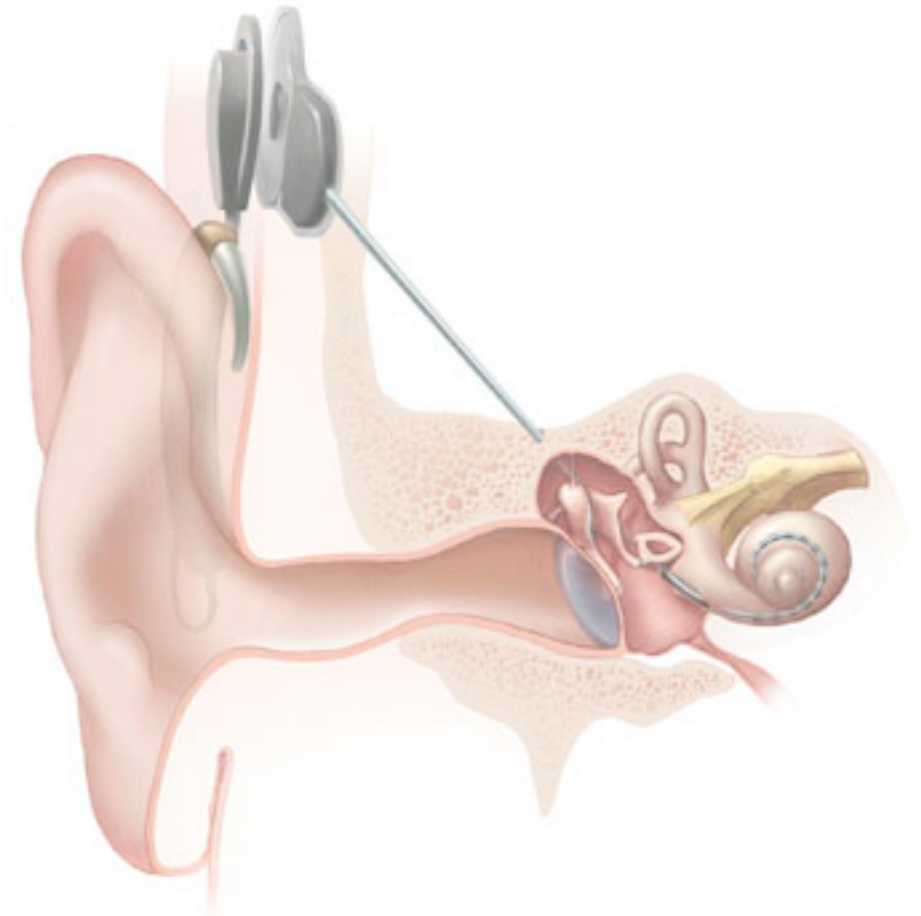
An introduction to the Shell

June 2012

Cochlear Implants

A cochlear implant is a small electronic device that is surgically implanted in the inner ear to give deaf people a sense of hearing. More than a quarter of a million people have them, but there is still no widely-accepted benchmark to measure their effectiveness. In order to establish a baseline for such a benchmark, our supervisor got teenagers with CIs to listen to audio files on their computer and report:

- the quietest sound they could hear
- the lowest and highest tones they could hear
- the narrowest range of frequencies they could discriminate



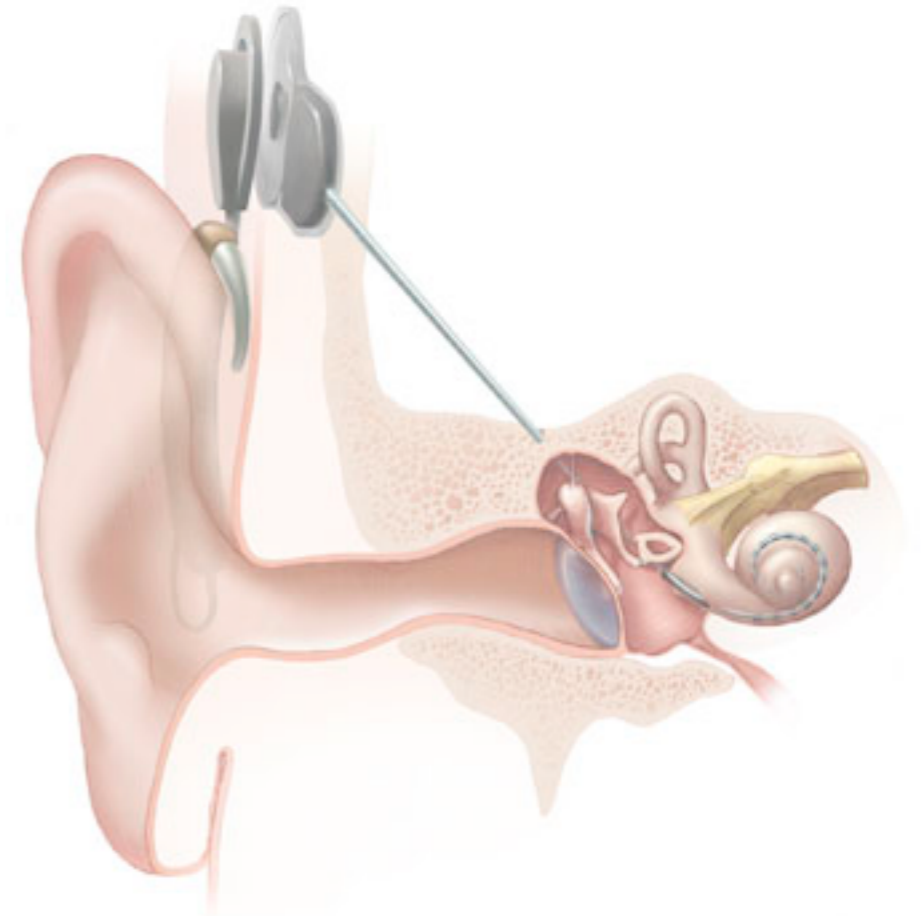
http://en.wikipedia.org/wiki/File:Cochlear_implant.jpg

Cochlear Implants

To participate, subjects attended our laboratory and one of our lab techs played an audio sample, and recorded their data - when they first heard the sound, or first heard a difference in the sound. Each set of test results were written out to a text file, one set per file.

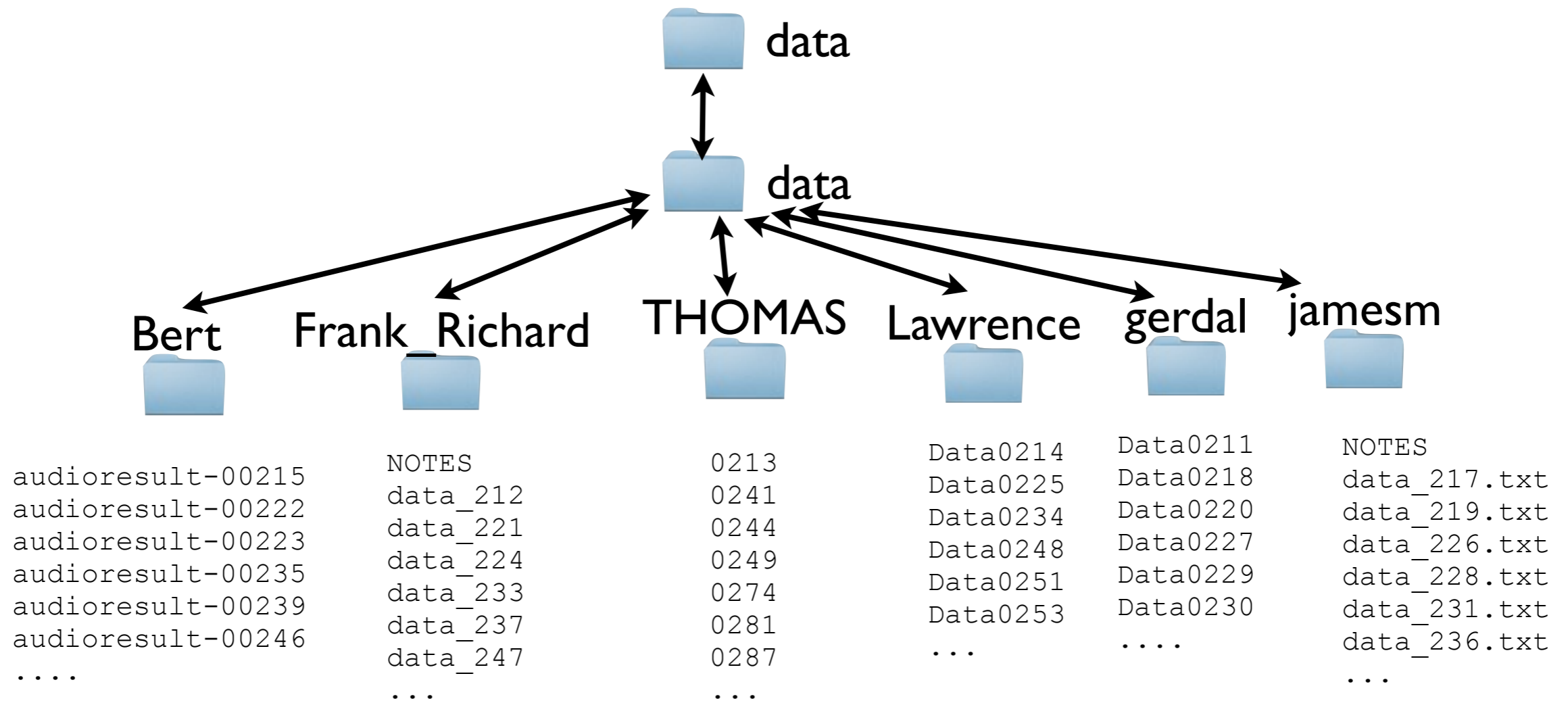
Each participant has a unique subject ID, and a made-up subject name.

Each experiment has a unique experiment ID.



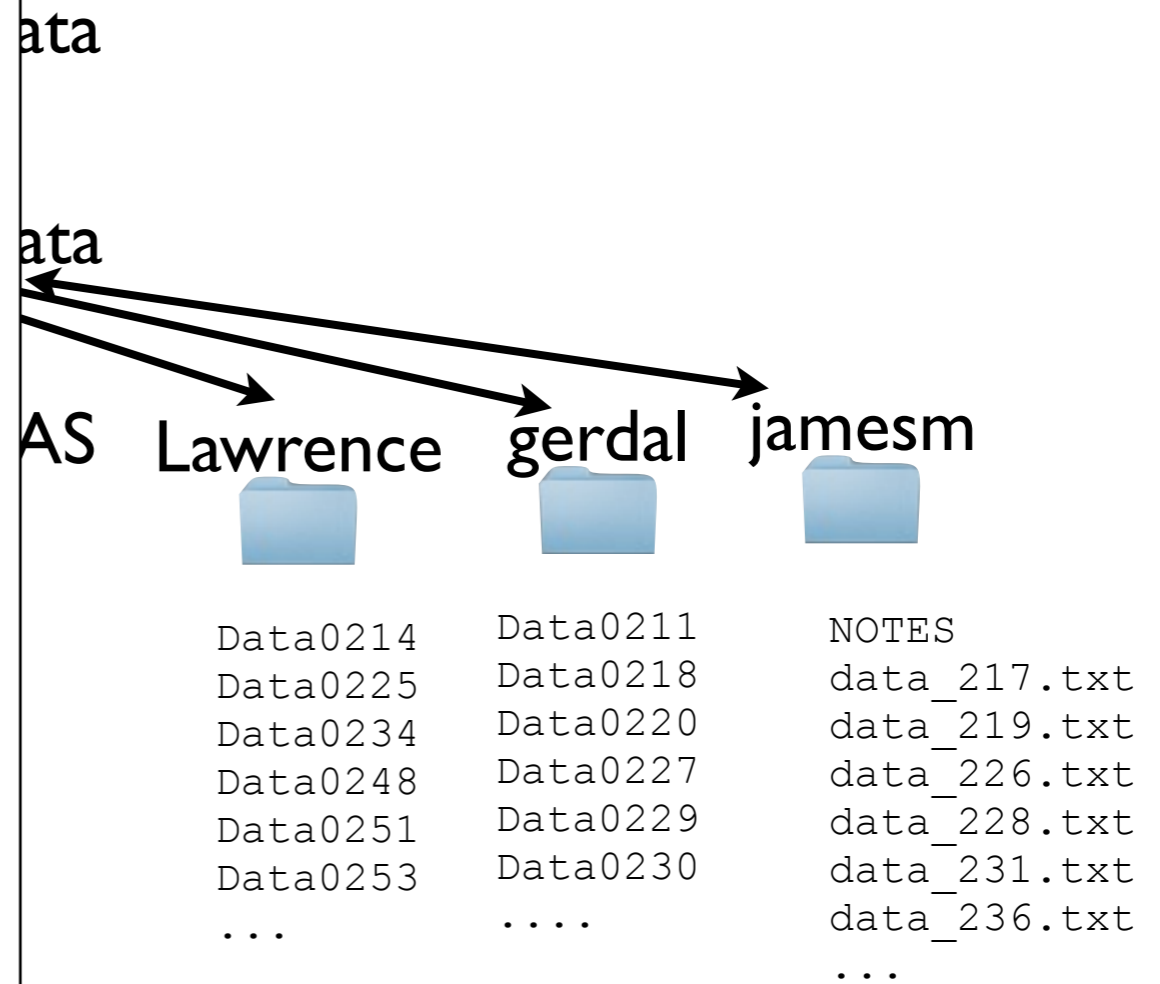
http://en.wikipedia.org/wiki/File:Cochlear_implant.jpg

Data is a bit of a mess

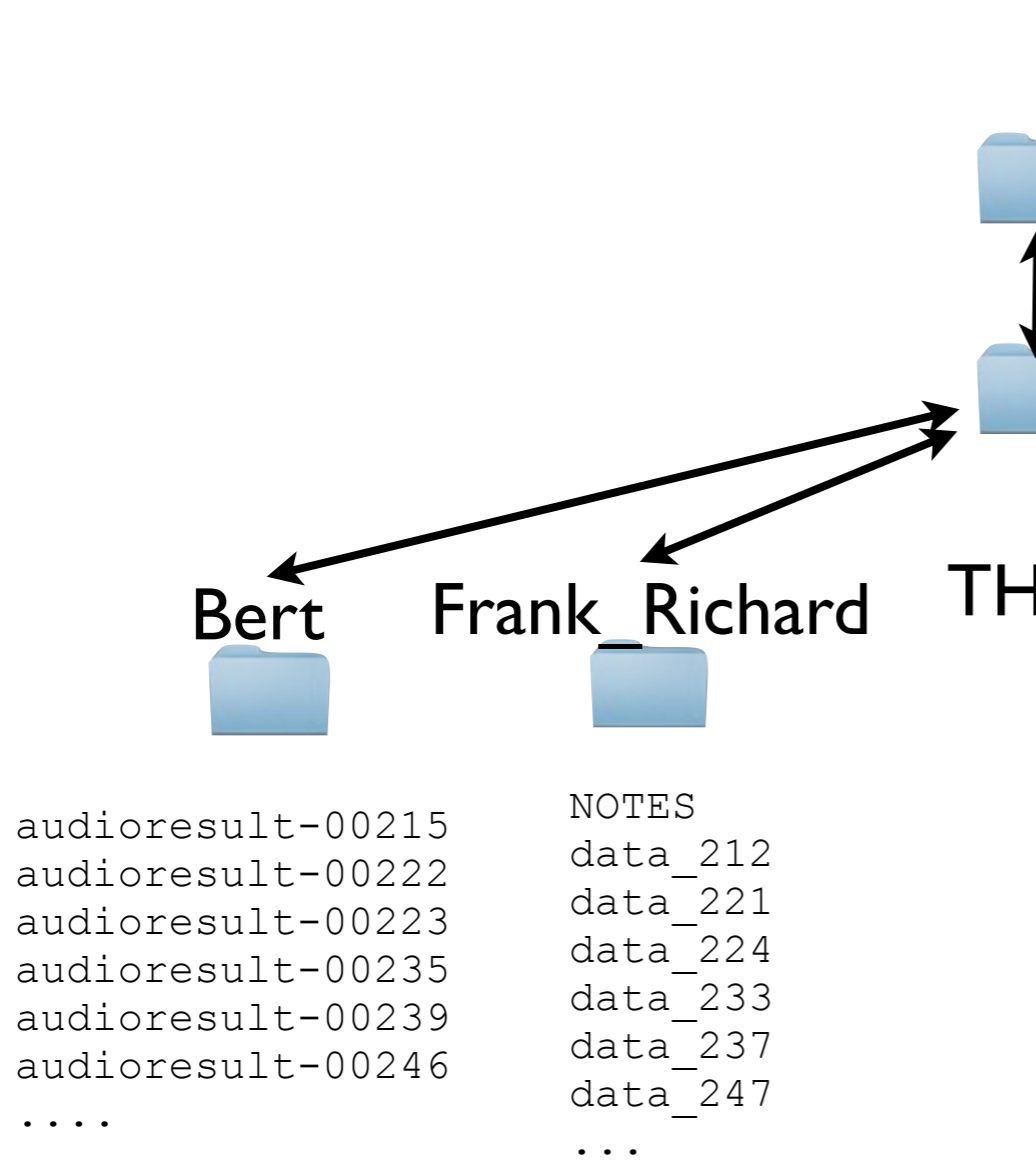


Data is a bit of a mess

- Inconsistent file names
- Some directories have extraneous NOTES file
- multiple directories.



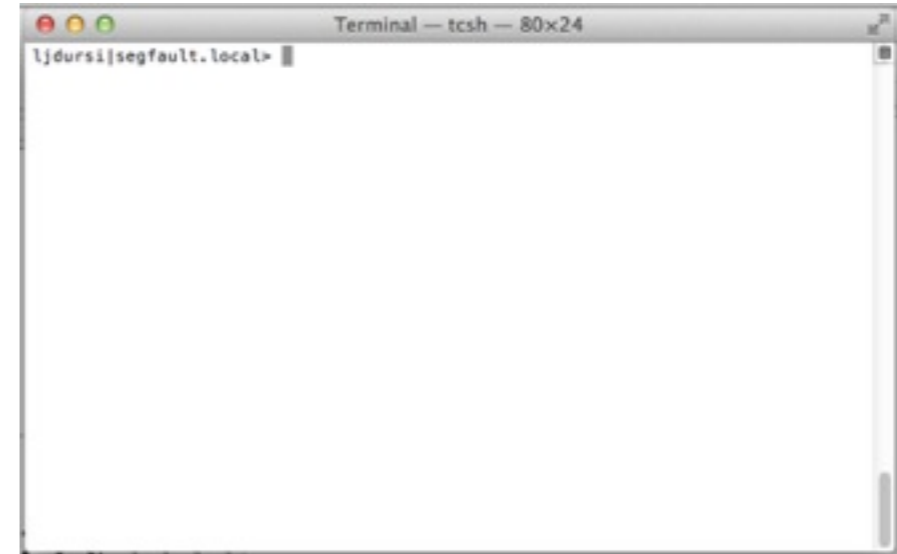
Data is a bit of a mess



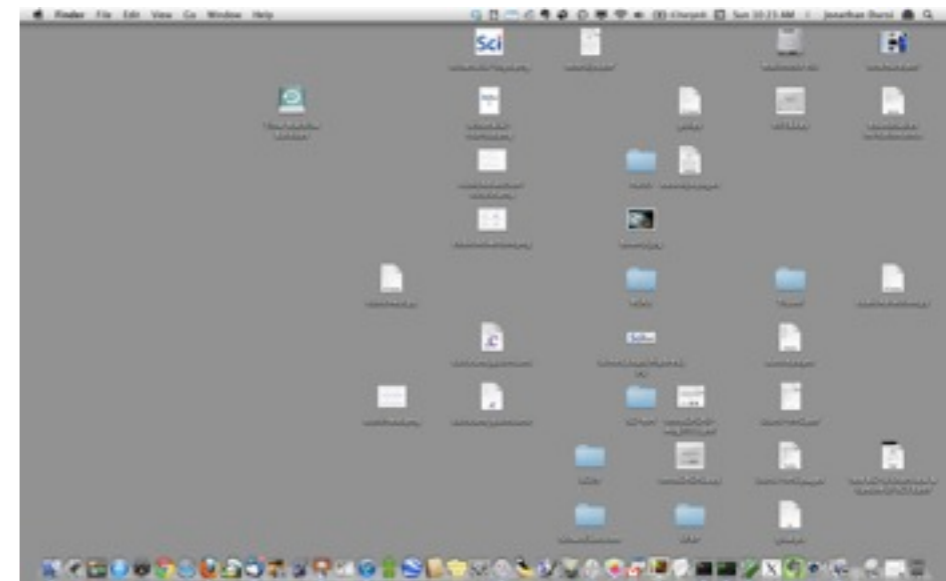
- Our job, by end of this session:
- Make **one** directory (alldata)
- have all *data* files in there, all with **.txt** extension
- Get rid of NOTES files.

Shell vs GUI

- Presents a Command Line Interface (CLI, or CUI) vs GUI interface to your computer.
- Why on earth would you use a command line interface?

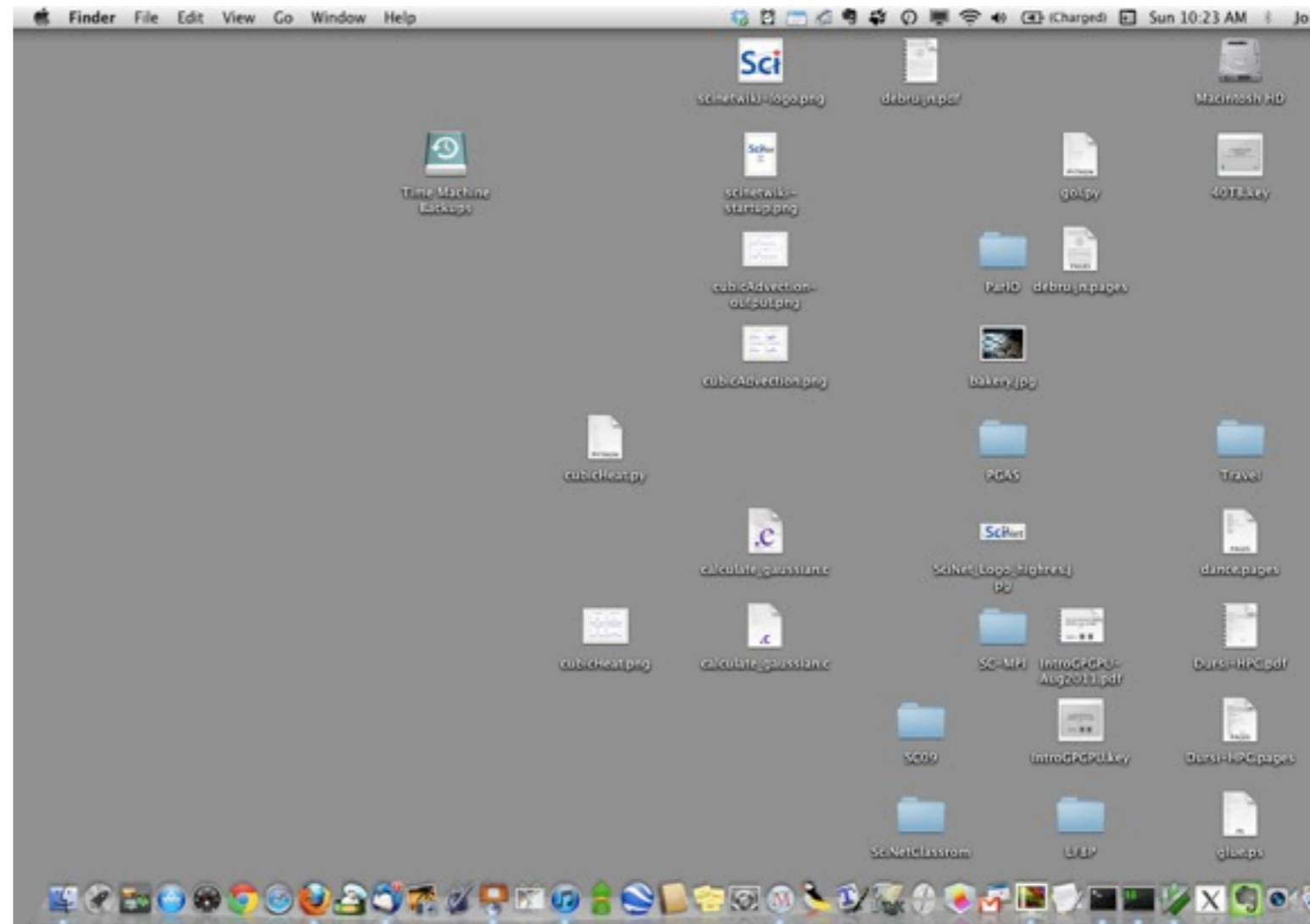


vs.



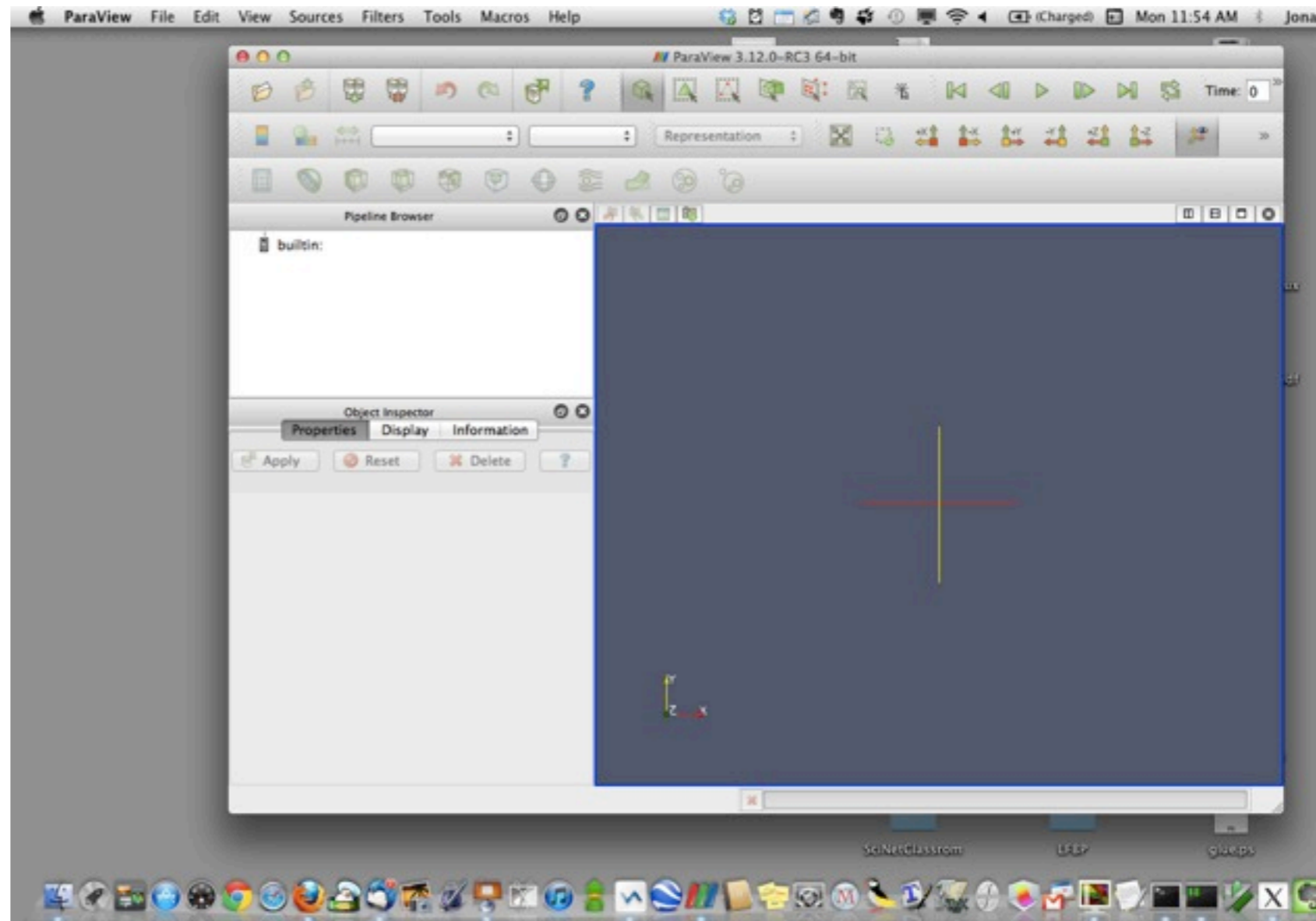
GUI: Operating

- Very good at **operating** an existing system.
- Click on *existing* controls, use *existing* functionality.



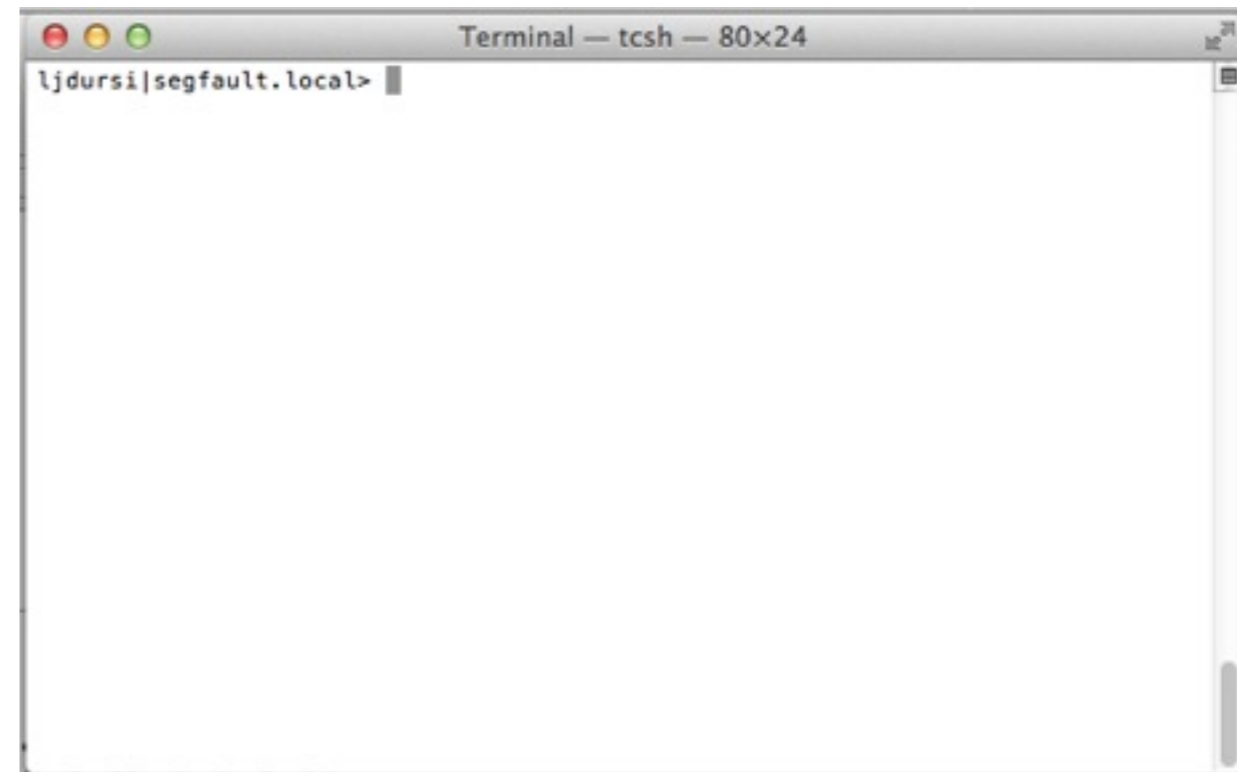
GUI: Operating

- Useful for basic computer operations,
- Operating existing software packages.



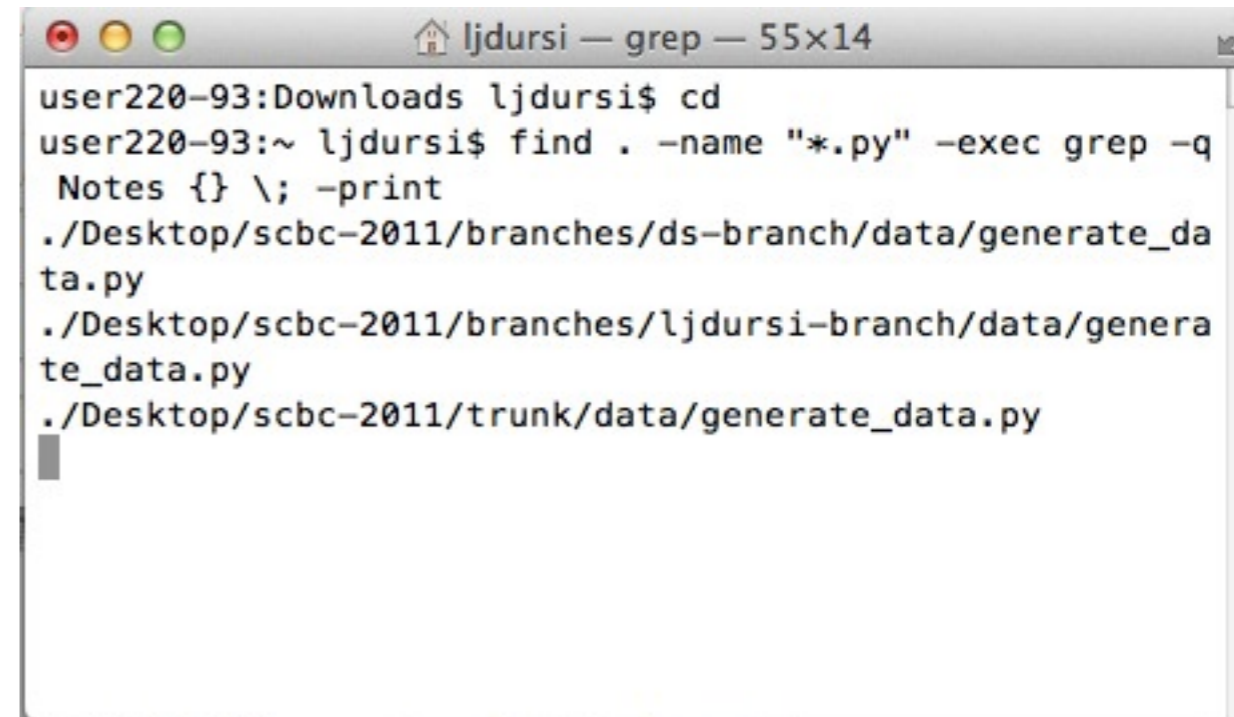
CLI - creating

- For better or worse, a blank canvas
- Good for creating/expressing new things.
- Programming in a GUI hard (but not impossible; Mac OSX Automator)



CLI - replicatable

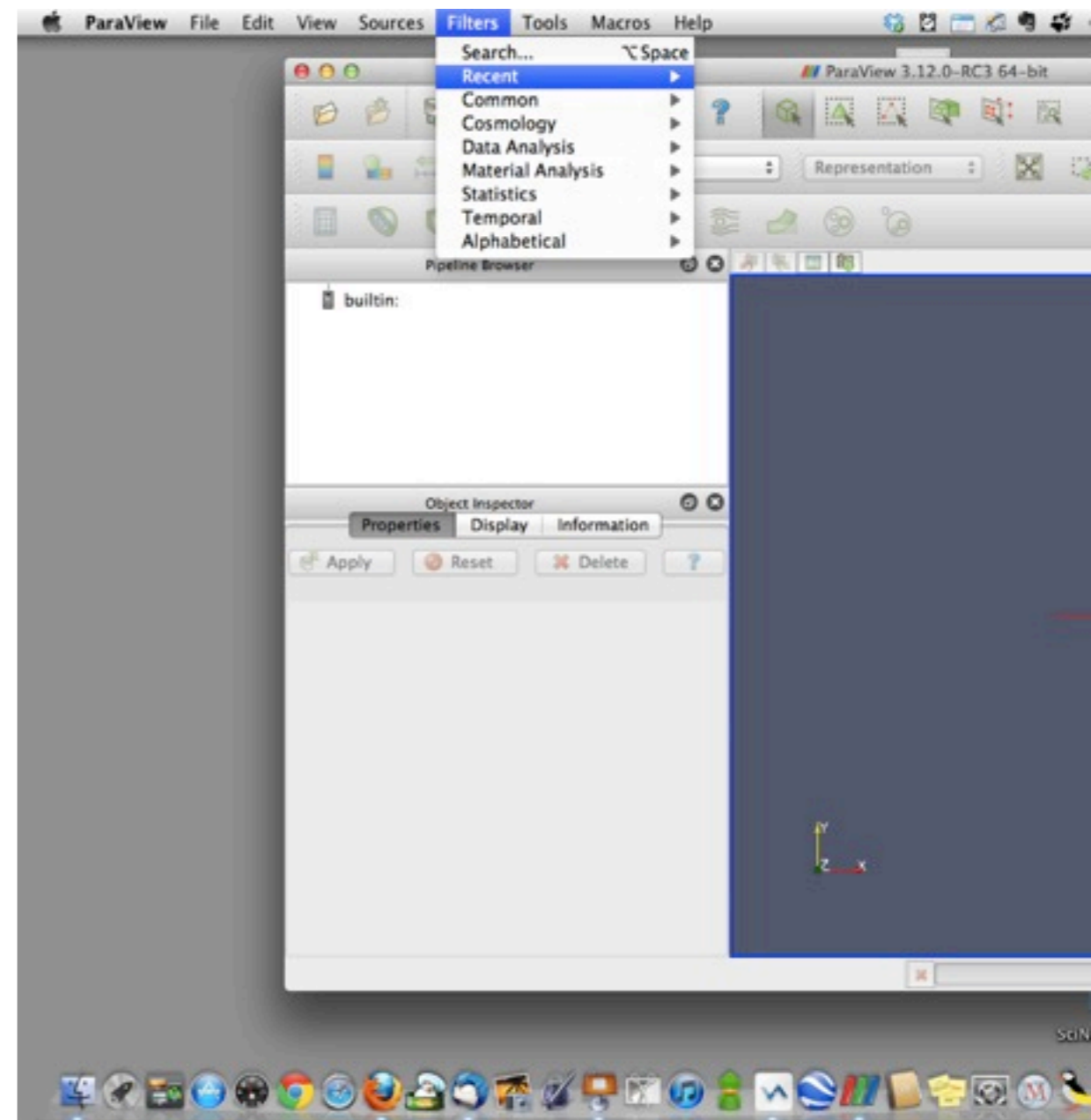
- Command lines can be cryptic to learn, but once you have the command, you can communicate it to others exactly.



```
ljdursi — grep — 55x14
user220-93:Downloads ljdursi$ cd
user220-93:~ ljdursi$ find . -name "*.py" -exec grep -q
Notes {} \; -print
./Desktop/scbc-2011/branches/ds-branch/data/generate_data.py
./Desktop/scbc-2011/branches/ljdursi-branch/data/generate_data.py
./Desktop/scbc-2011/trunk/data/generate_data.py
```

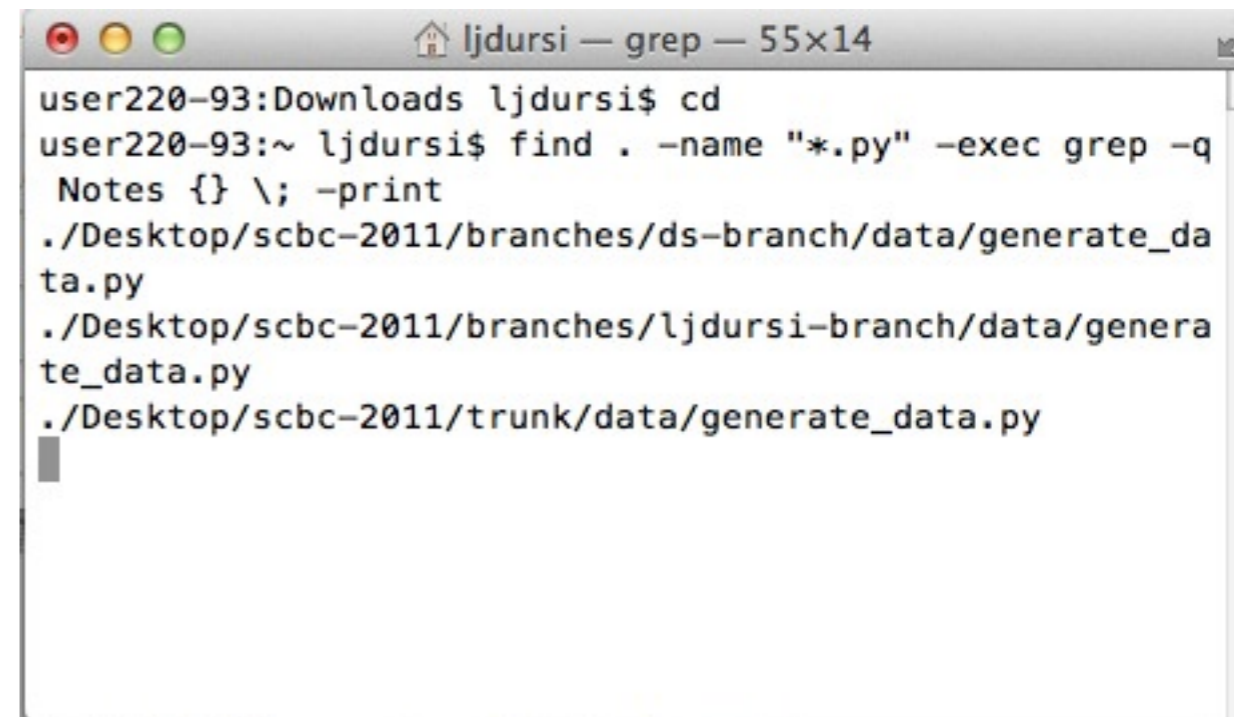
GUIs - not as replicatable

- “Click on Filters, then ‘Recent’”
- “Then drag the green arrow down to the big grey box..”
- “... No, the other one..”
- “... Not there!”
- “Ok, let’s start again...”



CLI makes you more productive

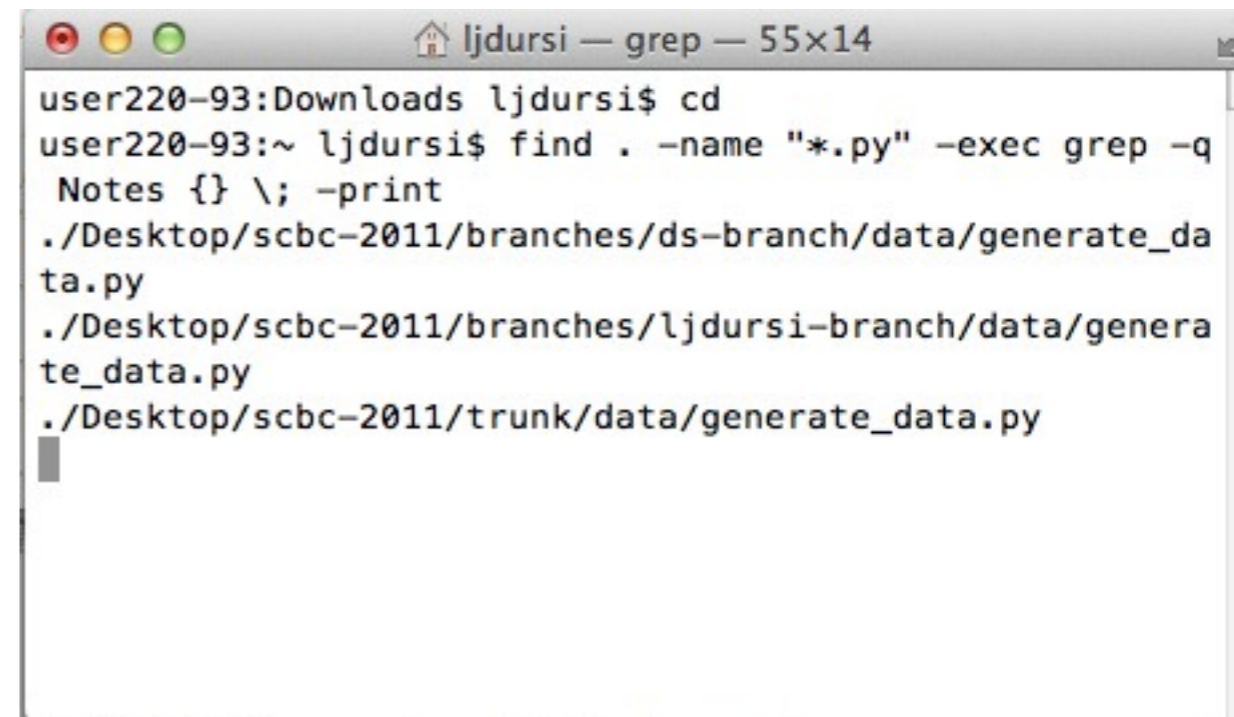
- Replicatable - stop wasting time re-discovering how to do things
- Automatable - can do the same thing hundreds of times easily without wasting time
- More time doing research

A terminal window titled "ljdursi — grep — 55x14" showing a sequence of commands and their output. The user starts in the Downloads directory, then runs a find command to search for Python files in the current directory and its subdirectories, using grep to execute a command on each file found. The output lists three files: generate_data.py in the Desktop/scbc-2011/branches/ds-branch/data directory, generate_data.py in the Desktop/scbc-2011/branches/ljdursi-branch/data directory, and generate_data.py in the Desktop/scbc-2011/trunk/data directory.

```
user220-93:Downloads ljdursi$ cd
user220-93:~ ljdursi$ find . -name "*.py" -exec grep -q
Notes {} \; -print
./Desktop/scbc-2011/branches/ds-branch/data/generate_data.py
./Desktop/scbc-2011/branches/ljdursi-branch/data/generate_data.py
./Desktop/scbc-2011/trunk/data/generate_data.py
```

CLI makes you more productive

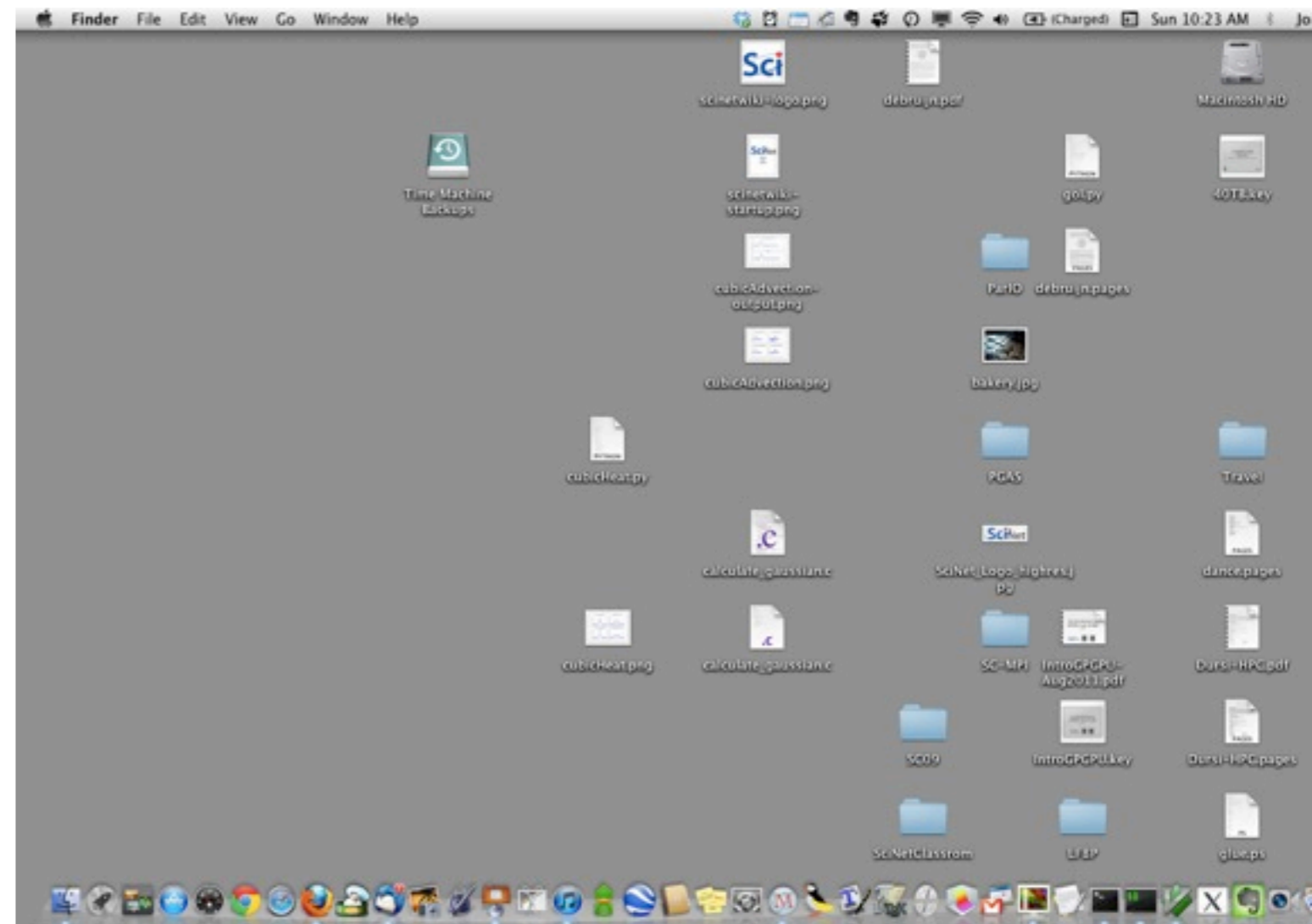
- But there's a learning curve.
- Investment in future productivity.



```
ljdursi — grep — 55x14
user220-93:Downloads ljdursi$ cd
user220-93:~ ljdursi$ find . -name "*.py" -exec grep -q
Notes {} \; -print
./Desktop/scbc-2011/branches/ds-branch/data/generate_data.py
./Desktop/scbc-2011/branches/ljdursi-branch/data/generate_data.py
./Desktop/scbc-2011/trunk/data/generate_data.py
```

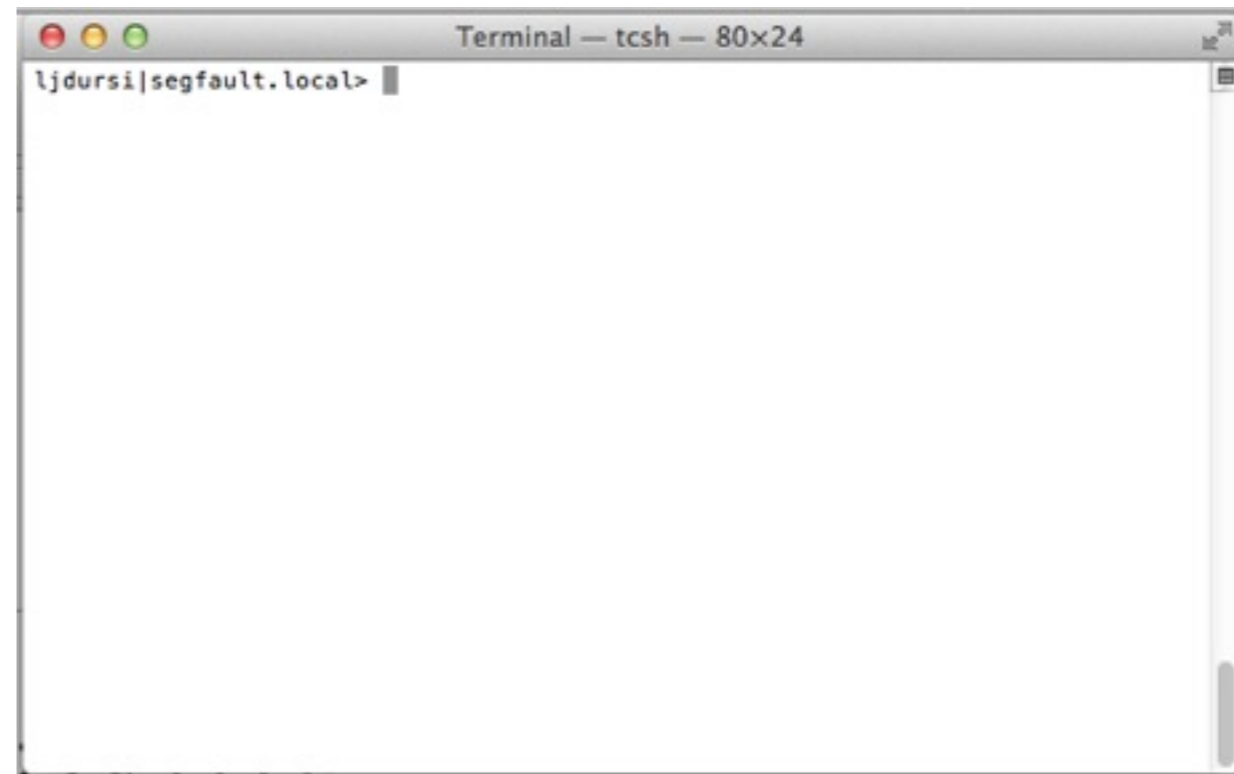
GUI - Easy / Hard

- Easy to *learn/discover*
- Hard to *use* for big tasks productively.

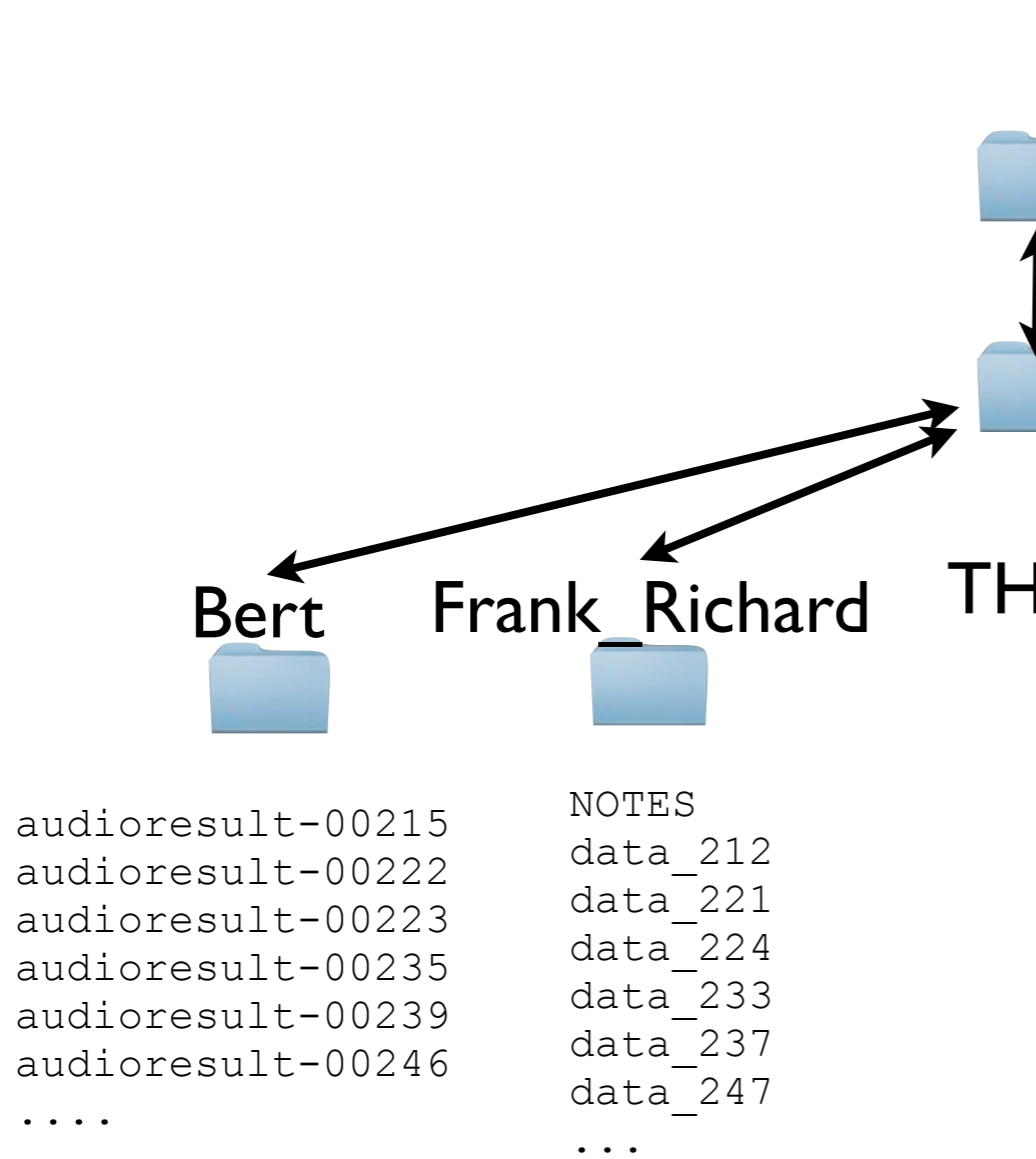


CLI - Hard/Easy

- Hard to *learn/discover*
- Easy to *use* for big tasks productively.

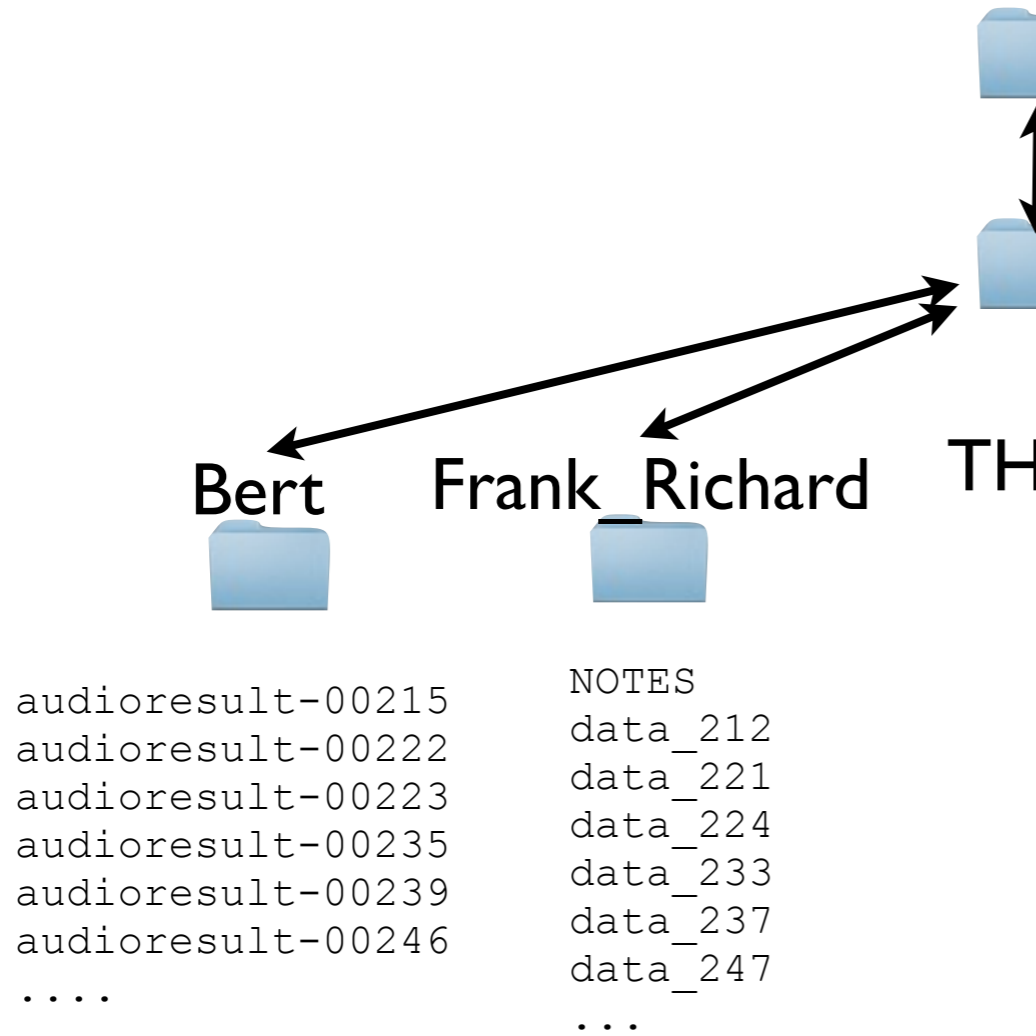


GUI vs CLI



- With GUI, we could (painfully) do this one file at a time.
- But in two months, when there's another 350 files, have to do it exactly again.
- No further ahead.

GUI vs CLI



- We're going to spend a lot of time learning the shell today, towards doing this.
- But doing it the **next** time will be much faster.

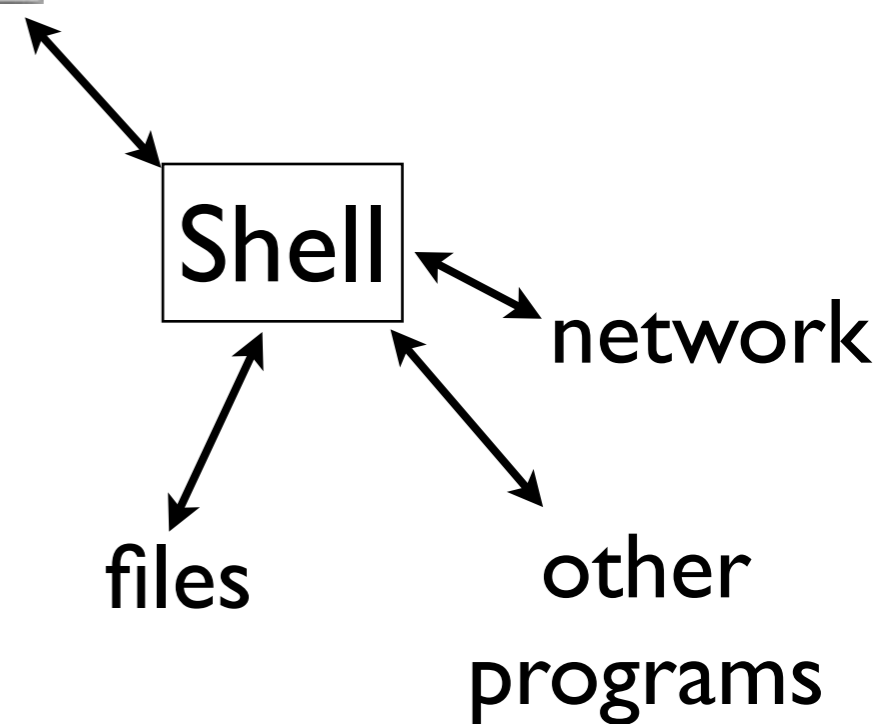
Open a Terminal

- Mac: Applications/ Utilities/Terminal. (May as well drag this to the dock)
- Windows: Start up MobaXTerm
- Linux: Various.



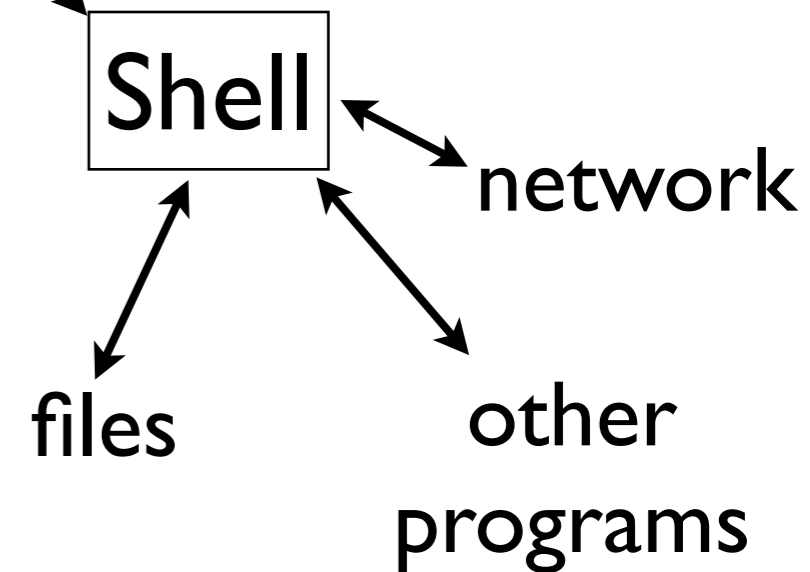
Terminal launches a shell

- When you use a terminal, you're interacting with the shell
- A program provides access to files, network, other programs.



Terminal launches a shell

- You type in commands
- Shell interprets them
- Performs actions on its own, or (more often) launches other programs
- Like ipython



“The” shell

- The shell most commonly used in linux is bash (Bourne-Again SHell).
- There are others; mostly the same but some syntax is different.
- Windows power shell - many similarities
- Type `hello="world"` (no spaces).
- If you get an error about no command you're probably running tcsh. Type "bash" to start a bash shell and try again.

Basics - echo

- Let's start by having the shell greet you:

```
segfault:~ ljdursi$ hello="world"
```

```
segfault:~ ljdursi$ echo Hello, world  
Hello, world
```

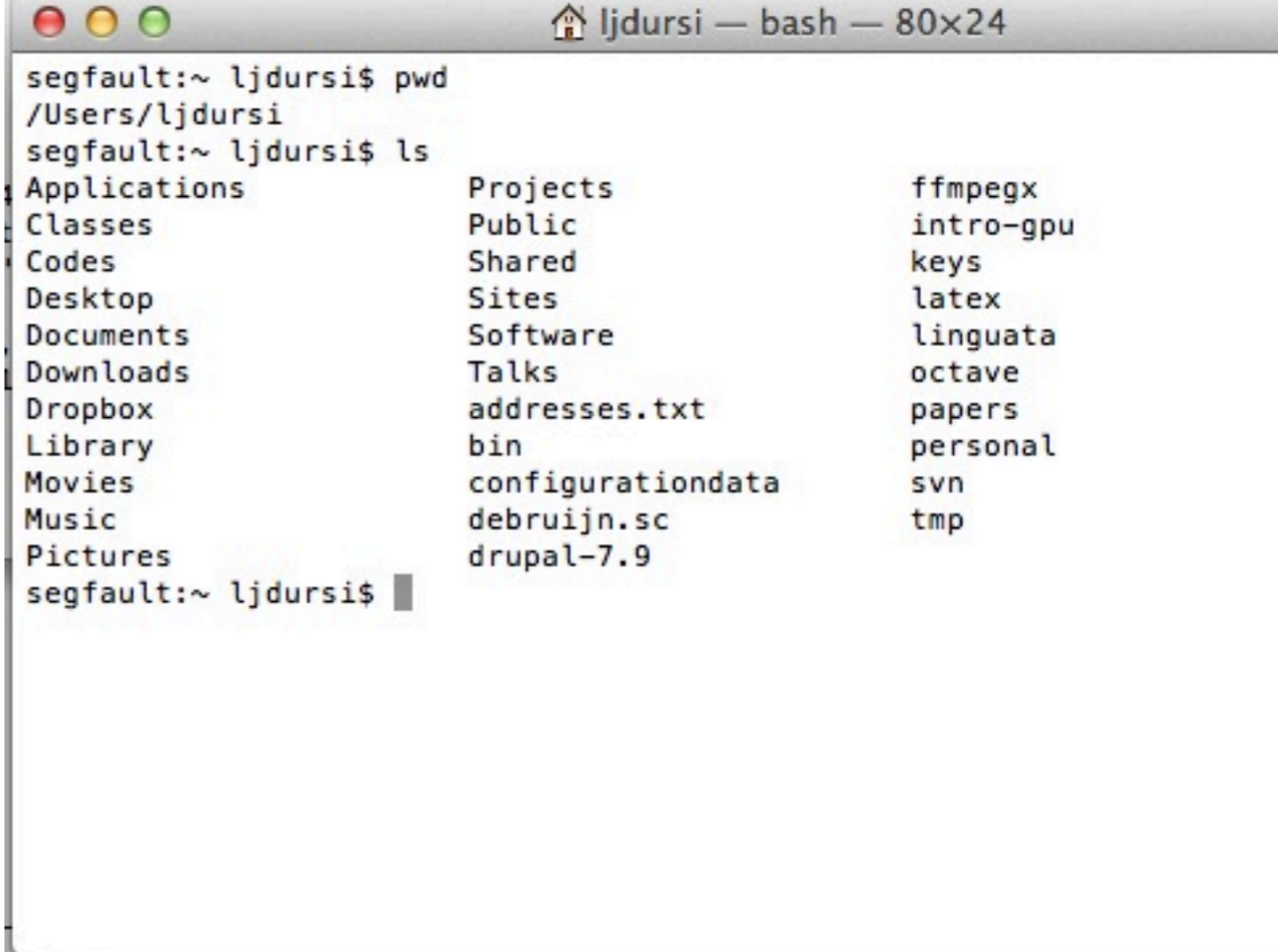
```
segfault:~ ljdursi$ echo Hello, $hello  
Hello, world
```


Basics - File system

- Now let's learn how to start moving around amongst our files and directories.
- This is easy to do in a GUI (click on folders), harder here, but you get very fast at it in the shell...

Basics - File system

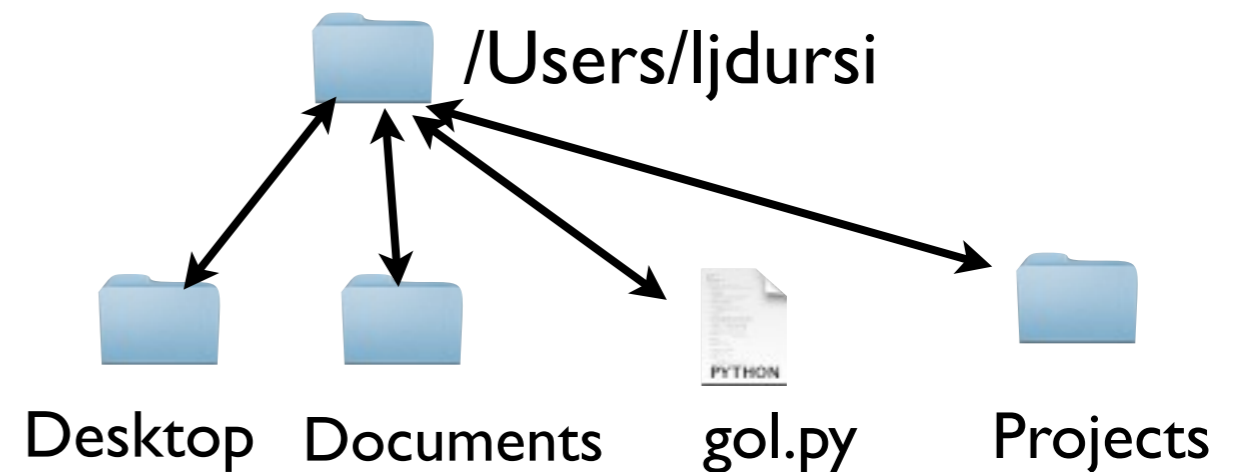
- Let's start poking around.
- Type `pwd` . Prints current “working” directory - where you are in the file structure.
- Type `ls` - that will list the files in that directory



```
segfault:~ ljdursi$ pwd
/Users/ljdursi
segfault:~ ljdursi$ ls
Applications      Projects          ffmpegx
Classes           Public           intro-gpu
Codes             Shared           keys
Desktop           Sites            latex
Documents        Software         linguata
Downloads        Talks            octave
Dropbox          addresses.txt   papers
Library          bin              personal
Movies           configurationdata  svn
Music            debruijn.sc     tmp
Pictures        drupal-7.9
```

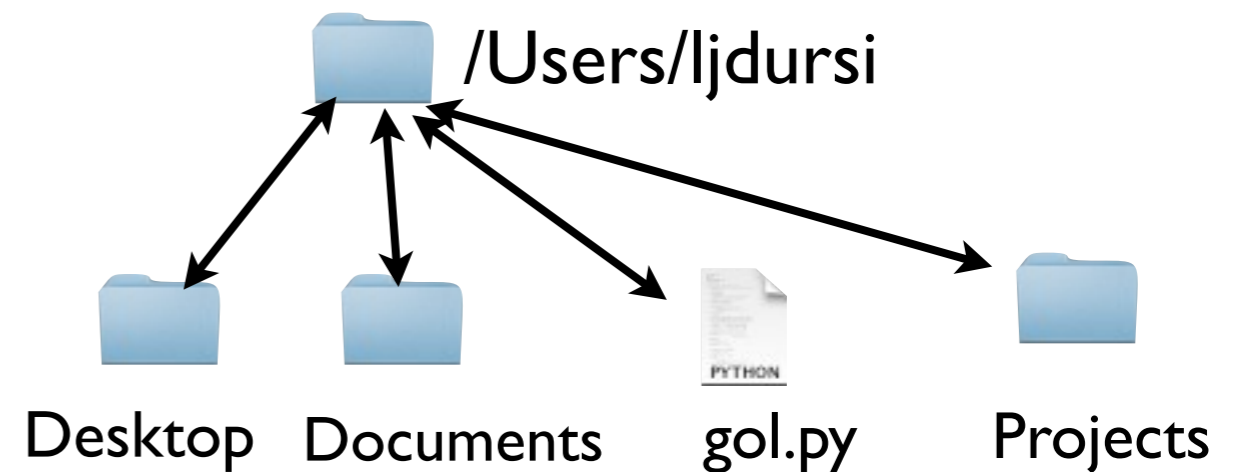
Directories = folders

- Often called folders because of how they're represented in GUIs
- Directories are listings of files - can be data files or other directories



Start at Home

- When you launch a shell, it starts in your home directory
- `/Users/[username]` or `/home/[username]` or something
- Top directory of all your stuff



File types

- Would like to know which entries are directories, which are plain files
- `ls -F` : labels directories with '/', executables with '*', etc.

```
segfault:~ ljdursi$ ls -F  
Applications/      addresses.txt  
Classes/          bin/  
Codes/            configurationdata/  
Desktop/          debruijn.sc  
Documents/        drupal-7.9/  
Downloads/        gol.py*  
...
```

Changing Directories: cd

- Choose one of the directories in your home directory and type `cd [dir]`
- And then `ls -F`
- Listing of contents of new directory
- `cd` without arguments will return to home dir

```
segfault:~ ljdursi$ cd Desktop

segfault:Desktop ljdursi$ ls -F
40TB.key          cubicAdvection.png
Dursi-HPC.pages  cubicAdvection.py
Dursi-HPC.pdf     cubicHeat.png
IntroGPGPU.key   cubicHeat.py
LFBP/            dance.pages
...

segfault:~ ljdursi$ cd

segfault:~ ljdursi$ pwd
/Users/ljdursi
```

Commands so far

- A couple things to observe:
- Commands designed to be fast/easy to *use*.
- Pretty cryptic to *learn*.

<code>echo</code>	Prints output
<code>pwd</code>	Print current directory
<code>cd [directory]</code>	Change directory
<code>cd</code>	Change directory to home
<code>ls</code>	Directory LiSting
<code>ls -F</code>	LiSting with Filetypes

Options: -something

- ls (and it turns out lots of others) have options
- eg, -F
- or --help
- How do we know what the options are?

<code>echo</code>	Prints output
<code>pwd</code>	Print current directory
<code>cd [directory]</code>	Change directory
<code>cd</code>	Change directory to home
<code>ls</code>	Directory LiSting
<code>ls -F</code>	LiSting with Filetypes

Manual: man pages

- Most programs have a manual page describing its use and the options.
- Good for finding out more about a command you already use;
- Less good for learning what a command does.

```
segfault:~ ljdursi$ man ls

LS(1)                                BSD Gen

NAME
    ls -- list directory content

SYNOPSIS
    ls [-ABCFGHLOPRSTUW@abcdefghklnrs]
        [file ...]

DESCRIPTION
    For each operand that names
    other than directory, ls dis
    well as any requested, assoc
    tion.  For each operand that
    type directory, ls displays
```

Manual: man pages

- Many programs have gazillions of options.
- No human being who has ever lived has known all the options to 'ls' at same time.
- Over time you find a few that you find useful for your favourite commands.

```
segfault:~ ljdursi$ man ls

LS(1)                                BSD Gen

NAME
    ls -- list directory content

SYNOPSIS
    ls [-ABCFGHLOPRSTUW@abcdefghklnrs]
        [file ...]

DESCRIPTION
    For each operand that names
    other than directory, ls dis
    well as any requested, assoc
    tion.  For each operand that
    type directory, ls displays
```

Using ls on other directories

```
segfault:~ ljdursi$ pwd
/Users/ljdursi/Desktop

segfault:Desktop ljdursi$ ls -F /Users/ljdursi
Applications/      addresses.txt
Classes/          bin/
Codes/            configurationdata/
Desktop/          debruijn.sc
Documents/        drupal-7.9/
Downloads/        gol.py*
...
```

- If you give ls an argument, it will do the listing of that directory...

Using ls on other directories

```
segfault:~ ljdursi$ pwd
/Users/ljdursi/Desktop

segfault:Desktop ljdursi$ ls -F /Users/ljdursi/codes
FLASH2.5/          athena3.1/
Gadget-2.0.3-SP.tgz vine1.01.tar.gz

segfault:Desktop ljdursi$
```

- If you give ls an argument, it will do the listing of that directory...

Using ls on other directories

```
segfault:~ ljdursi$ pwd
/Users/ljdursi/Desktop

segfault:Desktop ljdursi$ ls *.py
cubicAdvection.py  gol.py
cubicHeat.py

segfault:Desktop ljdursi$ ls /Users/ljdursi/*.py
/Users/ljdursi/gol.py
```

- ...or those files.

The shell interprets arguments

- The shell takes my line “ls *.py”
- It looks for all files that are of the form [anything].py,
- and passes them as arguments to the ls command (/bin/ls).

```
segfault:~ ljdursi$ pwd
/Users/ljdursi/Desktop

segfault:Desktop ljdursi$ ls *.py
cubicAdvection.py  gol.py
cubicHeat.py

segfault:Desktop ljdursi$ ls /Users/ljdursi/*.py
/Users/ljdursi/gol.py
```

The shell interprets arguments

- `echo *.py` works just as well;
- Shell generates list of `.py` files, puts them as arguments to `echo`
- `echo` echos them to screen.

```
segfault:~ ljdursi$ pwd
/Users/ljdursi/Desktop

segfault:Desktop ljdursi$ ls *.py
cubicAdvection.py  gol.py
cubicHeat.py

segfault:Desktop ljdursi$ ls /Users/ljdursi/*.py
/Users/ljdursi/gol.py
```

The shell interprets arguments

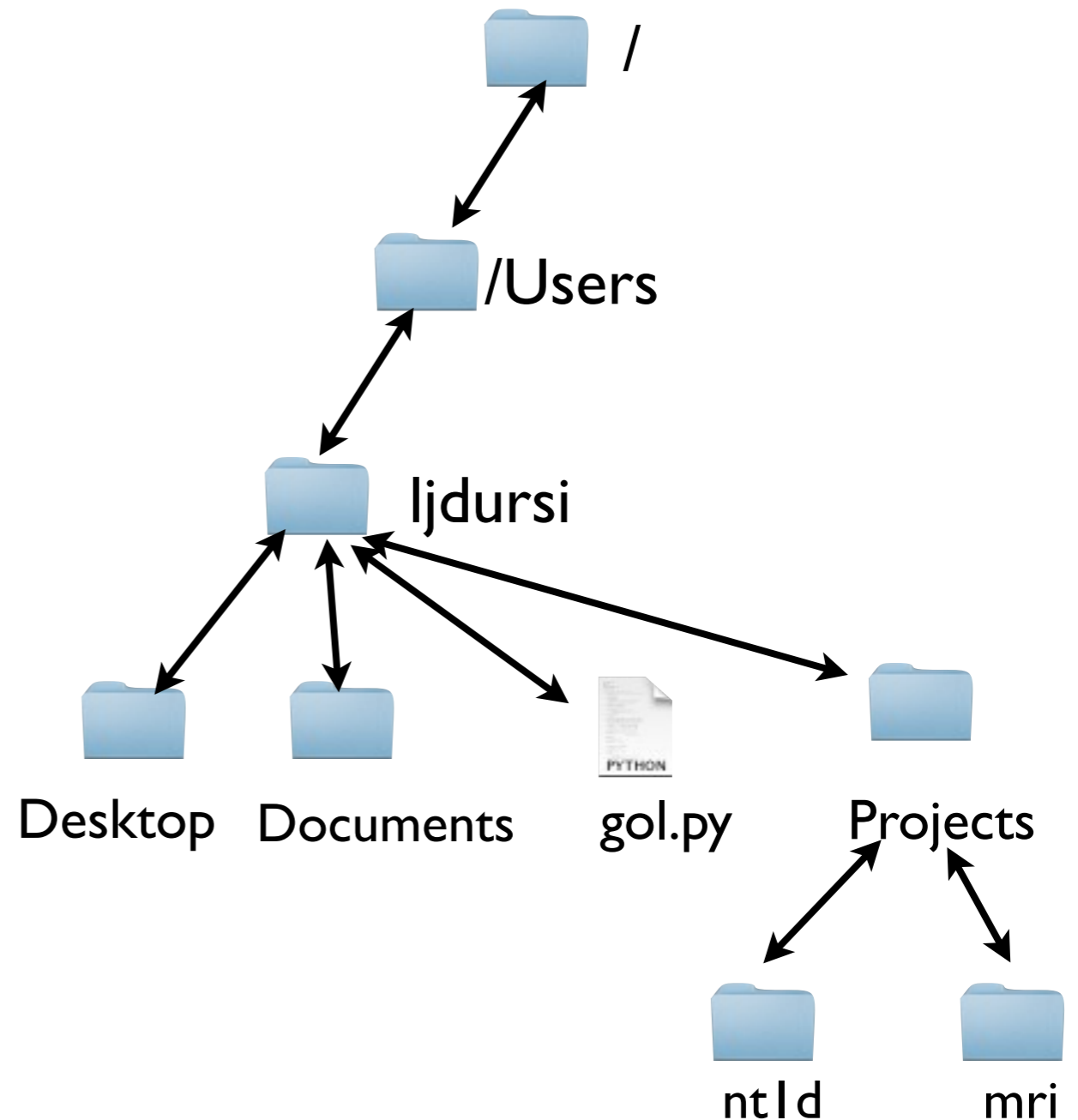
- If the argument is a directory (or a file name), there's no processing to be done
- Passes it to 'ls'

```
segfault:~ ljdursi$ pwd
/Users/ljdursi/Desktop

segfault:Desktop ljdursi$ ls -F /Users/ljdursi/codes
FLASH2.5/          athena3.1/
Gadget-2.0.3-SP.tgz vine1.01.tar.gz
```

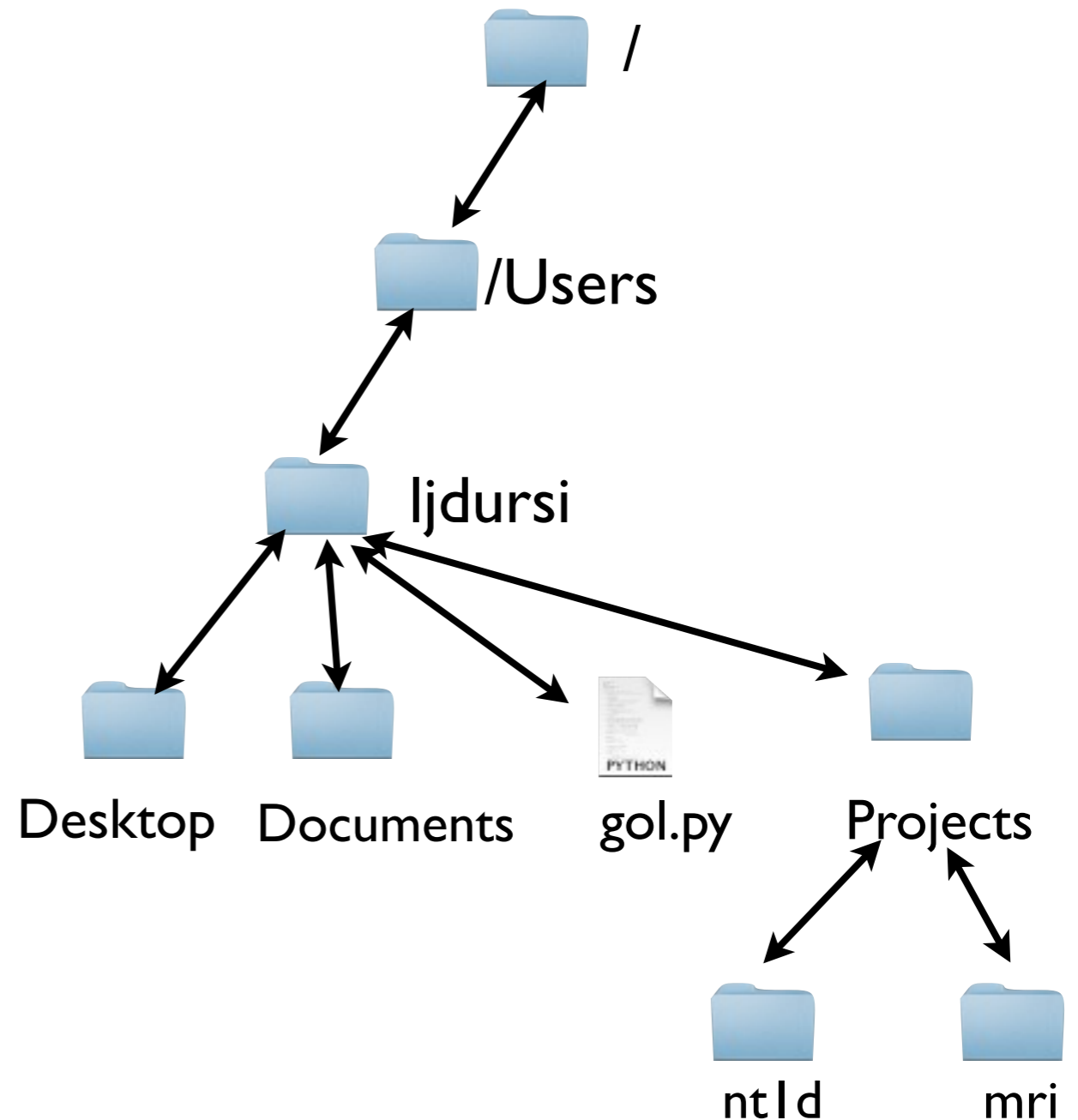

Directories in the shell

- A couple things to observe:
- Directories in bash separated by “/”. (Windows - by “\”).
- The top directory is “/”; under that, Users, under that, ljdursi, etc.



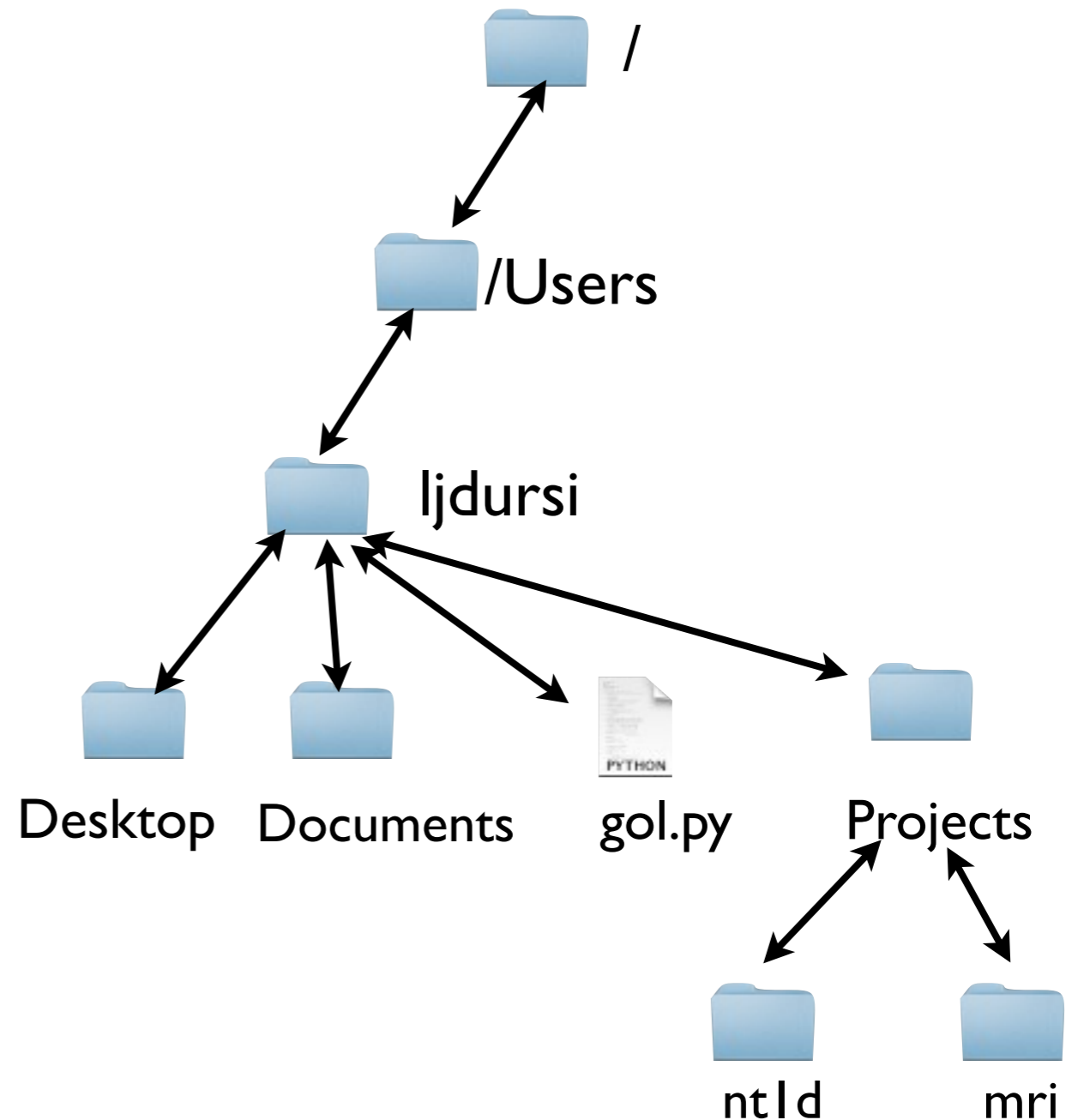
Directories in the shell

- Can always specify a file by its full “name”, eg
`/Users/
ljdursi/
Projects/mri/
README.txt`
- If you are in that directory, can just say `README.txt`



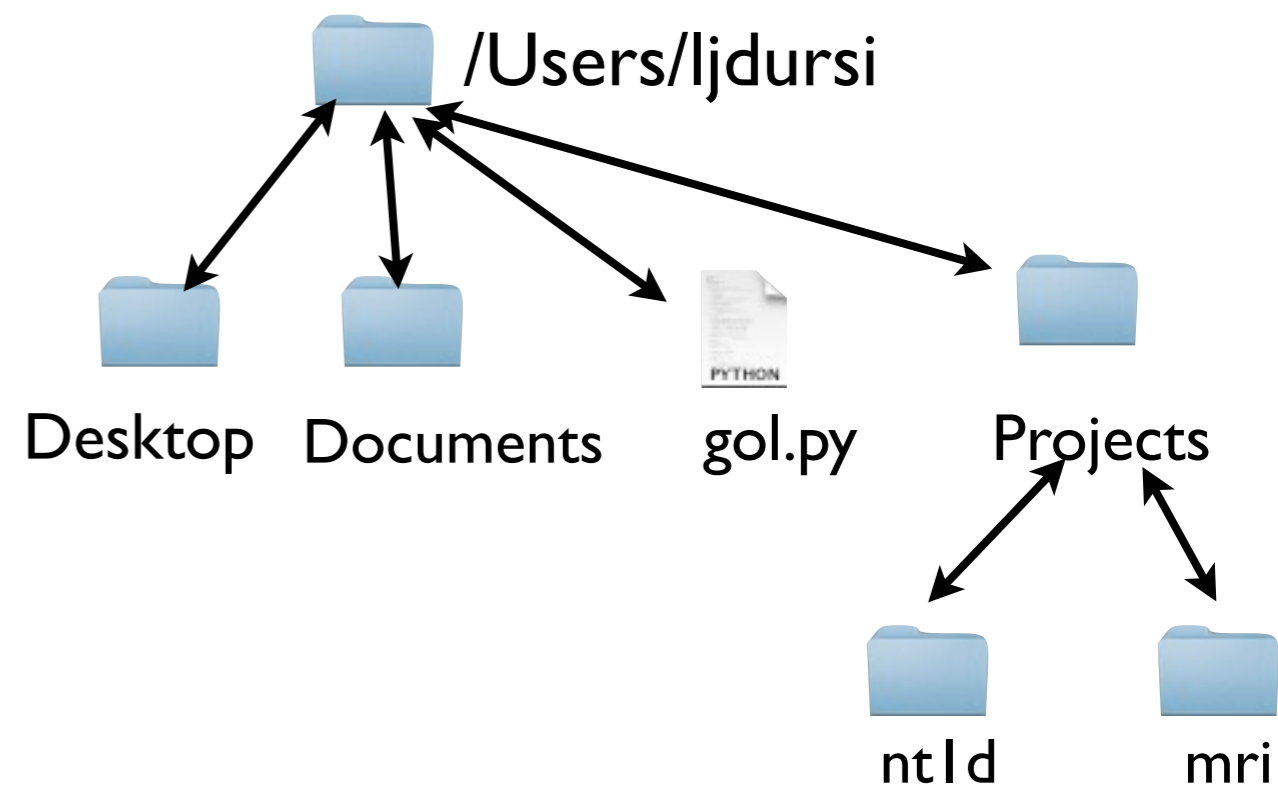
Directories in the shell

- But can also specify relative paths; if you're in Projects, `mri/README.txt` is enough.



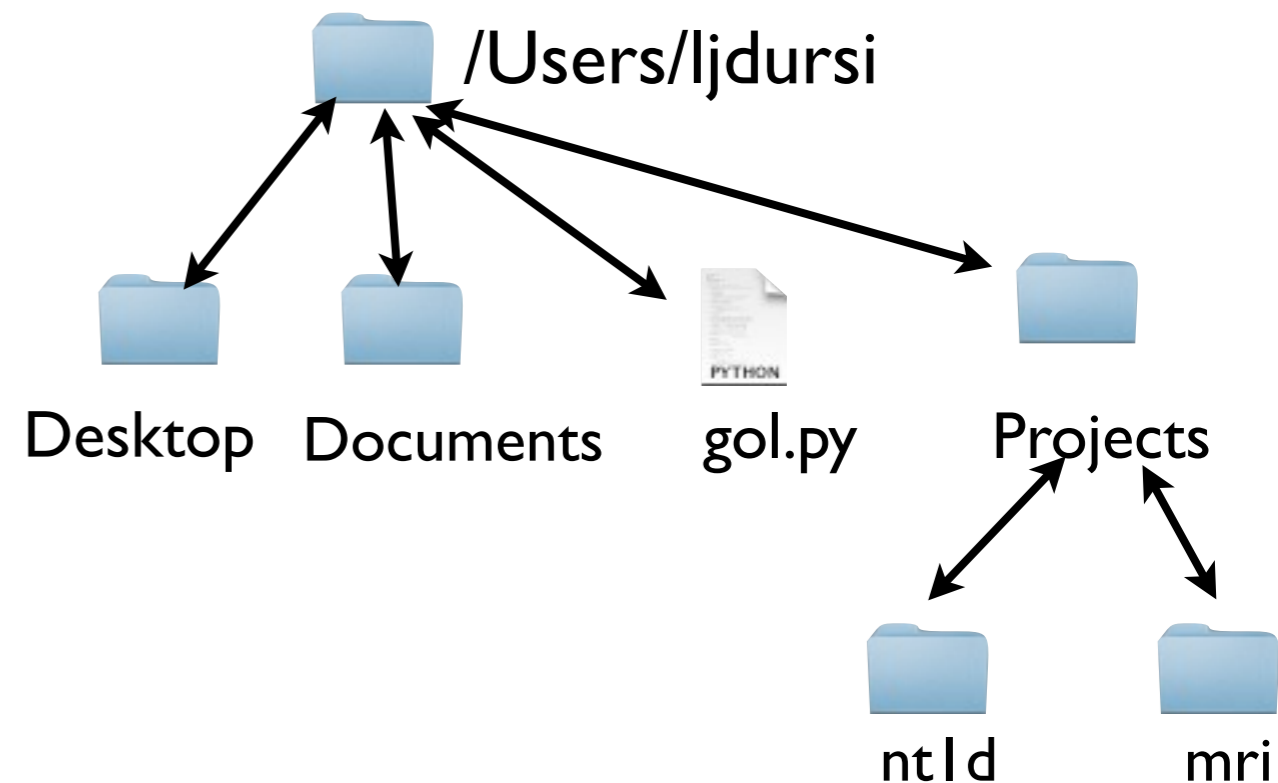
Shortcuts for moving around directories:

- A shortcut for “one directory up” is `..`
- If I’m in Desktop, `ls ..` does an ls of home directory;
- and `ls ../Projects` looks in my Projects directory.



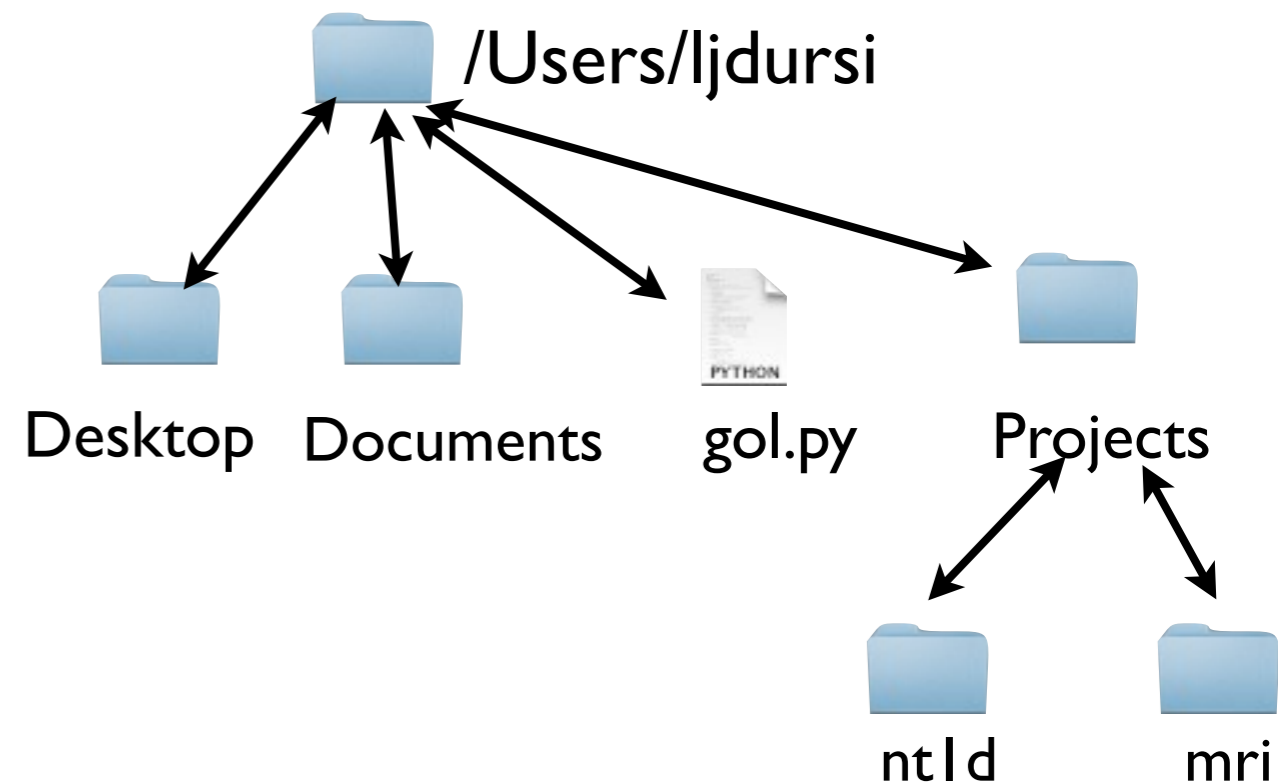
Shortcuts for moving around directories:

- One dot means the current directory: `.`
- If I'm in my home directory, `ls ./gol.py` just lists the `gol.py` there.



Shortcuts for moving around directories:

- A shortcut for your home directory is `~`
- Wherever I am, `ls ~` does a listing of `/Users/ljdursi`
- `ls ~/Desktop` does a listing of `/Users/ljdursi/Desktop`.



Looking at files

- Let's go into the data directory you downloaded



```
segfault:~ ljdursi$ cd ~/wherever/data

segfault:data ljdursi$ ls -F
data/          ex_data.txt          generate_data.py

segfault:data ljdursi$ cd data

segfault:data ljdursi$ ls -F
Bert/          Lawrence/           alexander/ jamesm/
Frank_Richard/ THOMAS/            gerdal/

segfault:data ljdursi$ cd Bert

segfault:Bert ljdursi$ ls
audioreresult-00215 audioreresult-00332 audioreresult-00451
audioreresult-00222 audioreresult-00350 audioreresult-00453
audioreresult-00223 audioreresult-00353 audioreresult-00460
audioreresult-00235 audioreresult-00355 audioreresult-00466
...

segfault:Bert ljdursi$
```


Looking at a file

```
segfault:~ ljdursi$ file audioresult-00215  
audioresult-00215: ASCII text
```

<code>echo</code>	Prints output
<code>pwd</code>	Print current directory
<code>cd [directory]</code>	Change directory
<code>cd</code>	Change directory to home
<code>ls</code>	Directory LiSting
<code>ls -F</code>	LiSting with Filetypes
<code>man [cmd]</code>	MANual page for [cmd]
<code>file [filename]</code>	What is in [filename]?

Looking at a file

```
segfault:Bert ljdursi$ file audioresult-00215
audioresult-00215: ASCII text

segfault:Bert ljdursi$ file au<TAB>
segfault:Bert ljdursi$ file audioresult-00
```

Tab completion!

If you hit <TAB> when typing a filename, shell will complete what you're typing (as much as possible)

Looking at a file

```
segfault:Bert ljdursi$ file audioreresult-00215  
audioreresult-00215: ASCII text  
  
segfault:Bert ljdursi$ file au<TAB>  
segfault:Bert ljdursi$ file audioreresult-00
```

Other handy tip -
Up arrow lets you preview
previous commands; can edit and/
or press <Return>

Looking at a file

```
segfault:Bert ljdursi$ file audioresult-00215  
audioresult-00215: ASCII text
```

```
segfault:Bert ljdursi$ less audioresult-00215
```

```
#  
Reported: Sun Jun 26 14:56:54 2011  
Subject: beyonceLennon177  
Year/month of birth: 1993/09  
Sex: N  
CI type: 20  
Volume: 8  
Range: 5  
Discrimination: 7
```

```
segfault:Bert ljdursi$
```

Looking at a file

```
segfault:Bert ljdursi$ file audioresult-00215
audioresult-00215: ASCII text
```

```
segfault:Bert ljdursi$ less audioresult-00215
```

```
#
Reported: Sun Jun 26 14:56:54 2011
Subject: beyonceLennon177
Year/month of birth: 1993/00
Sex: N
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Discrimination: 7
```

```
segfault:Bert ljdursi$
```

echo	Prints output
pwd	Print current directory
cd [directory]	Change directory
cd	Change directory to home
ls	Directory LiSting
ls -F	LiSting with Filetypes
man [cmd]	MANual page for [cmd]
file [filename]	What is in [filename]?
less [filename]	Prints out filename(s) by page
cat [filename]	Dumps out filename(s)

Less vs Cat:

- `try less au*`
- `and then cat au*`
- **What's the difference?**

(less - space for next page, q to finish current file)

cat'ing files together

- Dumping all the files together is how 'cat' got its name - short for concatenate.
- Try cat'ing all the files together into a new file:

```
segfault:~ ljdursi$ cat au* > all-results  
segfault:~ ljdursi$ less all-results
```

Redirection

- `[cmd] > [filename]` takes what would have gone to the screen, creates a new file `[filename]`, and redirects output to that file.
- Overwrites previous contents of file if it had existed.

Redirection

- `[cmd] >> [filename]` *appends to* `[filename]` **if it exists.**
- `[cmd] < [filename]` - program's input comes from file, as if you were typing.

cat - echos input

- If cat isn't given filenames, it just dumps its input to the screen.

```
segfault:Bert ljdursi$ cat  
hello  
hello  
there  
there  
^D
```

cat - echos input

- Redirecting stdin means input from a file just as if you typed it:

```
segfault:Bert ljdursi$ cat < all-results
      9      24      149 audioresult-00215.txt
      9      24      150 audioresult-00222.txt
      9      24      148 audioresult-00223.txt
      9      24      150 audioresult-00235.txt
      9      24      144 audioresult-00239.txt
      9      24      150 audioresult-00246.txt
      9      24      148 audioresult-00265.txt
...

```

mv, cp

- We've created our first file from the shell!
- We can make copies, or move the file around:

mv, cp

```
segfault:Bert ljdursi$ cp all-results all-results-2  
segfault:Bert ljdursi$ ls all*  
???
```

```
segfault:Bert ljdursi$ mv all-results all-results-3  
segfault:Bert ljdursi$ ls all*  
???
```

```
segfault:Bert ljdursi$ mv all-results-3 ..  
segfault:Bert ljdursi$ ls all*  
???
```

mv, cp - move, copy

```
segfault:Bert ljdursi$ cp all-results all-results-2  
segfault:Bert ljdursi$ ls all*  
all-results all-results-2
```

```
segfault:Bert ljdursi$ mv all-results-2 all-results-3  
segfault:Bert ljdursi$ ls all*  
all-results all-results-3
```

```
segfault:Bert ljdursi$ mv all-results3 ..  
segfault:Bert ljdursi$ ls all*  
all-results
```

```
segfault:Bert ljdursi$ ls ..  
Bert          Lawrence  alexander  gerdal  
Frank_Richard THOMAS   all-results-3 jamesm
```

rm - remove

- Deletes (ReMoves) file.
- Does *not* move it to trash; deletes it.
- No safety net!

```
segfault:Bert ljdursi$ ls ..  
Bert          Lawrence  alexander  gerdal  
Frank_Richard THOMAS    all-results-3 jamesm
```

rm

```
segfault:Bert ljdursi$ ls -F ..  
Bert/          Lawrence/alexander/   gerdal/  
Frank_Richard/ THOMAS/  all-results-3       jamesm/  
  
segfault:Bert ljdursi$ rm ../all-results-3  
  
segfault:Bert ljdursi$ ls -F ..  
Bert/          Lawrence/alexander/   gerdal/  
Frank_Richard/ THOMAS/  jamesm/
```


mkdir, rmdir

- To create and delete directories, use mkdir and rmdir.
- Uncharacteristically, rmdir protects you - you can't delete a directory with files in it
- Have to delete them first

mkdir, rmdir

```
segfault:Bert ljdursi$ mkdir foo
```

```
segfault:Bert ljdursi$ ls foo
```

```
segfault:Bert ljdursi$ cp all-results foo
```

```
segfault:Bert ljdursi$ ls foo  
all-results2
```

```
segfault:Bert ljdursi$ rmdir foo  
rmdir: foo: Directory not empty
```

```
segfault:Bert ljdursi$ rm foo/all-results
```

```
segfault:Bert ljdursi$ rmdir foo
```

wc - word count of text files

- `wc [filename]` prints the lines, words, and characters (non-spaces) in a text file
- `wc -l`, `wc -w`, and `wc -c` print just the # of lines, words, and characters of the file
- try `wc all-results` (tab completion will work after the 'al')

WC

- We've just `wc`'ed a `cat`'ed file
- Should have same as totals of all files
- Let's try that: `wc au*`

WC

```
segfault:Bert ljdursi$ wc all-results  
    423      1124      6916 all-results
```

```
segfault:Bert ljdursi$ wc au*
```

```
...
```

```
     9       24      147 audioresult-00521  
     9       24      146 audioresult-00532  
     9       24      147 audioresult-00534  
     9       24      151 audioresult-00535  
     9       24      148 audioresult-00557  
    423     1124     6916 total
```

Dealing with too much output

- `wc au*` printed out results for each file, and total - handy.
- But it provided too much output; couldn't see it all.
- How are we going to fix that (using just what we know so far)?

wc, less

```
segfault:Bert ljdursi$ wc all-results  
    423    1124    6916 all-results
```

```
segfault:Bert ljdursi$ wc au* > all-wcs
```

```
segfault:Bert ljdursi$ less all-wcs
```

head, tail

```
segfault:Bert ljdursi$ head all-wcs  
???
```

```
segfault:Bert ljdursi$ tail all-wcs  
???
```


head, tail prints
start, end of file

- Useful options to head/tail:
 - `-n [number]` : only first/last n lines.
(default = 10)

Pipeline of commands

- This idea of chaining commands together - the output from one becomes the input of another - is part of what makes the shell (and programming generally) so powerful.

Pipeline of commands

- So far we've done

```
segfault:Bert ljdursi$ wc au* > all-wcs  
segfault:Bert ljdursi$ less all-wcs
```

- Creates a temporary file we don't really care about; we just want to page through all the wc results.

Pipeline of commands

- Interesting (honest, you'll see) fact - like cat, if less isn't given a filename, it also reads from input:
- So this would also work:

```
segfault:Bert ljdursi$ wc au* > all-wcs
```

```
segfault:Bert ljdursi$ less < all-wcs
```

Pipeline of commands

```
segfault:Bert ljdursi$ wc au* > all-wcs
```

```
segfault:Bert ljdursi$ less < all-wcs
```

- This combination of actions - output of one command goes straight into another - so common that shell has special facilities for this:

```
segfault:Bert ljdursi$ wc au* | less
```

Pipeline of commands

- Allows you to chain together small pieces into a very powerful analysis pipeline.
- Let's look at another example:

sort sorts lines in a file

- Let's create a short file and have `sort` sort it.
- Can write file in editor, but let's use our new cat-and-redirection skills:

```
segfault:Bert ljdursi$ cat > toBeSorted  
Ernie  
Bert  
Oscar  
Big Bird  
^D  
segfault:Bert ljdursi$
```

sort sorts lines in a file

```
segfault:Bert ljdursi$ cat toBeSorted
```

```
Ernie
```

```
Bert
```

```
Oscar
```

```
Big Bird
```

```
segfault:Bert ljdursi$ sort toBeSorted
```

```
Bert
```

```
Big Bird
```

```
Ernie
```

```
Oscar
```


sort sorts lines in a file

- Useful options to sort:
 - `-n` : sort in numerical order (not lexicographic; eg, `101 < 30` without `-n`.)
 - `-k [number]` : sort by the k'th column.
 - `-r` : reverses order (decreasing, not increasing)

sort the data files by size (in characters)

```
segfault:Bert ljdursi$ sort -n -k 3 all-wcs
```

```
...
```

```
      9      24      151 audioresult-00535  
      9      24      152 audioresult-00286  
      9      24      152 audioresult-00353  
423    1124    6916 total
```

```
segfault:Bert ljdursi$ sort -n -k 3 -r all-wcs
```

```
..
```

```
      9      24      144 audioresult-00239  
      9      23      144 audioresult-00453  
      9      24      143 audioresult-00393  
      9      24      142 audioresult-00493
```

sort the data files by size (in characters)

```
segfault:Bert ljdursi$ wc au* | sort -n -k 3
```

```
...
```

9	24	151	audioresult-00535
9	24	152	audioresult-00286
9	24	152	audioresult-00353
423	1124	6916	total

```
segfault:Bert ljdursi$ wc au* | sort -n -k 3 | less
```

```
??
```

Pop quiz!

Modify this to print only smallest,
then only largest, data file.

```
segfault:Bert ljdursi$ wc au* | sort -n -k 3
```

```
...
```

```
    9      24      151 audioresult-00535  
    9      24      152 audioresult-00286  
    9      24      152 audioresult-00353  
  423    1124     6916 total
```

```
segfault:Bert ljdursi$ wc au* | sort -n -k 3 | less
```

```
??
```

Our first shell script

- So this is useful enough that we are going to write a script that contains this line.
- Will be a program that prints largest (say) data file in the directory.
- First, clean up:

```
segfault:Bert ljdursi$ rm all-wcs all-results toBeSorted
```

Our first shell script

- Create the following file, called “biggest”.
- More complex than toBeSorted: use an editor

```
#!/bin/bash  
wc * | sort -n -k 3 | tail -n 2 | head -n 1
```

- Now run it with

```
segfault:Bert ljdursi$ source biggest
```

- what do you get?

Our first shell script

- To make this into a “real” program, we’re going to tell the OS that this file is executable.
- Then the `#!/bin/bash` line will tell the OS to run this program with our shell, bash

```
segfault:Bert ljdursi$ chmod a+x biggest  
segfault:Bert ljdursi$ ./biggest
```

Largest range - grep

- Largest number of characters in data file - probably not super important for our analysis.
- How about experiment with largest range?
- Data files all have line “Range: [Number]”

```
segfault:Bert ljdursi$ grep Range audioresult-00557  
Range: 2
```

- grep outputs lines containing the first input string in all of the files given.

```
segfault:Bert ljdursi$ grep Range *  
???
```


grep -v: *Excludes* pattern

- `grep -v pattern file`
prints every line that *doesn't* contain pattern:

```
segfault:Bert ljdursi$ grep -v Range audioresult-00557  
??
```

Pop Quiz

- Modify biggest to print out which experiment has the biggest Range.
- Quick tip - what column needs to be sorted?
- (And do we need the head/tail trick?)

Arguments in bash scripts

- We'd like to use this for each directory, but we don't want one copy in each directory.
- Let's move it up one level in directory, and modify it so it would work on any directory's files

```
segfault:data ljdursi$ less biggestRange  
#!/bin/bash  
grep Range $1/* | sort -n -k 2 | tail -1
```

Arguments in bash scripts

- When you run a command in the shell, it's name is put in argument 0 (\$0)
- Any other arguments are \$1, \$2...

```
segfault:data ljdursi$ less biggestRange  
#!/bin/bash  
grep Range ${1}/* | sort -n -k 2 | tail -1
```

Arguments in bash scripts

```
segfault:data ljdursi$ ./biggestRange Bert  
Bert/audioreresult-00384:Range: 10
```

```
segfault:data ljdursi$ ./biggestRange THOMAS  
THOMAS/0336:Range: 10
```

For loops in bash

- Bash has for loops much like any programming language does.
- We can use this to run our program on several directories:

For loops in bash

```
segfault:data ljdursi$ for dir in Bert gerdal jamesm  
> do  
> echo "The biggest range in directory " ${dir} " is:"  
> ./biggestRange ${dir}  
> done  
The biggest range in directory Bert is:  
Bert/audioreresult-00384:Range: 10  
The biggest range in directory gerdal is:  
gerdal/Data0559:Range: 10  
The biggest range in directory jamesm is:  
jamesm/data_517.txt:Range: 10  
  
segfault:data ljdursi$
```

find

- Wildcards are very powerful:
- From data/data directory, type: `ls */*00*`
- Finds files with '00' in name in any subdirectory
- Similarly: `echo */*00*`
- or
`for i in */*00* ; do echo ${i}; done`

find

- But can only match if you know the path (how many levels of dirs down)
- And can only match by filename.
- `find` is a tool which lets you find files *anywhere* below a given directory, based on *arbitrary* criteria.

find: do the following

```
segfault:data ljdursi$ find . -print | less
```

directory to
start

What to do to the
file

find: can execute arbitrary commands

```
segfault:data ljdursi$ find . -exec echo {} \; | less
```

directory to
start

What to do.

{ } gets filled in with
filename; command ends
with \;

find: can execute arbitrary commands

```
segfault:data ljdursi$ find . -exec echo {} \; | less
```

directory to
start

What to do.

{ } gets filled in with
filename; command ends
with \;

find: can choose files by type

```
segfault:data ljdursi$ find . -type f -print | less
```

directory to
start

Only files (type f) get
printed; directories
are excluded

find: can choose files by type, name

```
segfault:data ljdursi$ find . -type f -name "*00*" -print | less
```

directory to
start

Only files with 00 in their
names; can chain together
conditions

find: can choose files by contents

```
find . -type f -exec grep "Volume" {} \; -print | less
```

Only search
files

If grep returns true (eg, contains
“Volume”), then matches

uniq

- The command `uniq` strips out repeated adjacent lines (printing out only locally unique lines) - so `sort | uniq` prints only unique lines.
- `uniq -c` prints the lines **and** a count of how many occurred
- So the following prints a histogram of volumes:

uniq

- So the following prints a histogram of volumes:

```
find . -type f -exec grep "Volume" {} \; | sort -n -k 2 | uniq -c
  6 Volume: 0
 16 Volume: 1
 16 Volume: 2
 61 Volume: 3
 63 Volume: 4
 64 Volume: 5
 59 Volume: 6
 26 Volume: 7
 26 Volume: 8
 11 Volume: 9
  3 Volume: 10
```

Assignment

- Copy all of the data files from data/data/.. to a new directory, 'cleaneddata'.
- All data files must end in .txt
- Get rid of the NOTES files.
- It's ok if files end in .txt.txt

Assignment

- Do it manually: that works.
- Try to find a solution which will work next time it needs to be done, too.
- Play with things on the command line..
- Many ways to do this!
- “Bonus points”: put it in a script!

<code>echo</code>	Prints output
<code>pwd</code>	Print current directory
<code>cd [directory]</code>	Change directory
<code>cd</code>	Change directory to home
<code>ls</code>	Directory LiSting
<code>ls -F</code>	LiSting with Filetypes
<code>man [cmd]</code>	MANual page for [cmd]
<code>file [filename]</code>	What is in [filename]?
<code>less [filename]</code>	Prints out filename(s) by page
<code>cat [filename]</code>	Dumps out filename(s)
<code>wc [filename]</code>	Line/word/char count of file
<code>mv [src] [dest]</code>	Move file
<code>cp [src] [dest]</code>	Copy file
<code>rm [filename]</code>	Delete file
<code>head [filename]</code>	First lines of file
<code>tail [filename]</code>	Last lines of file
<code>sort [filename]</code>	Sort lines of file
<code>mkdir [filename]</code>	Create directory
<code>rmdir [filename]</code>	Remove directory
<code>grep</code>	Searches input for text
<code>for..do..done</code>	for loops in bash
<code>find</code>	Searches for files

Using the shell on other computers

- What if the programs, data you want to use are on another system?
- Can use ssh (Secure Shell) to log in, or copy data, from other machines securely (encrypted).
- Easy to use from the shell.

Using the shell on other computers

- Widely available: comes with MacOS and Linux
- On Windows built in to MobaXTerm

Using ssh

- ssh username@remote.host.name
- prompts you for password
- you're now using the shell on that remote machine.

Using ssh: X Forwarding

- If you will be using graphical programs on the remote host, can forward X windows over ssh
- `ssh -Y username@remote.host.name` or
- `ssh -X username@remote.host.name`
- then Xwindows graphics stuff is tunnelled through the ssh connection - can display graphics, show plots, etc.

A note on authentication

- The password prompt is a prompt from the remote host which proves that you are allowed to log in as that account.
- Ssh has another authentication mechanism: “keys”. You generate a key on *your* machine; presenting that key proves that you are you on your machine
- You then tell the remote machine to allow logins using that key - no password!
- Good to know, but more than we can talk about now:
- https://wiki.scinethpc.ca/wiki/index.php/Ssh_keys

Copying files: scp

- Can copy files over ssh using scp
- Like cp: cp sourcefile destfile
- But includes remote username/host information:
- scp localfile username@remote.host:remotefile
or
- scp username@remote.host:remotefile localfile
- Be careful with wildcards!
- For copying large numbers of files, look up rsync

Example:

- Say I want to copy the all-results data file to my remote machine:

```
segfault$ scp all-results ljdursi@remote.com:Desktop/data
```

- Or copy a script from the remote machine to here:

```
segfault$ scp ljdursi@remote.com:Desktop/data/biggest .
```

Pop Quiz

- Let's say I want to copy all my txt files from remote machine to local.
- Why won't this work?

```
segfault$ scp ljdursi@remote.com:data/*.dat .
```

Makefiles

- Shell is great for automation
- Write scripts that are a list of commands to execute
- Do this, do that, then do those.

Printing out a histogram

- Look in to `~/Desktop/data/make`
- One set of data (from jamesm)
- Task: generate a histogram of Volumes (as before, using `sort/uniq -c`) in a file then run a program `histdata.dat`
- Then run a program written in C, `texthistogram`, to produce an ASCII-art histogram, `histogram.txt`

Histogram

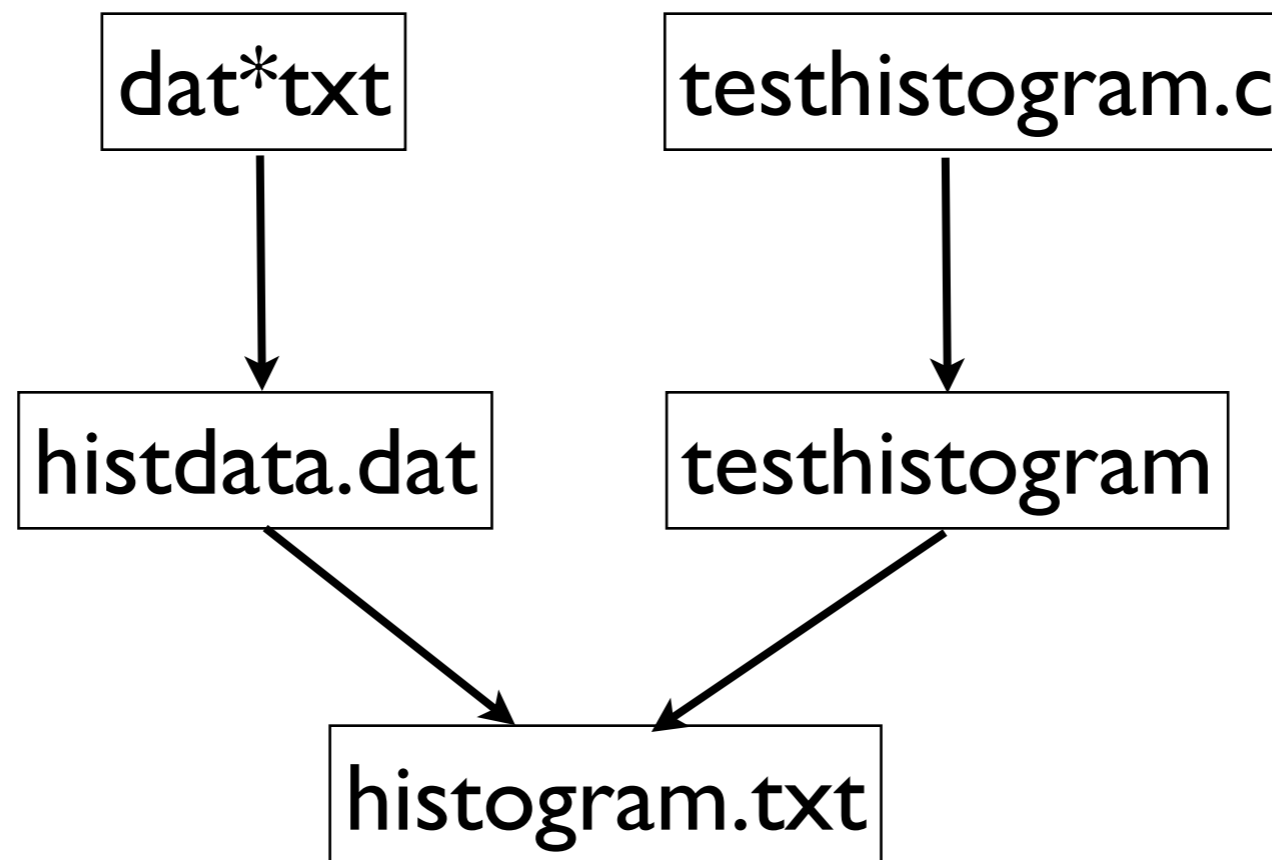
```
segfault$ grep -h Volume data*.txt | sort -n -k 2 \  
          | uniq -c > histdata.dat  
segfault$ gcc -o texthistogram texthistogram.c -Wall -std=c99  
segfault$ ./texthistogram < histdata.dat > histogram.txt  
segfault$ cat histogram.txt  
0 ##  
1 ##  
2 ###  
3 ###  
4 #####  
5 #####  
6 #####  
7 ####  
8 ##  
9 ##
```

Printing out a histogram

- If something changes:
- May have to regenerate histdata.txt from data files
- May have to recompile testhistogram from testhistogram.c
- Probably have to rerun testhistogram.
- How do we know which ones we need to do?

Dependencies

- This comes up all the time; a tree of dependencies to one or more final outputs



Makefile

- A Makefile contains **targets**
- along with a list of the **dependencies** each requires
- followed by a series of shell **commands** necessary to build the target from its dependencies

Makefile

```
datafiles = data_*.txt

histogram.txt: histdata.dat texthistogram
    ./texthistogram < histdata.dat > histogram.txt

histdata.dat: $(datafiles)
    grep -h Volume $^ | sort -n -k 2 | uniq -c > $@

texthistogram: texthistogram.c
    gcc -o texthistogram texthistogram.c -Wall -std=c99

clean:
    rm -f texthistogram histdata.dat histogram.txt
```

Makefile

```
datafiles = data_*.txt

histogram.txt: histdata.dat texthistogram
    ./texthistogram < histdata.dat > histogram.txt

histdata.dat: $(datafiles)
    grep -h Volume $^ | sort -n -k 2 | uniq -c > $@

texthistogram: texthistogram.c
    gcc -o texthistogram texthistogram.c -Wall -std=c99

clean:
    rm -f texthistogram histdata.dat histogram.txt
```

 Common pitfall - this has to be a tab.

Makefile

```
segfault$ make  
grep -h Volume data_217.txt data_219.txt data_226.txt  
data_228.txt data_231.txt data_236.txt data_255.txt  
data_261.txt data_264.txt data_266.txt data_280.txt  
data_282.txt data_290.txt data_293.txt data_312.txt  
data_325.txt data_326.txt data_343.txt data_360.txt  
data_368.txt data_374.txt data_375.txt data_383.txt  
data_394.txt data_395.txt data_401.txt data_418.txt  
data_457.txt data_474.txt data_475.txt data_476.txt  
data_478.txt data_480.txt data_489.txt data_496.txt  
data_509.txt data_510.txt data_517.txt data_524.txt  
data_553.txt | sort -n -k 2 | uniq -c > histdata.dat  
gcc -o texthistogram texthistogram.c -Wall -std=c99  
./texthistogram < histdata.dat > histogram.txt  
setfault$
```

Makefile

- `make [target]`
- The make program looks for a Makefile and reads it in
- It then starts to build the target specified (or the first target if none are specified)

Makefile

```
datafiles = data_*.txt

histogram.txt: histdata.dat texthistogram
    ./texthistogram < histdata.dat > histogram.txt

histdata.dat: $(datafiles)
    grep -h Volume $^ | sort -n -k 2 | uniq -c > $@

texthistogram: texthistogram.c
    gcc -o texthistogram texthistogram.c -Wall -std=c99

clean:
    rm -f texthistogram histdata.dat histogram.txt
```

Makefile


```
datafiles = data_*.txt

histogram.txt: histdata.dat texthistogram
    ./texthistogram < histdata.dat > histogram.txt

histdata.dat: $(datafiles)
    grep -h Volume $^ | sort -n -k 2 | uniq -c > $@

texthistogram: texthistogram.c
    gcc -o texthistogram texthistogram.c -Wall -std=c99

clean:
    rm -f texthistogram histdata.dat histogram.txt
```

 Common pitfall: this *has* to be a tab, not spaces.

Makefile

Variable declaration



```
datafiles = data_*.txt

histogram.txt: histdata.dat texthistogram
    ./texthistogram < histdata.dat > histogram.txt

histdata.dat: $(datafiles)
    grep -h Volume $^ | sort -n -k 2 | uniq -c > $@

texthistogram: texthistogram.c
    gcc -o texthistogram texthistogram.c -Wall -std=c99

clean:
    rm -f texthistogram histdata.dat histogram.txt
```

Makefile

Using the variable

```
datafiles = data_*.txt

histogram.txt: histdata.dat texthistogram
    ./texthistogram < histdata.dat > histogram.txt

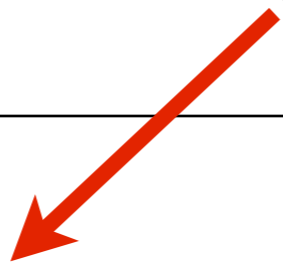
histdata.dat: $(datafiles)
    grep -h Volume $^ | sort -n -k 2 | uniq -c > $@

texthistogram: texthistogram.c
    gcc -o texthistogram texthistogram.c -Wall -std=c99

clean:
    rm -f texthistogram histdata.dat histogram.txt
```

Makefile

target: dependancies



```
datafiles = data_*.txt
histogram.txt: histdata.dat texthistogram
    ./texthistogram < histdata.dat > histogram.txt

histdata.dat: $(datafiles)
    grep -h Volume $^ | sort -n -k 2 | uniq -c > $@

texthistogram: texthistogram.c
    gcc -o texthistogram texthistogram.c -Wall -std=c99

clean:
    rm -f texthistogram histdata.dat histogram.txt
```

Makefile

list of commands to
build target from
dependencies

```
datafiles = data_*.txt

histogram.txt: histdata.dat texthistogram
    ./texthistogram < histdata.dat > histogram.txt

histdata.dat: $(datafiles)
    grep -h Volume $^ | sort -n -k 2 | uniq -c > $@

texthistogram: texthistogram.c
    gcc -o texthistogram texthistogram.c -Wall -std=c99

clean:
    rm -f texthistogram histdata.dat histogram.txt
```

Makefile

But what happens if this
dependency doesn't exist yet?

```
datafiles = data_*.txt
histogram.txt: histdata.dat texthistogram
    ./texthistogram < histdata.dat > histogram.txt
histdata.dat: $(datafiles)
    grep -h Volume $^ | sort -n -k 2 | uniq -c > $@
texthistogram: texthistogram.c
    gcc -o texthistogram texthistogram.c -Wall -std=c99
clean:
    rm -f texthistogram histdata.dat histogram.txt
```

Makefile

Build it!

```
datafiles = data_*.txt

histogram.txt: histdata.dat texthistogram
    ./texthistogram < histdata.dat > histogram.txt

histdata.dat: $(datafiles)
    grep -h Volume $^ | sort -n -k 2 | uniq -c > $@

texthistogram: texthistogram.c
    gcc -o texthistogram texthistogram.c -Wall -std=c99

clean:
    rm -f texthistogram histdata.dat histogram.txt
```

Makefile

??

```
datafiles = data_*.txt

histogram.txt: histdata.dat texthistogram
    ./texthistogram < histdata.dat > histogram.txt

histdata.dat: $(datafiles)
    grep -h Volume $$^ | sort -n -k 2 | uniq -c > $$@

texthistogram: texthistogram.c
    gcc -o texthistogram texthistogram.c -Wall -std=c99

clean:
    rm -f texthistogram histdata.dat histogram.txt
```

Special Variables

- $\$^{\wedge}$ - all dependencies
- $\$@$ - target name
- Lots of others built in: `CC`, `CFLAGS` - the C compiler to use and flags to use when compiling; many others.

Implicit rules

- There are actually lots of rules built-in to make for common tasks
- Build an executable from a .c file

Resources

- SciNet Wiki:
 - <http://wiki.SciNetHPC.ca>
- Software Carpentry
 - http://software-carpentry.org/4_0/shell/
 - http://software-carpentry.org/4_0/make/