

Scientific Computing (PHYS 2109/Ast 3100 H)

II. Numerical Tools for Physical Scientists

SciNet HPC Consortium
University of Toronto

Winter 2014

Lecture 13: Numerical Linear Algebra

Part I - Theory

- ▶ Solving $Ax = b$
- ▶ System Properties
- ▶ Direct Solvers
- ▶ Iterative Solvers
- ▶ Dense vs. Sparse matrices

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- ▶ Solving $Ax = b$
- ▶ System Properties
- ▶ Direct Solvers
- ▶ Iterative Solvers
- ▶ Dense vs. Sparse matrices

Part II - Application

- ▶ Using packages for Linear Algebra
- ▶ BLAS
- ▶ LAPACK
- ▶ etc...

How to write numerical linear algebra

As much as possible, rely on existing, mature software libraries for performing numerical linear algebra computations. By doing so...

- ▶ Focus on your code details
- ▶ Reduce the amount of code to produce/debug
- ▶ Libraries are tuned and optimized, ie. your code will run faster
- ▶ More options to switch methods if necessary

Software

Packages

- ▶ Netlib (<http://www.netlib.org>)
 - ▶ Maintained by UT and ORNL
 - ▶ Most of the code is public domain or freely licensed
 - ▶ Mostly written in FORTRAN 77 !
 - ▶ BLAS & LAPACK

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- ▶ Others
 - ▶ <http://www.netlib.org/utk/people/JackDongarra/la-sw.html>

BLAS

Basic Linear Algebra Subroutines

- A well defined standard interface for these routines
- Many highly-tuned implementations exist for various platforms. (Atlas, Flame, Goto, PLASMA, cuBLAS...)
- (Interface vs. Implementation! Trick is designing a sufficiently general interface.)
- Higher-order operations (matrix factorizations, like as we'll see, gaussian elimination) defined in LAPACK, on top of BLAS.

Typical BLAS routines

- Level 1: sdot (dot product, single), zaxpy ($a\mathbf{x} + \mathbf{y}$, dbl complex)
- Level 2: dgemv (dbl matrix*vec), dsymv (dbl symmetric matrix*vec)
- Level 3: sgemm (general matrix-matrix), ctrmm (triangular matrix-matrix)
- Incredibly cryptic names, interfaces.

Prefixes:

S: Single C: Complex
D: Double Z: Double Complex

Matrix Types:

GE: General	SY: Symmetric
GB: General Banded	SB: Symmetric Banded
HY: Hermetian	HB: Hermetian Banded
TR: Triangular	TB: Triangular Banded
TP: Triangular Packed	

Why bother?

- Finding, downloading library
- Figuring out how to link
- C/Fortran issues
- Just write it - it's not rocket science.

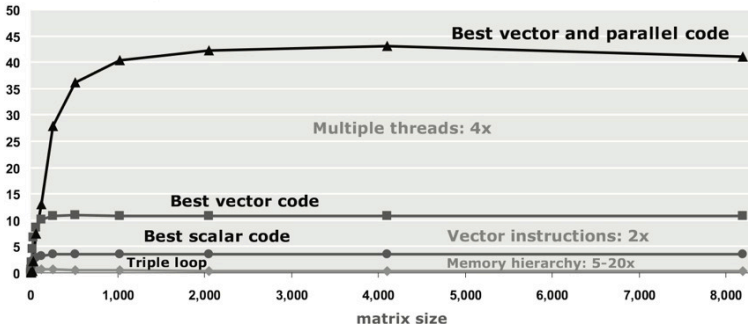
$$C = AB$$

$$c_{i,j} = \sum_k a_{i,k} b_{k,j}$$

```
for (i=0; i<N; i++)  
  for (j=0; j<N; j++)  
    for (k=0; k<N; k++)  
      c[i][j] = a[i][k]*b[k][j];
```

Never, ever, write your own

Matrix-Matrix Multiplication (MMM) on 2 x Core 2 Extreme 3 GHz
Performance [Gflop/s]



“How to Write Fast Numerical Code: A Small Introduction”, Chellappa et al
www.ece.cmu.edu/~franzf/papers/gttse07.pdf

Using BLAS

BLAS & LAPACK

- ▶ netlib provides “reference” implementation
- ▶ Most vendors provide optimized versions
- ▶ Commercial: Intel (MKL), AMD (ACML), IBM (ESSL)
- ▶ Open Source: ATLAS, GotoBLAS, OpenBLAS
- ▶ Fortran functions
- ▶ C interface using CBLAS and LAPACKE

Using BLAS

Install OpenBLAS (<http://www.openblas.net/>)

```
$git clone git://github.com/xianyi/OpenBLAS.git
```

```
$cd OpenBLAS
```

```
$make FC=gfortran
```

```
$make install PREFIX=$HOME/OpenBLAS/
```

Put

the following in `.bashrc`

```
export BLAS_INC=${HOME}/OpenBLAS/include/
```

```
export BLAS_LIB=${HOME}/OpenBLAS/lib/
```

```
export LD_LIBRARY_PATH=${LD_LIBRARY_PATH}:${HOME}/OpenBLAS/lib/
```

BLAS Example: DSCAL ($\mathbf{x} \leftarrow \alpha\mathbf{x}$)

```
#include <iostream>
#include <cblas.h>

int main(int argc, char **argv) {
    double x[] = { 1.0, 2.0, 3.0 };
    double coeff = 4.323;
    int one = 1;
    int n = 3;
    //Direct Fortran call
    dscal_(&n, &coeff, &x[0], &one);
    for (int i = 0; i < n; i++)
        std::cout<<" "<<x[i];
    return 0;
}
```


BLAS Example: DSCAL ($\mathbf{x} \leftarrow \alpha\mathbf{x}$)

```
#include <iostream>
#include <cblas.h>

int main(int argc, char **argv) {
    double x[] = { 1.0, 2.0, 3.0 };
    double coeff = 4.323;
    int one = 1;
    int n = 3;
    //Using CBLAS interface
    cblas_dscal(n,coeff,x,one);
    for (int i = 0; i < n; i++)
        std::cout<<" "<<x[i];
    return 0;
}
```

BLAS Example: DSCAL ($\mathbf{x} \leftarrow \alpha\mathbf{x}$)

```
$g++ dscal.cc -o dscal -I${BLAS_INC} -L${BLAS_LIB} -lopenblas
```

```
$./dscal
```

```
$4.323 8.646 12.96
```

BLAS Example: DGEMM ($C \leftarrow \alpha AB + \beta C$)

Documentation

- ▶ <http://www.netlib.org/blas/blast-forum/>
- ▶ **\$ man dgemm**

NAME

DGEMM - performs one of the matrix-matrix operations $C := \alpha \text{op}(A) + \beta C$,

SYNOPSIS

SUBROUTINE DGEMM(TRANSA,TRANSB,M,N,K,ALPHA,A,LDA,B,LDB,BETA,C,LDC)

DOUBLE
INTEGER
CHARACTER
DOUBLE

PRECISION ALPHA,BETA
K,LDA,LDB,LDC,M,N
TRANSA,TRANSB
PRECISION
A(LDA,*),B(LDB,*),C(LDC,*)

PURPOSE

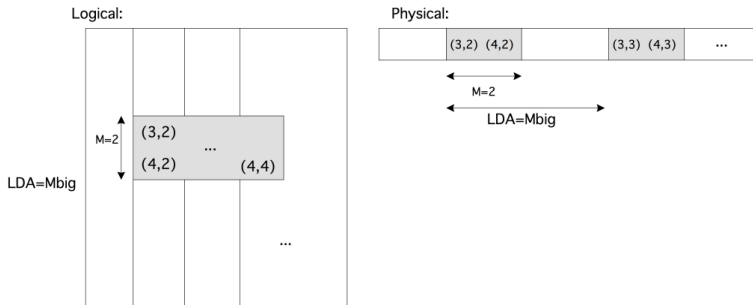
DGEMM performs one of the matrix-matrix operations

where $\text{op}(X)$ is one of

$\text{op}(X) = X$ or $\text{op}(X) = X'$,

alpha and beta are scalars, and A, B and C are matrices, with $\text{op}(A)$ an m by k matrix,
 $\text{op}(B)$ a k by n matrix and C an m by n matrix.

BLAS



Misc. Details

- ▶ LDA - Leading Dimension of "A" used to access subblocks of
- ▶ CBLAS additions **CblasRowMajor**, **CblasColMajor**

BLAS Example: DGEMM ($C \leftarrow \alpha AB + \beta C$)

```
#include <iostream>
#include <blas.h>
int main(int argc, char **argv) {
    int m = 5, k = 5, n = 5;
    double alpha = 1.0, beta = 0.0;
    double *A = new double[m*k];
    double *B = new double[k*n];
    double *C = new double[m*n];
    for (int i=0; i<(m*k); i++) A[i] = (double)(i+1);
    for (int i=0; i<(k*n); i++) B[i] = (double)(-i-1);
    for (int i=0; i<(m*n); i++) C[i] = 0.0;
    cblas_dgemm(CblasRowMajor, CblasNoTrans, CblasNoTrans,
    m, n, k, alpha, A, k, B, n, beta, C, n);
    ...
}
```

BLAS Example: DGEMM ($\mathbf{C} \leftarrow \alpha\mathbf{AB} + \beta\mathbf{C}$)

Matrix A : 5 by 5

```
1 2 3 4 5
6 7 8 9 10
11 12 13 14 15
16 17 18 19 20
21 22 23 24 25
```

Matrix B: 5 by 5

```
-1 -2 -3 -4 -5
-6 -7 -8 -9 -10
-11 -12 -13 -14 -15
-16 -17 -18 -19 -20
-21 -22 -23 -24 -25
```

Matrix C: 5 by 5

```
-215 -230 -245 -260 -275
-490 -530 -570 -610 -650
-765 -830 -895 -960 -1025
-1040 -1130 -1220 -1310 -1400
-1315 -1430 -1545 -1660 -1775
```

LAPACK

The Linear Algebra PACKage (LAPACK)

LAPACK contains a variety of subroutines for solving linear systems, matrix decompositions, and factorizations.

- ▶ Internally uses BLAS calls
- ▶ Supports the same data types (single/double precision, real/complex and matrix structure types (symmetric, banded, etc.) as BLAS
- ▶ Three categories: auxiliary routines, computational routines, and driver routines
- ▶ C interface with prefix **LAPACKC_**
 - ▶ <http://www.netlib.org/lapack/lapackc.html>

The Linear Algebra PACKage (LAPACK)

Computational routines are designed to perform single, specific computational tasks:

- ▶ factorizations: LU , LL^T / LL^H , LDL^T / LDL^H , QR , LQ , QRZ generalized QR and RQ
- ▶ symmetric/Hermitian and nonsymmetric eigenvalue decompositions
- ▶ singular value decompositions
- ▶ generalized eigenvalue and singular value decompositions

LAPACK Example: DGESV (Solve $Ax = b$)

NAME

DGESV - computes the solution to a real system of linear equations $A * X = B$,

SYNOPSIS

SUBROUTINE DGESV(N, NRHS, A, LDA, IPIV, B, LDB, INFO)

INTEGER INFO, LDA, LDB, N, NRHS

INTEGER IPIV(*)

DOUBLE PRECISION A(LDA, *), B(LDB, *)

PURPOSE

DGESV computes the solution to a real system of linear equations

$A * X = B$, where A is an N-by-N matrix and X and B are N-by-NRHS matrices.

The LU decomposition with partial pivoting and row interchanges is used to factor A as

$A = P * L * U$,

where P is a permutation matrix, L is unit lower triangular, and U is upper triangular.

The factored form of A is then used to solve the system of equations $A * X = B$.

LAPACK Example: DGESV (Solve $Ax = b$)

```
#include <iostream>
#include <lapacke.h>
const int N=3, NRHS=2, LDA=N, LDB=N;
int main(int argc, char **argv) {
    int ipiv[N], info;
    double a[LDA*N] = {
        6.80, -2.11, 5.66,
        -6.05, -3.30, 5.36,
        -0.45, 2.58, -2.70
    };
    double b[LDB*NRHS] = {
        4.02, 6.19, -8.22,
        -1.56, 4.00, -8.67
    };
    info = LAPACKE_dgesv( LAPACK_COL_MAJOR, N, NRHS,
        a, LDA, ipiv, b, LDB );
    ...
}
```

LAPACK Example: DGESV (Solve $\mathbf{Ax} = \mathbf{b}$)

```
$g++ dgesv.cc -o dgesv -I${BLAS_INC} -L${BLAS_LIB} -lopenblas
```

```
$./dgesv
```

```
Solution 'x'
```

```
-0.0517981 -0.892398
```

```
-0.819976 -0.736171
```

```
1.30806 -0.121056
```

```
Details of LU factorization
```

```
6.8 -6.05 -0.45
```

```
0.832353 10.3957 -2.32544
```

```
-0.310294 -0.49802 1.28225
```

```
Pivot indices
```

```
1 3 3
```


LAPACK Example: DGTSV (Solve $Ax = b$)

```
#include <iostream>
#include <lapacke.h>
const int N=5, NRHS=2;
int main(int argc, char **argv) {
    int ldb=N, info;
    double dl[N-1] = { 1, 4, 4, 1 };
    double d[N] = { -2, -2, -2, -2, -2 };
    double du[N-1] = { 1, 4, 4, 1 };
    double b[N*NRHS] = {
        3, 5, 5, 5, 3,
        -1.56, 4.00, -8.67, 1.75, 2.86,
        9.81, -4.09, -4.57, -8.61, 8.99
    };
    info = LAPACKE_dgtsv(LAPACK_COL_MAJOR, N, NRHS,
        dl, d, du, b, ldb );
    ...
}
```

LAPACK Example: DGTSV (Solve $\mathbf{Ax} = \mathbf{b}$)

```
$g++ dgesv.cc -o dgtsv -I${BLAS_INC} -L${BLAS_LIB} -lopenblas
```

```
$./dgtsv
```

```
Solutions 'x'
```

```
-0.93  0.29  -6.10  
 1.14 -0.99  -2.39  
 2.05  0.43  -0.69  
 1.14 -0.96   0.90  
-0.93 -1.91  -4.05
```

Sparse Matrices

Sparse BLAS ?

Unfortunately there is not a mature, de facto standard sparse matrix BLAS library. Three potential options:

- ▶ Official Sparse BLAS: a reference implementation is not yet available <http://www.netlib.org/blas/blast-forum>
- ▶ NIST Sparse BLAS: An alternative BLAS system; a reference implementation is available <http://math.nist.gov/spblas>
- ▶ The Matrix Template Library : The C++ library mentioned above also provides support for sparse matrices <http://www.osl.iu.edu/research/mtl/intro.php3>

Conclusions

Conclusions

- ▶ Linear algebra pops up everywhere
- ▶ Statistics, data fitting, graph problems, PDE/coupled ODE solves, signal processing...
- ▶ Exploit structure in your matrices
- ▶ Chose best method based on system properties (condition number, sparsity, etc..)
- ▶ Many very highly tuned packages for any sort of problem that can be cast into matrices
- ▶ LAPACK, BLAS, etc..

Assignment

Assignment #7

The implicit Euler time discretization applied to the 1d heat/diffusion equation with 2nd order finite difference spatial discretization has the form:

$$\frac{u_j^{n+1} - u_j^n}{\Delta t} - D \frac{u_{j+1}^{n+1} - 2u_j^{n+1} + u_{j-1}^{n+1}}{(\Delta x)^2} = 0$$

Assignment #7

- ▶ Ignoring the constants, use the D__EV Lapack routines and 100 points to determine the eigenvalues for this problem. What might we expect to get amplified/damped? How does this affect our choice of time-step.
- ▶ For a 1d grid of size 100 (eg, a 100x100 matrix A), use the most appropriate D__SV Lapack routine(s) to evolve this PDE.
- ▶ Start with initial conditions with $u = 1$ at the first point, and zero everywhere else (hot plate turns on in a cold domain).
- ▶ Use $D=1$, $\Delta x=1/N$, and Dirchlet BC's $u(0) = 1$ and $u(N - 1) = 0$.
- ▶ Using a small enough timestep, timestep the temperature evolution, plot the final solution, and explain the results.
- ▶ Submit code, makefile, git-log, plot and text file with comments.