Job Monitoring on SciNet

Ramses van Zon

SciNet, Toronto









Preparation	Monitor	Control	Reports
compute • calcul			Schlet



Preparation	Monitor	Control	Reports
 Compile Test on devel node Determine resources Write job script 			





Preparation	Monitor	Control	Reports
 Compile Test on devel node Determine resources Write job script 	 Job queued? When will it run? What else is queued? What has it produced? Efficiency? 		





Preparation	Monitor	Control	Reports
 Compile Test on devel node Determine resources Write job script 	 Job queued? When will it run? What else is queued? What has it produced? Efficiency? 	 Cancel job Ssh to nodes Interactive jobs Debug queue 	
compute • calcul			Schlet



Preparation	Monitor	Control	Reports					
 Compile Test on devel node Determine resources Write job script 	 Job queued? When will it run? What else is queued? What has it produced? Efficiency? 	 Cancel job Ssh to nodes Interactive jobs Debug queue 	 .o/.e files <i>jobid</i>.{o,e} short-term statistics: showstats -u user year-to-date usage on: https:// portal.scinet .utoronto.ca 					
compute • calcul	compute • calcul							



1. Check the queue





A bit about that queue

- Computing by submitting batch jobs to the scheduler.
- When you submit a job, it gets placed in a queue.
- Job priority is based on allocation and fairshare.
- When sufficient nodes are free to execute a job, it starts the job on the appropriate compute nodes.
- Jobs remain 'idle' until resources become available.
- Jobs can be temporarily 'blocked' if you submit too much.





Components

Torque: Resource manager providing control over batch jobs and distributed compute nodes.

Moab: A policy-based job scheduler and event engine that enables utility-based computing for clusters.

Fairshare: Mechanism using past utilization for prioritization.





Monitoring not-yet-running jobs

qstat and checkjob

- Show torque status right away on GPC: qstat
- Show moab status (better): checkjob jobid
- See more details of the job: checkjob -v jobid





Monitoring not-yet-running jobs

qstat and checkjob

- Show torque status right away on GPC: qstat
- Show moab status (better): checkjob jobid
- See more details of the job: checkjob -v jobid

showq

- See all the jobs in the queue: showq
- See your jobs in the queue: showq -u user





Monitoring not-yet-running jobs

qstat and checkjob

- Show torque status right away on GPC: qstat
- Show moab status (better): checkjob jobid
- See more details of the job: checkjob -v jobid

showq

- See all the jobs in the queue: showq
- See your jobs in the queue: showq -u user

showstart and showbf

- Estimate when a job may start: showbf
- Estimate when a queued job may start: showstart jobid





Monitoring running jobs

checkjob

• checkjob jobid





Monitoring running jobs

checkjob

• checkjob jobid

showq

• showq -r -u user

Tells you the nodes it's running on too.





- 1. Check the queue
- 2. Check the processes on the node





ssh

- On the GPC and P7, all the nodes that your job is running on are yours while it is running.
- So you can log into those nodes from the devel nodes.
- ssh node (node name from checkjob or showq -r)
- Not available for TCS.





2. Check processes

top

- ssh node
- top: shows process state, memory and cpu usage





2. Check processes

top

- ssh node
- top: shows process state, memory and cpu usage

vmstat

- ssh node
- vmstat: shows number of running processes, cpu usage, memory usages





3. Check output

output/error files

- ssh node
- On the head node, output and error produced so far are in
 - /var/spool/torque/spool/jobid.OU
 - /var/spool/torque/spool/jobid.ER

own output files

Of course, you can check files that your job creates itself.

Since the file system is shared, you can do this from the devel nodes too.





gpc-f103n084-\$ ssh gpc-f109n001 gpc-f109n001-\$ top

top -	21:56:45	qu	5:50	6, 1 (user,	load	dia	averag	ge: 5.5	5, 1.73,	0.8	38
Tasks	: 234 tota	ι.	1	running	3 23	l slee	en '	ing.	0 sto	pped (2 70	ombie
Cou(s): 11.4%us	, 36	5.2%	sy, 0.	0%ni	, 52.2	2%:	id, (0.0%wa,	0.0%hi	, (0.2%si, 0.0%st
Mem:	16410900K	tot	tal,	1542	768K I	used,	14	48681.	32k fre	e,	01	buffers
Swap:	Øk	tot	tal,		0k i	used,			0k fre	e, 2946	528	cached
PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	Ρ	COMMAND
22479	ljdursi	18	0	108m	4816	3212	S	98.5	0.0	1:04.81	6	gameoflife
22480	ljdursi	18	0	108m	4856	3260	S	98.5	0.0	1:04.85	13	gameoflife
22482	ljdursi	18	0	108m	4868	3276	S	98.5	0.0	1:04.83	2	gameoflife
22483	ljdursi	18	0	108m	4868	3276	S	98.5	0.0	1:04.82	8	gameoflife
22484	ljdursi	18	0	108m	4832	3232	S	98.5	0.0	1:04.80	9	gameoflife
22481	ljdursi	18	0	108m	4856	3256	S	98.2	0.0	1:04.81	3	gameoflife
22485	ljdursi	18	0	108m	4808	3208	S	98.2	0.0	1:04.80	4	gameoflife
22478	ljdursi	18	0	117m	5724	3268	D	69.6	0.0	0:46.07	15	gameoflife
8042	root	0	-20	2235m	1.19	16m	S	2.3	6.8	0:30.59	8	mmfsd
10735	root	15	0	3702	152	372	S	1 3	0 0	0.16 80	0	cat





gpc-f103n084-\$ ssh gpc-f109n001 gpc-f109n001-\$ top

top - 21:56:45 up 5:56, 1 user, load average: 5.55, 1.73, 0.88
Tasks: 234 total, 1 running, 233 sleeping, 0 stopped, 0 zombie
Cpu(s): 11.4%us, 36.2%sy, 0.0%ni, 52.2%id, 0.0%wa, 0.0%hi, 0.2%si, 0.0%st
Mem: 16410900k total, 1542768k used, 14868132k free, 0k buffers
Swap: 0k total, 0k used, 0k free, 294628k cached

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	Ρ	COMMAND
22479	ljdursi	18	0	108m	4816	3212	S	98.5	0.0	1:04.81	6	gameoflife
22480	ljdursi	18	0	108m	4856	3260	S	98.5	0.0	1:04.85	13	gameoflife
22482	ljdursi	18	0	108m	4868	3276	S	98.5	0.0	1:04.83	2	gameoflife
22483	ljdursi	18	0	108m	4868	3276	S	98.5	0.0	1:04.82	8	gameoflife
22484	ljdursi	18	0	108m	4832	3232	S	98.5	0.0	1:04.80	9	gameoflife
22481	ljdursi	18	0	108m	4856	3256	S	98.2	0.0	1:04.81	3	gameoflife
22485	ljdursi	18	0	108m	4808	3208	S	98.2	0.0	1:04.80	4	gameoflife
22478	ljdursi	18	0	117m	5724	3268	D	69.6	0.0	0:46.07	15	gameoflife
8042	root	0	-20	2235m	1.1g	16m	S	2.3	6.8	0:30.59	ð	mmisa
10735	root	15	a	3702	152	372	S	1 3	0 0	0.16 80	a	cat





- 1. Check the queue
- 2. Check the processes on the node
- 3. Check output files





canceljob

- If you spot a mistake: canceljob jobid
- Other than that, there is unfortunately little control.





- 1. Check the queue
- 2. Check the processes on the node
- 3. Check output files as they are produced
- 4. Check reports afterwards





4. Reports

output/error files

```
    *.e / *.o
In submission directory by default, unless set in script.
```

```
Begin PBS Prologue Tue Sep 14 17:14:48 EDT 2010 1284498888
Job ID:
            3053514.gpc-sched
Username: ljdursi
            scinet
Group:
           gpc-f134n009 gpc-f134n010 gpc-f134n011 gpc-f134n012
Nodes:
gpc-f134n043 gpc-f134n044 gpc-f134n045 gpc-f134n046 gpc-f134n047 gpc-f134n048
[...]
End PBS Proloque Tue Sep 14 17:14:50 EDT 2010 1284498890
[ Your job's output here... ]
Begin PBS Epilogue Tue Sep 14 17:36:07 EDT 2010 1284500167
Job ID:
            3053514.gpc-sched
Username: ljdursi
            scinet
Group:
Job Name: fft 8192 procs 2048
Session:
            18758
            neednodes=256: ib:ppn=8, nodes=256: ib:ppn=8, walltime=01:00:00
Limits:
Resources cput=713:42:30, mem=3463854672kb, vmem=3759656372kb, walltime=00:21:07>
           batch ib
Queue:
Account:
Nodes: gpc-f134n009 gpc-f134n010 gpc-f134n011 gpc-f134n012 gpc-f134n043
[...]
Killing leftovers...
gpc-f141n054: killing gpc-f141n054 12412
End PBS Epilogue Tue Sep 14 17:36:09 EDT 2010 1284500169
```

Statistics

- Short term: showstats -u USER
- Year-to-date: SciNet Portal
 - Usage stats for past year, showing a breakdown of TCS, GPC, Should get updated every 24 hours.





- 1. Check the queue
- 2. Check the processes on the node
- 3. Check output files
- 4. Check reports afterwards
- 5. Preemptive checking





5. Preemptive checking

qsub for interactive and debug jobs (GPC)n

- -I:
 - Interactive
 - After qsub, waits for jobs to start.
 - Usually combined with:
- -q debug:
 - Debug queue has 10 nodes reserved for short jobs.
 - You can get 1 node for 2 hours, but also
 - 8 nodes, for half an hour.





Modify the job script to track resources

- You could add a vmstat command to your job script:
 vmstat -a 5 > vmstat.out &
- You could use Allinea MAP to track resources/mpi: module load ddt map -profile -n N APP ARGS
 instead of mpirun -np N APP ARGS
 Will collect info into a .map file, to view later with map MAPFILENAME
- wiki:Performance_and_Profiling_Course,_April_2013





Preparation	Monitor	Control	Reports
		· · ·	· · ·
compute + calcul		Job	p monitoring on SciNet

Preparation	Monitor	Control	Reports
 Compile Test on devel node Determine resources Write job 	· · ·	• • •	• • •
script Ilsubmit <i>script</i> qsub <i>script</i> returns 'jobid'			
compute • calcul			SciNet



Preparation	Monitor	Control	Reports
 Compile Test on devel node Determine resources Write job script 	 Job queued? When will it run? What else is queued? Efficiency? 		
llsubmit script qsub script returns 'jobid'	qstat -f <i>jobid</i> checkjob <i>jobid</i> showstart <i>jobid</i> showbf showq showq -r -u user		
compute • calcul			SCINet



Preparation	Monitor	Control	Reports
 Compile Test on devel node Determine resources Write job script Ilsubmit script qsub script	 Job queued? When will it run? What else is queued? Efficiency? qstat -f jobid checkjob jobid 	 Cancel job Ssh to nodes Interactive jobs Debug queue Canceljob <i>jobid</i> ssh <i>node</i> top 	
returns ' <i>jobid</i> '	showbf showq showq -r -u <i>user</i>	vmstat qsub -⊥ qsub -q debug	





Preparation	Monitor	Control	Reports
 Compile Test on devel node Determine resources Write job script 	 Job queued? When will it run? What else is queued? Efficiency? 	 Cancel job Ssh to nodes Interactive jobs Debug queue 	 Check .o/.e jobid.{o,e} short-term statistics: showstats -u user year-to-date usage on:
llsubmit <i>script</i> qsub <i>script</i> returns 'jobid'	qstat -f <i>jobid</i> checkjob <i>jobid</i> showstart <i>jobid</i> showbf showq showq -r -u <i>user</i>	canceljob <i>jobid</i> ssh <i>node</i> top vmstat qsub -I qsub -q debug	https:// portal.scinet .utoronto.ca



