Research Computing with Python, Lecture 3, Programming Strategies and Version control

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Top-down Programming



About Python Programming

- In lecture 1, we saw a lot of elements of programming in python.
- We did not discuss how you actually go about using them.



Simple example

Print the numbers from 1 to n, separated by '-', for n=1..121 - 21 - 2 - 31 - 2 - 3 - 41 - 2 - 3 - 4 - 51 - 2 - 3 - 4 - 5 - 61 - 2 - 3 - 4 - 5 - 6 - 71 - 2 - 3 - 4 - 5 - 6 - 7 - 81 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 91 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 - 101 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 - 10 - 111 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 - 10 - 11 - 12



Simple Programming Example (1)

Print the numbers from 1 to n, separated by '-', for n=1..12

Forget about code, what you would do when solving this?

- Take the first value of n (n=1)
- Write the numbers 1...n
- Sepeat step 2 for the next value of n, unless n is equal to 12

This is a loop!

This is a demonstration of top-down programming, so we'll leave the details of step 2 for later.



Simple Programming Example (2)

Code sketch

#Print numbers from 1 to n separated by - for n=1..12
#1. Take the first value of n (n=1)

#2. Write the numbers 1...n

#3. Repeat step 2 for the next value of n unless n==12

Doesn't matter if you do this in comments, or in some pseudo-code.



Simple Programming Example (3)

Fill in high-level details

```
#Print numbers from 1 to n separated by - for n=1..12
#1. Take the first value of n (n=1)
n=1
#2. Write the numbers 1...n
print "Write the numbers 1 ... ",n
#3. Repeat step 2 for next value of n unless n==12
n=n+1
if (n!=12) goto step_two
```



Simple Programming Example (3)

Oops!

- Step two not really implemented, just prints what it should do. Will fill in details later (top-down)
- Python does not have a goto statement. We need a counting loop.



Intermezzo: Counting Loop

Loops in python

Recall:

- In Python, a for loop goes over values in a list (or similar).
- Counting = going over a list of values from a start to an end.
- Such a range of values is created by the range function:

```
In [1]: range(1,13)
Out[1]: [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12]
```

Writing the counting loop

```
for i in range(1,13):
    print i, # or anything we want to do with i
```



Intermezzo: Counting Loop

Caution using ranges to count

- range function generates and stores all these values in memory.
- When we're counting large values, this can cause memory troubles.
- We only want one at value at the time
- xrange function only generates one value at a time:

Simple Programming Example (4)

Finish filling in high-level details

```
#Print numbers from 1 to n separated by - for n=1..12
#1. Take the first value of n (n=1)
for n in xrange(1,13):
    #2. Write the numbers 1...n
    print "Write the numbers 1 ... ",n
#3. Repeat for next value of n unless n==12
```

Although part 2 does not do what it should yet, this does run.



Simple Programming Example (5)

Details for step 2

Write the numbers 1..n

Sub-step 1: No coding, write what you would do:

- Take the first value to write (1)
- Write it down
- Add a dash
- Repeat steps 2 and 3 for next value unless it is equal to n.



Simple Programming Example (6)

Sub-step 2: Code top level comments:

#Write the numbers 1..n #1. Take the first value to write (1)

#2. Write it down

#3. Add a dash

#4. Repeat step 2+3 for next value unless equal to n



Simple Programming Example (7)

Sub-step 3: Fill in code

#Write the numbers 1..n
#1. Take the first value to write (1)
for i in xrange(1,n+1):
 #2. Write it down
 print i,
 #3. Add a dash
 print '-',
#4. Repeat step 2+3 for next value unless equal to n



Simple Programming Example (8)

Sub-step 4: Insert code instead of "print"

```
#Print numbers from 1 to n separated by - for n=1..12
#1. Take the first value of n (n=1)
for n in xrange(1, 13):
    #2. Write the numbers 1...n
    #2.1 Take the first value to write (1)
   for i in xrange(1,n+1):
        #2.2 Write it down
       print i,
        #2.3. Add a dash
        print '-',
    #2.4. Repeat step 2+3 for next value unless equal to n
#3. Repeat for next value of n unless n==12
```

Note the extra indentation!

Simple Programming Example (9)

Update comments

The way we do loops is a bit different from our initial layout.

```
#Print numbers from 1 to n separated by - for n=1..12
#1. Take the first value of n (n=1)
for n in xrange(1, 13):
    #2. Write the numbers 1. n
    #2.1 Take the first value to write (1)
    for i in xrange(1,n+1):
        #2.2 Write it down
       print i,
        #2.3. Add a dash
        print '-',
    #2.4. Repeat step 2+3 for next value unless equal to n
#3. Repeat for the next value of n unless n==12
```



Simple Programming Example (10)

Update comments

The way we do loops is a bit different from our initial layout:

```
#Print numbers from 1 to n separated by - for n=1..12
#1. Let n take values from 1 to 12
for n in xrange(1, 13):
    #2. Write the numbers 1. n
    #2.1 Let i take values from 1 to n
    for i in xrange(1,n+1):
        #2.2 Write it down
        print i,
        #2.3. Add a dash
        print '-',
    #2.4. Repeat step 2+3 for next value of i
#3. Repeat for next value of n
```



Simple Programming Example (11)

Update comments

Numbering not that relevant: refer to code blocks.

```
#Print numbers from 1 to n separated by - for n=1..12
# Let n take values from 1 to 12
for n in xrange(1, 13):
    # Write the numbers 1. n
    # Let i take values from 1 to n
    for i in xrange(1,n+1):
        # Write it down
        print i,
        # Add. a. d.a.sh.
        print '-',
    # Repeat block for next value of i
# Repeat block for next value of n
```



Simple Programming Example (12)

```
#Print numbers from 1 to n separated by - for n=1..12
# Let n take values from 1 to 12
for n in xrange(1, 13):
    # Write the numbers 1. n
    # Let i take values from 1 to n
    for i in xrange(1,n+1):
        # Write it down
        print i,
        # Add. a. d.a.sh.
        print '-',
    # Repeat block for next value of i
# Repeat block for next value of n
```

Output

1 - 1 - 2 - 1 - 2 - 3 - 1 - 2 - 3 - 4 - 1 - 2 - 3 - 4
- 5 - 1 - 2 - 3 - 4 - 5 - 6 - 1 - 2 - 3 - 4 - 5 - 6 -
7 - 1 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 1 - 2 - 3 - 4 - 5
- 6 - 7 - 8 - 9 - 1 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 -
10 - 1 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 - 10 - 11 - 1

Simple Programming Example (13)

Output 1 - 1 - 2 - 1 - 2 - 3 - 1 - 2 - 3 - 4 - 1 - 2 - 3 - 4 - 5 - 1 - 2 - 3 - 4 - 5 - 6 - 1 - 2 - 3 - 4 - 5 - 6 -7 - 1 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 1 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 - 1 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 -10 - 1 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 - 10 - 11 - 1 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 - 10 - 11 - 12 -

What is wrong?

- No 'newlines'
- Solution: some of the dashes should be 'newlines'



Simple Programming Example (14)

```
#Print numbers from 1 to n separated by - for n=1..12
# Let n take values from 1 to 12
for n in xrange(1,13):
    # Write the numbers 1...n
    # Let i take values from 1 to n
    for i in xrange(1,n+1):
        # Write it down
        print i,
        # Add a dash or newline
        if i<n:
           print '-',
        else:
            print ''
    # Repeat block for next value of i
# Repeat block for next value of n
```



Simple Programming Example (15)

```
#Print numbers from 1 to n separated by - for n=1..12
# Let n take values from 1 to 12
for n in xrange(1, 13):
    # Write the numbers 1...n
    # Let i take values from 1 to n-1
    for i in xrange(1,n):
        # Write it down
        print i,
        # Add a dash
        print '-',
    # Print value of n at the end with a newline
    print n
    # Repeat block for next value of i
# Repeat block for next value of n
```



Top-down or Bottom-up approach

Top-down approach

• We write the top level first and then coded the lower level, i.e., writing the numbers 1..n, later.

Bottom-up approach

- One could also first implement writing the number 1..n. Must define lower-level tools first nonetheless.
- More generally, a bottom-up approach means putting simpler pieces or code together to get a more complex system.
- In a sense, we used the bottom-up approach when we invoke the built-in functions xrange and print, which someone had already programmed for us.



Modularity

Modularity

- We have seen python modules that can be imported
- You can write your own modules
- Each module should have one logical reponsibility
- Each module is in its own file
- Within in a modules, organize code in functions
- Each function should have one logical purpose

Advantages of modular programming

- More reuseable than monolythic designs
- Clearer code
- Easier to maintain
- Easier to track changes

Modularity: Example

```
# File: writenumbers.py
# Function to write a line of numbers upto n
def write_numbers_upto(n):
    """Writes the numbers 1 through the argument n"""
    # Let i take values from 1 to n-1
    for i in xrange(1,n):
        # Write it down with a dash
       print i, '-',
    # Print value of n at the end with a newline
    print n
# Function to write several lines of numbers upto m
def write multiple numbers upto(m):
    """Print numbers 1 through n for n=1...m"""
    for n in xrange(1,m+1):
        write numbers upto(n)
```

```
import writenumbers
writenumbers.write_multiple_numbers_upto(12)
# Note that dot!
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```

Other terminogoly

- Structured Programming
 - Very much like what we did
 - One would likely extract functions at the scaffolding stage, instead of extracting them after writing the code.
- Object-oriented Programming
 - Combine functions and data into objects
 - Useful is collection of functions is responsible for acting on the data piece of data
 - Much like modules that contain data, but you can have multiple instances of the same type of objects.



Version Control (Theory)



Version Control

What is it?

- A tool for managing changes in a set of files.
- Figuring out who broke what where and when.

Why Do it?

- Collaboration
- Organization
- Track Changes
- Faster Development
- Reduce Errors
- Reproducibility



Collaboration

Questions

- What if two (or more) people want to edit the same file at the same time?
- What if you work on a lab and on your own computer?

Answers

- Option 1: make them take turns
 - But then only one person can be working at any time
 - And how do you enforce the rule?
- Option 2: patch up differences afterwards
 - Requires a lot of re-working
 - Stuff always gets lost
- Option 3: Version Control

compute - car

Organize and Track Changes

Question

- Want to undo changes to a file
 - Start work, realize it's the wrong approach, want to get back to starting point
 - Like "undo" in an editor...
 - ... but keep the whole history of every file, forever
- Also want to be able to see who changed what, when
 - The best way to find out how something works is often to ask the person who wrote it

Answer

Version Control









Basic Checkins





Checkout and Edit



Basic Diffs









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Resolving	Conflicts:	Optimistic	Concurrency
Milk			
<<<<<<	<		
Cheese			
======	=		
Hot Dog	5		
>>>>>>>	>		
Juice			



What VC System to Use?

Software

- Open Source
 - Subversion, CVS, RCS
 - Git, Mercurial, Bazaar
- Commercial
 - Perforce, ClearCase



Mercurial Version Control



Mercurial

- Open-Source Distributed Version Control System
- Written in Python
- Relatively easy to learn
- Platform independent



Mercurial Installation

- If you got the academic license, you can install mercurial from the Canopy package manager.
- If not, you can install it outside of Canopy and still use it. (package manager or download from mercurial site)
- After installation, tell mercurial who you are by editing In Windows: %HOME%/Mercurial.ini In Linux/Mac: \$HOME/.hgrc And adding
 [ui]

username = FIRSTNAME LASTNAME <EMAILADDRESS>



Mercurial Usage In Enthought Canopy

- Mercurial is used through a *command line*.
- A command can be any executable plus arguments.
- Get the OS command line from IPython with an exclamation mark.
- The name of the mercurial executable is hg, followed by a subcommand and other arguments.
- In IPython, mercurial commands would have form

!hg subcommand ...

• We can omit the exclamation mark if we first type

alias hg hg

Basic things you want to do with Mercurial

- Start a repository
- 2 Add files to be tracked
- Store files
- Modify/remove files
- View (file) history
- Revert changes
- Copy a repository



1 Start a repository

hg init

This start a repository in the current directory by adding a subdirectory .hg. Make sure you are in the right directory (cd)

Example

In [1]: alias hg hg

In [2]: cd mypythonfolder

In [3]: hg init



2 Add files to be tracked

```
hg add [FILE [FILE ...]]
```

This adds FILE to be tracked in the repository.

Does not yet store it, just flags it.

If no FILEs are given adds all files in current directory.

Note on notation: All-caps words to be replaced by real names. denotes optional arguments.

Example

```
In [4]: open("groceries","w").write("Milk\n")
```

In [5]: hg add groceries

3 Store files

hg commit -m 'MESSAGE'

This stores all the tracked files (only changes are stored).

To view what changes haven't been commited yet:

hg status

```
Example
In [6]: hg commit -m 'First commit of grocery list'
groceries
committed changeset 0:f741ddf70ab2
```



4 Modify/remove files

Tracked modified files are stored in the repository when you commit.

Removing tracked files will flag them as 'missing'.

To actually delete missing files from the repository:

```
hg remove -A
Example
In [7]: open("groceries", "a").write("Eggs")
In [8]: hg status
M groceries
In [9]: hg commit -m 'Also need eggs'
groceries
committed changeset 1:44f60c750dc1
```

5 View (file) change history

Ra

hg log [FILE]		hg diff [F	'ILE]	
Shows history.		What changed s	since last commi	t?
Example				
<pre>In [10]: hg changeset: tag: user: date: files: description Also need e</pre>	<pre>log 1:44f60c750dc1 tip Ramses "van Zon" <r: 01:15:04="" 12="" :="" ggs<="" groceries="" nov="" pre="" tue=""></r:></pre>	zon@scinethpc.ca 2013 -0500	a>	
changeset:	0:f741ddf70ab2			
user:	Ramses "van Zon" <rzon@scinethpc.ca></rzon@scinethpc.ca>			
date:	: IUE NOV 12 01:11:56 2013 -0500			
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6 Revert changes

To revert uncommitted changes

hg revert FILE

or for all files:

hg revert --all

To revert last commit

hg rollback



7 Copy a repository

hg clone SOURCEPATH TARGETPATH

Can be used to revert to an arbitrary version as well:

hg clone -r VERSION SOURCEPATH TARGETPATH

```
Example

In [11]: cd ..

In [12]: hg clone mypythonfolder newpythonfolder

updating to branch default

resolving manifests

getting groceries

1 files updated, 0 files merged, 0 files removed, 0 files unresolved

COMPUTE CALCULAR
```

A few VC tips

- Use it! Will save you trouble.
- Commit often
- Give sensible comment messages
- Don't commit derivative stuff (log files, executables, compiled python modules)
- Rarely need to commit large binary files



Basic Mercurial Commands - Recap

command		purpose		
hg	init	create .hg repo folder for version data		
hg	add	add file(s) to be tracked		
hg	remove -A	remove already deleted files from repo		
hg	commit	store tracked files		
hg	revert	forget changes since last commit		
hg	rollback	forget last commit		
hg	clone	copy repository		
hg	log	history		
hg	diff	differences		



Next Time



Next Lecture

Thursday November 13, 2014, 11:00 am Topic: Numpy and Visualization

